Attorney Docket Number 53470.003013

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Patent Application of:)	
Jeffrey A. BEDELL, et al.)	
Seri 1 No.: 09/883,475	ý	Art Unit: 2134
File 1: June 20, 2001	Ś	Examiner: N. Wright

Cor missioner for Patents P.C Box 1450 Ale andria, VA 22313-1450

DECLARATION OF PRIOR INVENTION UNDER 37 C.F.R. § 1.131

Sir

We, Jeffrey A. Bedell, Benjamin Z. Li, Luis Orozco and Ramparasad Polana, hereby dec are that we are co-inventors of the invention that is claimed in the above-identified patent application. Prior to January 4, 2001, we conceived of and reduced to practice the invention that is claimed in the above-identified patent application.

Internal documentation related to the development of this feature demonstrates con seption as early as January 30, 1998 with diligence through its actual reduction to practice on or siter June 28, 2000. Exhibit A is a May 25, 1998 document entitled "DSS Server Job Pri srity" that describes one embodiment of assigning priorities and servicing them as claimed. This feature was part of a major new product development at MicroStrategy given the internal collename Castor. Castor substantially rewrote the platform of the business intelligence so ware system of MicroStrategy. As a result, this feature, and many others, went through numerous rounds of tests, a confidential beta release and then final release on or before June of 20 0 in a product called MicroStrategy 7.0. Attached as Exhibit B are various documents, including Program Review Documents and Project Schedules for the system described above.

This Program Review Documents are dated from January 30, 1998 to December 23, 1999 and are

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entil ed "Kernel Team Milestones," "Castor Kernel Status," "Castor Server Status," and "Castor Program Status." The Project Schedules are dated from February 9, 1999 to May 21, 1999 (MS Proj cts) and from February 12, 2000 to May 14, 2000 ("Deliverables by Week"). The doc. ments in Exhibit B provide evidence of diligence since they are detailed summaries of the syst m during product development from conception to an actual reduction to practice with the rele sc of MicroStrategy 7.0 on or after June 28, 2000.

We further hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that the: 3 statements were made with the knowledge that willful false statements and the like so mae e are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the Uni ed States Code, and that such willful false statements may jeopardize the validity of the application or any patent issued thereon.

DECLARANT: A Bedell Date: 8-9-2006 Date: 8-9-200K Date: 8/10/06. Ramparasad Polani

EXHIBIT A



DSS Server Job Priority

ROLE OF	JOB PRIORITY IN JOB EXECUTION
1.1	ENTERING JOBS INTO A QUEUE. CALCULATION OF JOB PRIORITY
1.2	CALCULATION OF JOB PRIORITY
IMPLEME	NTATION OF JOB PRIORITY
1.3	
1.4	CREATION OF MSIJOBPRIORITYSCHEMEOBJECTS
1.5	PROPOSED IMPLEMENTATION ACCORDING TO SPECIFICATIONS
1.6	CHANCING BRIGHTY AFTER IOR IS ENTERED INTO OUR IE
JOB SERV	TCING SCHEMES
1.7	UNITS OF INDEPENDENT RESOURCE ALLOCATION AND CONTROL
1.8	JOB PROCESSING ACCORDING TO A SERVICING SCHEME
1.8.1	UNITS OF INDEPENDENT RESOURCE ALLOCATION AND CONTROL JOB PROCESSING ACCORDING TO A SERVICING SCHEME Fixed Thread/Copperative. J. Wischem Classop.
1.8.2	Weightedonare
	II. L. and Land Class

ABSTRACT

This document describes the job priority computation and usage in DSS Server which affects the execution order of user requests.

HISTORY

Date 2	Author	Description
4/30/98	Ramprasad Polana	InitialV ersion
5/13/98	Ramprasad Polana	Added servicing schemes
5/25/98	Ramprasad Polana	Added changes in job priority schemes as decided through internal team review and CTA reviews

REFERENCES:

A must read: Castor server specification document: section on job prioritization and servicing.

ROLE OF JOB PRIORITY IN JOB EXECUTION

DSS Server creates job objects for every user requests that can not be immediately serviced. Processing units within DSS Server execute jobs in a pipeline architecture (refer to the server internal architecture document for details on the pipeline architecture). Each processing unit contains a hierarchical queue (we will call this a station) and a pool of threads that service the queues. The jobs are placed within a queue based on its priority while the threads available to service a job will job (the first job within a queue that is selected using the servicing solemes.

Following two sections describe the process of entering the job into a particular queue of a processing unit.

1.1 ENTERING JOBS INTO A QUEUE

Every processing unit in DSS Server contains a hierarchical queue, which is organized as a tree. Typical processing units contain only a two-level hierarchy (except for the processing units containing the DSSQueryExecution Task which require three-level hierarchy where the first level split by the warehouse dbc type). The leaf nodes represent basic FIFO queues, while all other nodes are a collection of queues, or queue sets.

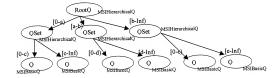


Figure 1. Hierarchical queue structure in a typical DSS Server PU. The variables a, b, c, d and e are nositive integers and Inf stands for infinity.

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When a job needs a particular task to be done, the JobExecutor inside DSS Server finds a processing unit which can perform that task, and hands over the job to the processing unit by way of the MSIPU-Enter(MSIDob *10b) method. The implementation of this method in turn, calls the MSIPU-Enter(MSIDob *10b) method to place the job in a FIFO queue at a leaf within its station. This method involves computing the job priority to decide which queue or queue set should the job be placed in. At the leaf nodes, the MSIBasicQ:Enter(MSIDob *10b) method actually enters the job at the tail end of the FIFO queue. As shown below, at every intermediate node, each of its subqueues is associated with a range of priorities. The priority computed at intermediate nodes indicates subqueue to enter the job into.

1.2 CALCULATION OF JOB PRIORITY

The calculation of job priority at a QSet (MSIHierarchicalQ) node can be configured differently for different nodes to achieve different objectives in job prioritization. An example would be to split jobs at RocofQ based on project and at the next level split) obs based on two user groups. With this configuration, an administrator can allocate resources such as server threads and database connections for each project and user group independently, and specify their servicing schemes as desired. This configuration can be achieved by specifying a priority function at RocoQ, which ignores severy priority variable other than project and returns the project id as the job priority, which will be used to index into the Qset and enter the job into the corresponding node below RocofQ.

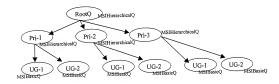


Figure 2. Configuring queue structure so that at the first level, the job is prioritized based on the project and at the second level it is prioritized based on the user group. Note that at this stage, the queue structure represents only a means of categorization. Priority ranges associated with the queues together with servicing policies determine the real priorities between queues and the order in which jobs are processed in a PU.

IMPLEMENTATION OF JOB PRIORITY

1.3 MSIJOBPRIORITYSCHEMEOBJECT

To implement different priority calculations at different nodes of the hierarchical gueue, every MSHHierarchical node object contains a MSIJobPrioritySchemeObject, which provides the CalculatePriority method. MSIJobPriorityScheme is an abstract base class which only provides the Calculatepriority interface method. In DSS Server, there are several classes derived from MSIJobPrioritySchemeObject, which implement the calculate priority in various ways. There are several predefined classes derived from MSIJobPrioritySchemeObject defined in the MSIPUh as described below. For example MSIJobPrioritySchemeObjectRandom is equivalent to entering the job into one of the queue set or queue selected randomly.

```
Class ConfigManager; // forward declaration
template <class JOB_TYPE> class MSIJobPrioritySchemeObject {
protected:
    int mTvpe:
public:
    typedef int PCFunc(JOB_TYPE *iJob);
    MSIJobPrioritySchemeObject(int iType = -1) :mType(iType) {};
     virtual int GetType() { return mType; }
     virtual ~MSIJobPrioritySchemeObject() {};
     virtual int CalculatePriority(JOB_TYPE *iJob) = 0;
    virtual bool Init(ConfigManager *iConfig, StringList & iPath) = 0;
virtual MSIJobPrioritySchemeObject<JOB_TYPE> *Clone() = 0;
enum MSIJobPnontyScheme {
     gcJobPrioritySchemeDefault = 0,
     gcJobPrioritySchemeUserSupplied = 0,
     gcJobPrioritySchemeRandom,
     gcJobPrioritySchemeObjectMapBased
3:
class MSIJobPrioritySchemeObjectRandom: public MSIJobPrioritySchemeObject<MSIJob> {
nublic:
     MSIJobPrioritySchemeObjectRandom():
         MSIJobPrioritySchemeObject<MSIJob>(gcJobPrioritySchemeRandom) {};
     int CalculatePriority(MSIJob *iJob)(
         retum rand();
     MSIJobPrioritySchemeObject<MSIJob> *Clone() {
          return new MSIJobPrioritySchemeObjectRandom();
     bool Init(ConfigManager *iConfig, StringList & iPath)(
          return true;
class MSIJobPrioritySchemeObjectUserSupplied: public MSIJobPrioritySchemeObject<MSIJob> {
    MSIJobPrioritySchemeObjectUserSupplied():
         MSIJobPrioritySchemeObject<MSIJob>(gcJobPrioritySchemeUserSupplied) {};
     int CalculatePriority(MSIJob *IJob){
return iJob->GetPriority();
     MSIJobPrioritySchemeObject<MSIJob> *Clone() {
         return new MSIJobPrioritySchemeObjectUserSupplied();
     bool Init(ConfigManager *iConfig , StringList & iPath){
          return true;
};
```

1.4 CREATION OF MSIJOBPRIORITYSCHEMEOBJECTS

Note that the MSIJobPrioritySchemeObject interface also includes two more methods, namely Init and Clone methods. The Initi() method is used to initialize the object with a configuration settings specifie to that node. For example, this would be used to which path the object is attached to, so that any other configuration information can be obtained from the ConfigManager. The Clone() method is used by MSIPU in creation of these objects at the MSIPIErarchicalQ nodes. MSIPU is given an array of predefined prototype objects, one of each type, from which MSIPU clones all ther objects as the Q Structure is being created.

At the DSS Server startup time, based on the configuration specified, config manager creates the processing units with the required queue structure along with the MSIlobPrioritySchemeObjects at all MSIlhierarchicalQ nodes. When there is no scheme specified, either the parent node's scheme is used or a default is selected as shown below.

```
// extracted from MSIPU.com
MSIPU::BuildHierarchicalQ(...){
    // check if PriorityScheme parameter is specified at this node,
     // and if so store its type in IPriorityScheme
    if(IPriorityFunctionKeyFound){
         // no PriorityFunction key found
         |PrioritySchemeObject = mPrioritySchemeObject[|PriorityScheme]->Clone();
         |PrioritySchemeObject->Init(ISubParameterTree);
          // no PriorityFunction key here but this is a QSet
          if(iParentPrioritySchemeObject) {
               // parent got hold of one, clone it
               IPrioritySchemeObject = iParentPrioritySchemeObject->Clone();
               IPrioritySchemeObject->Init(ISubParameterTree);
               // parent had none: probably this is the root and has no PriorityScheme specified
               // pointlySchemeObject = mPrioritySchemeObject[gcJobPrioritySchemeDefault[->Clone();
               IPrioritySchemeObject->Init(ISubParameterTree);
    }
```

1.5 PROPOSED IMPLEMENTATION ACCORDING TO SPECIFICATIONS

The above design of a queue structure with MSIJobPrioritySchemeObject at each node is general enough to implement vastly different ways of determining prirotites of a job by way of overriding MSIJobPrioritySchemeObject. CalculatePriorityO method in derived classes of MSIJobPrioritySchemeObject. It even allows for different ways of computing priority at different nodes, even though it is not desirable in general. DSS Server specification document fixes many of the dimensions for the sake of simplicity and manageability.

Here is a summary of the specification regarding job priorities. Job priorities are calculated based on a number of factors relevant to the job. Some of the factors are allowed to interact nonlinearly in determining the priority while others are assumed to interact linearly. DSS Server allows for the administrator to selectwhich factors interact nonlinearly and which ones interact linearly. This is selected through a configuration wizard such as the one included in DSS Server allows for Administrator product. Examples of factors that could interact nonlinearly are: project, user group, report type, initial report priority, time period and report cost as determined by a linear combination of other factors. The factors that are assumed to interact linearly are those that can be measured quantitatively for any job. Examples of linear factors are: historical report cost, estimated report cost, number of database queries, size of result set etc. Each linear factor is associated with a weight, and a combined report cost is computed as a weighted linear

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combination of all the linear factors. This combined report cost is one of the factors allowed to interact nonlinearly in determining the job priority. The nonlinear factors determine the the job priority through a priority map of rable) whose input dimensions are all the factors allowed to interact nonlinearly and the entry in the map giving the job priority. The map representation to determine job priority is chosen because it is not not ly powerful enough to represent any kind of relationship between the input dimensions and the resulting priority, but also is convenient to define, store and occumulations and efficient to calculate the priorities.

Thus to compute the job priority, first the values of linear factors are computed for the job, their weighted linear combination is computed as a combined report cost. Then, the priority map is looked up using the combined report cost together with all other nonlinear factors as input dimensions into the map. The map entry represents the priority for that job.

Note that the priority map is allowed to be different at different nodes of a process unit and different across process units, allowing for highly flexible priority configurations. In the current design, the nodes contain a pointer to MSIJobPrioritySchemeObjectMapBasedo bject, which store a pointer to the priority map for that node. This allows for sharing the priority maps between nodes.

Also, the weights in the weighted linear combination formula are allowed to be different at different PU's. This is done by storing the multiple lists of linear factor name along with its weight in a DSSPoperty interface in the report instance itself. Each list corresponds to a weighted linear combination formula. These lists are created in the report instance by looking up the report definition, server definition and projected efinition the former parameters overriding the latter in case of multiple definitions containing these parameters.

To define the priority calculation function as described above, one would specify the PriorityScheme parameter to the node as gcJobPrioritySchemeObjectMapBased. The MSJlobPrioritySchemeObjectMapBased class is as defined below. Individual nodes would get the map information from ConfigManager. ConfigManager would have access to all the configuration information, including the priority maps defined by the administrator at different nodes. Note that it allows the map to be shared across processing units and nodes as configured, without having to duplicate them.

```
// MSIConfig.h
class MSIJobPrioritySchemeObjectMapBased: public MSIJobPrioritySchemeObject<MSIJob> {
protected:
                                 // Config has all configuration info
     ConfigManager *mConfig;
                                 // path to the SubQ including the name of the PU.
     StringList mPath;
     Int mNonlinearFactors:
     Int *mNonlinearFactor;
     Int *mNonlinearFactorMaxValue;
public:
     MSIJobPrioritySchemeObjectMapBased ():
         MSIJobPrioritySchemeObject<MSIJob>( gcJobPrioritySchemeObjectMapBased) {};
     int CalculatePriority(MSIJob *iJob){
         void *aPriorityMapPtr = mConfig->GetPriorityMap(mPath);
         int aValue;
         int aNonlinearFactorMaxValue = 1;
         for(int aNonlinearFactor = mNonlinearFactors-1; aNonlinearFactor >=0; aNonlinearFactor-){
              // the combined report cost is one of the nonlinear factors
              // all nonlinear factors are computed within MSIJob module
              aValue = iJob->GetFactorValue(mNonlinearFactor[aNonlinearFactor]);
              aPriorityMapPtr = (void *) ((int *)aPriorityMapPtr + aNonlinearFactorMaxValue*aValue);
              aNonlinearFactorMaxValue *= mNonlinearFactorMaxValue[aNonlinearFactor];
         retum *((int *)aPriorityMapPtr);
     MSIJobPrioritySchemeObject<MSIJob> *Clone() {
         return new MSIJobPrioritySchemeObjectMapBased ();
```

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CONFIDENTIAL DSS SERVER JOB PRIORITY

```
bool Init(ConfigManager *iConfig, StringList & iPath){
          mConfig = iConfig;
          StringListCopy(mPath, iPath);
          return true;
3:
```

CHANGING PRIORITY AFTER JOB IS ENTERED INTO QUEUE 1.6

Once the job is entered into a queue, its priority is no longer relevant, as the servicing schemes dictate in which order jobs are serviced within a queue (servicing schemes are described in the next section). Hence, changing its priority would not affect the order in which it is serviced. If an administrator wishes to process the job earlier or later than it would have otherwise (which is usually thought of as changing the priority of a job), DSS Server allows for severalc ommands which allow flexible job movement within or across queues.

The DSS Server commands that allow moving a job within a basic queue are:

- MoveAheadByOne: moves job ahead by one (no effect if there is no other job in front of this one)
- MoveBehindByOne:m oves job behind by one (no effect if there is no job behind this one in the aneue)
- MoveToFront: moves the job to front of the queue
- MoveToBack: moves the job to the back of the queue

For the above commands, the queue need not be supplied by the client, as DSS Server will find the queue in which the job is waiting and carry out the command within that queue.

The DSS Server commands that allow moving a job across queue are:

MoveToQueue:g iven a job and the new queue name (which could be a hierarchical queue), DSS Server will find the queue in which the job currently is waiting, remove from there and enter it into the new queue specified.

JOB SERVICING SCHEMES

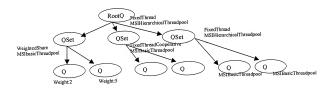
Job servicing schemes are mechanisms to control how jobs are serviced. So, the servicing scheme is applied when these resources are allocated to the jobs for their processing. That is, whenever all resources (such as server thread and database connections) become available to process a job, which job would they (such as server thread and database connections) become available to process a job, which job would they be allocated to next. Notice that the threads are the primary resources in a process unit, which does not do tasks involving heavy database usage. One exception, is the case of a database process unit that executes warehouse queries, where database connections (which are paired with the thread that created them) are the primary resource.

Given the fact that jobs are always serviced first-in-first-out within a queue, the job-servicing scheme in effects pplies to selection of queues. That is, any time a resource is available to process a job, it is sufficient to selecta queue to service next. Thus, servicing schemes are attached to a Qset, where there is a choice of queues to selectf rom (whenever we decide to process jobs from that Qset). It follows that a choice of queues to selectf rom (whenever we decide to process jobs from that Qset). It follows that every Qsetn ode in the process unit hierarchy, contains a servicing scheme generated that is a mSubQservicingScheme data member, of integer type that specifies the servicing scheme from an enumeration of available servicing schemes. The available choices of servicing schemes defined below.

```
enum NSISubOserviongScheme (
poSNubOserviongScheme) en 
poSNubOserviongScheme 
po
```

1.7 UNITS OF INDEPENDENT RESOURCE ALLOCATION AND CONTROL

In a process unit, the unit at which resources can be independently allocated and controlled are those Queues and Qsets that have fixed servicing schemes. A Qset that specifies a servicing scheme other than fixed implies that the subqueues within it are serviced collectively. This also implies that resources should be allocated collectively. Thus, the current design allocates independent thread pools to all Qsets that have servicing schemes other than fixed. At the Qset nodes that specify a fixed servicing schemes, the subqueues within it are serviced independently on their own, and thus have their own collection of thread pools. In this case, we associate the pool of abuqueue thread pools to the Qset, to conveniently add or remove threads from the QSet. As an example, we show the servicing schemes at each node and the resulting thread pool hierarchy. MSIBasicThread pools is a collection of MSIBasicThreadpools.



1.8 JOB PROCESSING ACCORDING TO A SERVICING SCHEME

In our process unit design, the job processing in a process unit takes place via the MSIQTask class. MSIQTask::Rum() method is an encapsulation of the task to be performed within the process unit whenever the processing resources are available. Typically, the server threads are the resources, which come from a hierarchical thread pool within the process unit. The threads within a thread poola re given an object of MSIQTask, with the MSIBasicQ node or an MSILFierarchicalQ node which they service. The method GetNextLob implements checking all subes from a given level for a job. It returns timeouti f there is no job after a sean of all basic q's under the given level.

```
void MSIQTask::Run(){
     ... // Code deleted: setup preferred path if any and
     // setup current weights for all subqueues with weighted share
     while(!IsCanceled()){
         if(mPreferredSubQ)(
              IRC = GetNextPreferredJob(mPreferredSubQ. 0.
                   mSubQIndexBelowFixed.begin(), &IJob, &IQ);
              IRC = mPreferredQ->WaitForNext(&IJob, gcMSIQMaxWaitTimeForNextJob);
              if(IRC==gcMSIQTimedOut){
                   continue;
                   IRC = GetNextJob(mQ, 0, mFixedSubQIndex.begin(),
                       mNonPreferredSubQIndex.begin(), true, &IJob, &IQ);
                   if(IRC == gcMSIQTimedOut){
                       ITimedOut = true;
                       continue:
                   // else got job in a non preferred Q
              // else got job in preferred Q
               // no preferred Q
               IRC = GetNextJob(mQ, 0, mFixedSubQindex.begin(),
                   mNonPreferredSubQindex.begin(), true, &IJob, &IQ);
               if(IRC == gcMSIQTimedOut){
                   :TimedOut = true:
                   continue:
          }
          mCheckGovernersTask->SetJob(IJob);
          mCheckGovernersTask->Run();
          if(mCheckGovernersTask->GetStatus() == MSIJobTask::JOBTASK_ABORT) :
          elsel
                               // we need the job to be alive till we are done with it
               Linb->AddRef():
               | Jobid = IJob->Getid();
               IJob->SetPUStart(mOwnerld);
               trvf
                   mProcess->SetJob(IJob);
                   mProcess->SetThread(GetThread());
                   mProcess->Run();
               catch(...){
                   //MSIQTaskTrace(_TEXT("ERROR: task execution for job threw an exception"),
          IJobid, IQ):
               mProcess->SetThread(NULL):
```

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1.8.1 FixedThreadCooperative

When the servicing scheme is FixedThreadCooperative, the MSIQTask then also contains a PreferredSubQ path, which is the path down the hierachy along which all nodes specify fixed thread cooperative. In this case, threads attempt to get a job from the preferred q/set first and if failed,will attempt to get from any queue in the Qset. The method GeNextPreferredJob implements checking the preferred subq path for any job, which returns timeout if there is no job after one scan.

Note: This servicing scheme is meant to fix threads to subqs, but let them service other subq's at the same level only when there is no job in the subq to which the thread is fixed. Assume the following scenario.



A Qset contains two subqs, which are basic queues. The number of threads in the threadpoola re eight, out of which four are fixed to first and the remaining four are fixed to the second. Suppose, at a particular instance the first subple had no jobs, and the four threads fixed to started processing jobs from the second subq which had a large number of jobs. Suppose a job arrives in the first subqueed entiring which time all four threads are still servicing the jobs they picked up from the second subq. At just such a time, one of the threads fixed to the second subqf inishes one of the jobs and becomes available. Which subq will it pick the next job from?

There are two different interpretations of this servicing scheme which answer this question differently. The first interpretation is that the threads are fixed to the preferred subq they are servicing and as long as there are jobs in that subq, they do not attempt to take jobs from any other queue. According to this, the answer to the above question would be that the thread belonging to the second subq would take its next job from the second subq.

The second interpretation of this servicing scheme is that the threads are not fixed to the subq permanently, rather they are dynamically assigned to a subq's according to a fixed proportion given in the configuration. According to the above thread (any thread from the second subq that becomes available next), get assigned to the first subq as soon as there is a job in the first subq. So, the threads would change their preferred queue to optimize in the situations described above. This makes more sense as automatic load balancing within a process unit.

In our current implementation, we have chosen to use the firsti nterpretation and minimize the implementation complexity.

1.8.2 WeightedShare

When the servicing scheme is weighted share, the subqueues within the Qset also incorporate weights and a running count of number of jobs serviced at each subqueue. The method GetNextJob checks all subget at the given levelf or a job and implements the running weight counter increments in a queue when returning a job from a that queue. The running counts are resett o zero when last subq count at any levelr eaches its maximum value.

1.8.3 HighestPriorityFirst

The GetNextJob method implements checking all subq's at a given levelf or a job, in the order of highest priority to lowest priority subq.

EXHIBIT B

10		Test Name	Scott's A3	%.	Work	Remaining	Start	Finish	Notes
ID	0	Task Name	redecessors	Work	WORK	Work	OMIT	FILIGH	140163
1	0	SERVER ADMIN		92%	805.23 hrs	60.9 hrs	Tue 2/9/99	Thu 5/20/99	Owner:Se
29	100	Security: Application Access		90%	91 hrs	9 hrs	Thu 3/11/99	Thu 5/20/99	to compl
39		QE		80%	20 hrs	4 hrs	Thu 3/25/99	Thu 5/20/99	
43	-	Tests		80%	20 hrs	4 hrs	Thu 4/1/99	Thu 5/20/99	
45	9	Total Time to create tests, run, and regress	38,44	80%	20 hrs	4 hrs	Thu 4/1/99	Thu 5/20/99	
19		VLDB Properties		94%	48 hrs	2.8 hrs	Tue 3/16/99	Thu 5/20/99	
56	-	QE		30%	4 hrs	2.8 hrs	Thu 4/1/99	Thu 5/20/99	
0		Teste		30%	4 hrs	2.8 hrs	Fri 5/7/99	Thu 5/20/99	
2	10	Total Time to create tests, run, and regress	55	30%	4 hrs	2.8 hrs	Thu 5/20/99	Thu 5/20/99	
15		Caching: Admin and Monitoring		88%	115 hrs	15.8 hrs	Tue 2/9/99	Thu 5/20/99	
9	_	QE		45%	12 hrs	8.8 hrs	Thu 4/15/99	Thu 5/20/99	-
3	_	Tests		45%	12 hrs	8.6 hrs	Wed 5/5/99	Thu 5/20/99	
5	514	Total Time to create tests, run, and regress	84	45%	12 hrs	6.6 hrs	Wed 5/19/99	Thu 5/20/99	-
9	_	Project Configuration		84%	56 hrs	8.9 hrs	Thu 2/18/99	Thu 5/20/99	
6		QE		85%	14 hrs	4.9 hrs	Wed 4/14/99	Thu 5/20/99	-
00		Tests		85%	14 hrs	4.9 hrs	Fri 4/16/99	Thu 5/20/99	
02	5 1	Total Time to create tests, run, and regress		65%	14 hrs	4.9 hrs	Wed 5/19/99	Thu 5/20/99	
7	25	Cluster Admin		93%	45 hrs	3 hrs	Wed 3/17/99	Thu 5/20/99	
25		QE		80%	10 hrs	2 hrs	Thu 4/1/99	Thu 5/20/99	
29		Tasts		80%	10 hrs	2 hrs	Tue 4/20/99	Thu 5/20/99	
			121,127		10 hrs	2 hrs	Wed 5/19/99	Thu 5/20/99	
31	<u>-</u>	Total Time to create tests, run, and regress	121,127	80%					
14		Database Objects		93%	124.02 hrs	9.2 hrs	Tue 3/9/99	Thu 5/20/99	
56		QE		80%	28 hrs	5.2 hrs	Tue 4/27/99	Thu 5/20/99	
60		Tosts		80%	26 hrs	5.2 hrs	Tue 5/4/99	Thu 5/20/99	
32	a e	Total Time to create tests, run, and regress	154,161	80%	26 hrs	5.2 hrs	Fri 5/14/99	Thu 5/20/99	
6	0	SCHEDULING		89%	158 hrs	18.8 hrs	Tue 2/9/99	Fri 5/21/99	Owners
7		Scheduling: General		82%	71 hrs	12.8 hrs	Fri 3/5/99	Fri 5/21/99	
78		QE		83%	70 hrs	11.6 hrs	Fri 3/5/99	Fri 5/21/99	
34		Tosts		60%	58 hrs	11.6 hrs	Tue 3/23/99	Fri 5/21/99	
96	I	Total Time to create tests, run, and regress	185	80%	30 hrs	6 hrs	Tue 4/6/99	Fri 5/21/99	
87		Feature festing - back end	210	80%	28 hrs	5.6 hrs	Tue 3/23/99	Wed 4/14/99	
13	(2)	JOB PRIORITIZATION AND SERVICING		98%	213 hrs	5 hrs	Tue 2/9/99	Fri 5/21/99	Dwner:S

			Scott's A3	Plan					
ID	0	Task Name	Predecessors	Work	Work	Remaining Work	Start	Finish	Notes
214	U	Job Prioritization		complete 98%	213 hrs	5 hrs	Tue 2/9/99	Fri 5/21/99	
6.14		COOT FORMALISM							
241		QE		88%	28 hrs	4 hrs	Tue 2/9/99	Fri 5/21/99	
247		Tests		75%	18 hrs	4 hrs	Wed 3/10/99	Fri 5/21/99	
	ì						1		
249	8	Feature testing - front end	228,243	70%	8 hrs	2.4 hrs	Thu 5/20/99	Fri 5/21/99	
250	15	Feature testing - back end	228,245	80%	8 hrs	1.6 hrs	Wed 3/10/99	Wed 3/10/99	
	_								
254	(2)	CONFIGURATION WIZARD		88%	206 hrs	28.4 hrs	Tue 2/9/99	Thu 5/20/99	Owner: Scott
	-						1		
304		Control Panel Applet		42%	37 hrs	21.4 hrs	Fri 3/19/99	Fri 5/14/99	
312		QE		20%	8 hrs	6.4 hrs	Tue 5/4/99	Fri 5/14/99	
316		Tests		20%	8 hrs	8.4 hrs	Tue 5/4/99	Fri 5/14/99	
318	(F)	Total Time to create tests, run, and regress	309,317	20%	8 hrs	6.4 hrs	Fri 5/14/99	Fri 5/14/99	
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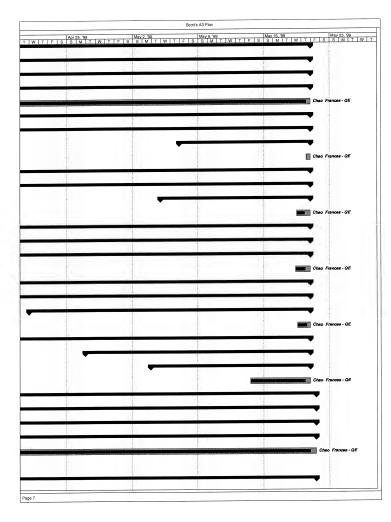
			Scott's A3 Plan		
Resource Names	7,'99 M T I W I T I F I S	Feb 14, '99 S M T W T F S	Feb 21, '99 S M T W T F S	Feb 28, '99 S M T W T F S	Mar 7, '99 S M T W T
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Chao Frances - QE					
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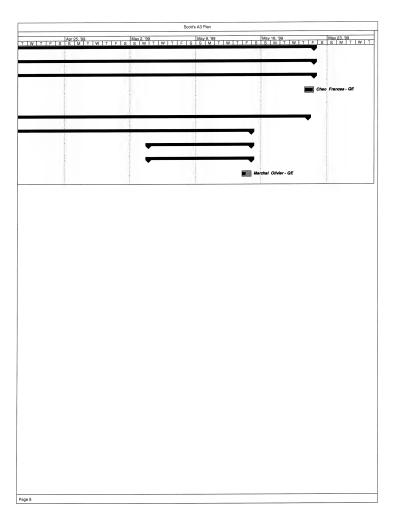
7.99 W 7.1 W T F S	Feb. 16. 99	Feb. 21, 39	Feb.29, 39	divining descriptions of the second
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		Scott's A3 Plan			
Mar 14, '99 Mar 2 S S M T W T F S S	Mar M T W T F S S	28, '99 M T W T F S	Apr 4, '99 S M T W T F S	Apr 11, '99 S M T W T F S	Apr 18, 7 S M
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Page 5					

		Scott's	A3 Plan		
Mar 14, '99 S S M T W T	Mar 21, '99 F S S M T W T	Mar 28, '99 F S S M T W	Apr 4, '99 T F S S M T V	Apr 11, '99 	Apr 18, 3
evid - QE					
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Dixit Sunii - IMP		Tue 4/6/99	Tue 4/6/99	0 hrs	0%	DB Class Enhancement
	32	Thu 4/8/99	Tue 4/6/99	28 hrs	%0	Implementation
Yuan Jun - DES	33	Tue 4/6/99	Fri 4/2/99	8 hrs	0%	Design Review & Update
Liao Rixin - DES		Thu 4/1/99	Tue 3/30/99	12 hrs	0%	Design Draft
	29	Tue 4/6/99	Tue 3/30/99	20 hrs	0%	Design
Cappiello Scott - SPEC	30	Mon 3/29/99	Mon 3/29/99	0 hrs	0%	Spec Review & Update
Cappiello Scott - SPEC, Everhart L. Douglas - SPEC		Mon 3/29/99	Mon 3/29/99	0 hrs	100%	Spec draft
		Mon 3/29/99	Mon 3/29/99	0 hrs	%0	Functional Specification
	17	Wed 4/14/99	Mon 3/29/99	78 hrs	0%	Governing
Busse Stephane - QE	26	Wed 3/31/99	Wed 3/31/99	4 hrs	0%	Incorporation into Regression
Busse Stephane - QE		Wed 3/31/99	Fri 3/26/99	16 hrs	0%	New Feature Testing
	17,22	Wed 3/31/99	Fri 3/26/99	20 hrs	0%	Tests
Busse Stephane - QE	23	Thu 3/25/99	Wed 3/24/99	4 hrs	0%	QE Test Review & Update
Busse Stephane - QE		Wed 3/24/99	Wed 3/24/99	4 hrs	0%	QE Test Draft
	7	Thu 3/25/99	Wed 3/24/99	8 hrs	0%	Test Plan
		Wed 3/31/99	Wed 3/24/99	28 hrs	0%	QE
Ma Yuling - INT, Liao Rixin - INT	18	Fri 3/26/99	Fri 3/26/99	3 hrs	0%	End to End Integration
Paz Andres - INT	=	Fri 3/26/99	Fri 3/26/99	1 hr	0%	End to end integration review
Ma Yuling - INT,Liao Rixin - INT		Fri 3/26/99	Fri 3/26/99	1 hr	50%	Backend Integration
	14	Fri 3/26/99	Fri 3/26/99	5 hrs	8%	Integration
Yuan Jun - SW,Liao Rixin - SW		Thu 3/25/99	Thu 3/25/99	1 17	0%	Code Review
Ma Yuling - SW,Liao Rixin - SW		Thu 3/25/99	Thu 3/25/99	4 hrs	0%	Memory leak, Diagnostics work
	10	Thu 3/25/99	Thu 3/25/99	5 hrs	0%	Standard work
COM - IMP		Wed 3/24/99	Wed 3/24/99	0 hrs	100%	COM dependency ?
Liao Rixin - IMP		Thu 3/25/99	Wed 3/24/99	12 hrs	100%	SQL Generation and Population Instruction
Ma Yuling - IMP		Wed 3/24/99	Wed 3/24/99	4 hrs	100%	Null/Zero Function
	7	Thu 3/25/99	Wed 3/24/99	16 hrs	100%	Implementation
Benjamin Z DES, Wang Xinyi - DES, Liao Rixin - DES	8	Wed 3/24/99	Wed 3/24/99	2 hrs	100%	Design Review & Update
ruan Jun - DES,Li Benjamin Z DES,Liao Rixin - DES		Tue 3/23/99	Tue 3/23/99	16 hrs	100%	Design Draft
		Wed 3/24/99	Tue 3/23/99	18 hrs	100%	Design
	1	Wed 3/31/99	Tue 3/23/99	72 hrs	38%	Null/Zero Handling
Liao Rixin - DES	4	Fri 3/19/99	Thu 3/18/99	8 hrs	100%	Engineer Review
Li Benjamin Z DES, Yuan Jun - DES	ω	Fri 2/12/99	Thu 2/11/99	16 hrs	100%	Design Review & Update
Li Benjamin Z DES		Wed 2/10/99	Tue 2/9/99	8 hrs	100%	Design Draft (metric alias)
		Fri 3/19/99	Tue 2/9/99	32 hrs	100%	Design
		Fri 3/19/99	Tue 2/9/99	32 hrs	100%	Datamarting (Design only)

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Task Name

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Resource Names

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Busse Stephane - QE	71	Fri 4/16/99	Thu 4/15/99	4 hrs	0%	QE Test Review & Update
Busse Stephane - QE		Thu 4/15/99	Thu 4/15/99	4 hrs	0%	QE Test Draft
	56	Fri 4/16/99	Thu 4/15/99	8 hrs	0%	Test Plan
		Wed 4/21/99	Thu 4/15/99	24 hrs	0%	QE .
Yuan Jun - INT,Ma Yuling - INT		Tue 4/20/99	Tue 4/20/99	2 hrs	0%	End to End Integration
	64	Tue 4/20/99	Tue 4/20/99	2 hrs	0%	Integration
Yuan Jun - SW,Liao Rixin - SW	65	Tue 4/20/99	Fri 4/16/99	2 hrs	0%	Code Review
Líao Rixin - SW		Fri 4/16/99	Fri 4/16/99	5 hrs	0%	Memory Leak, Diagnostics work
	59	Tue 4/20/99	Fri 4/16/99	7 hrs	0%	Standard work
Ma Yuling - IMP		Thu 4/15/99	Thu 4/15/99	0 hrs	0%	Function Server Support
Ma Yuling - IMP,Liao Rixin - IMP		Fri 4/16/99	Thu 4/15/99	20 hrs	0%	Filter/Metric Process
Chen Yinong - IMP		Fri 4/16/99	Thu 4/15/99	8 hrs	0%	VLDB Syntax
Paz Andres - IMP		Thu 4/15/99	Thu 4/15/99	4 hrs	0%	Measure/Filter Editor
T Y Y Y THE PROPERTY OF THE PR	56	Fri 4/16/99	Thu 4/15/99	32 hrs	0%	Implementation
57 ES, Yuan Jun - DES, Ma Yuling - DES, Liao Rixin - DES	57	Thu 4/15/99	Wed 4/14/99	7 hrs	0%	Design Review & Update
ES,Yuan Jun - DES,Ma Yuling - DES,Liao Rixin - DES		Wed 4/14/99	Tue 4/13/99	18 hrs	0%	Design Draft
		Thu 4/15/99	Tue 4/13/99	25 hrs	0%	Design
And the second s	45	Wed 4/21/99	Tue 4/13/99	90 hrs	0%	Count/Rank Consider NULL
Yang An (Andre) - QE	53	Wed 4/14/99	Wed 4/14/99	6 hrs	0%	Incorporation into Regression
Yang An (Andre) - QE		Tue 4/13/99	Tue 4/13/99	6 hrs	0%	New Feature Testing
	45,49	Wed 4/14/99	Tue 4/13/99	12 hrs	0%	Tests
Yang An (Andre) - QE	50	Wed 4/7/99	Wed 4/7/99	4 hrs	0%	QE Test Review & Update
Yang An (Andre) - QE		Tue 4/6/99	Tue 4/6/99	4 hrs	0%	QE Test Draft
	32	Wed 4/7/99	Tue 4/6/99	8 hrs	%0	Test Plan
		Wed 4/14/99	Tue 4/6/99	20 hrs	2%	QE .
Liao Rixin - INT	46	Tue 4/13/99	Tue 4/13/99	1 hr	0%	End to End Integration
Liao Rixin - INT		Tue 4/13/99	Tue 4/13/99	1 hr	0%	Backend Integration
	42	Tue 4/13/99	Tue 4/13/99	2 hrs	0%	Integration
Yuan Jun - SW,Liao Rixin - SW	43	Fri 4/9/99	Fri 4/9/99	2 hrs	0%	Code Review
Liao Rixin - SW		Fri 4/9/99	Fri 4/9/99	6 hrs	0%	Memory Leak Certification
	35	Fri 4/9/99	Fri 4/9/99	8 hrs	0%	Standard work
Liao Rixin - IMP	34	Wed 4/7/99	Tue 4/6/99	8 hrs	0%	Other Implementation
Liao Rixin - IMP	34	Tue 4/6/99	Tue 4/6/99	4 hrs	0%	Timeout Handling
Liao Rixin - IMP	36	Tue 4/6/99	Tue 4/6/99	4 hrs	0%	Maximal Row Return
Liao Rixin - IMP	37	Thu 4/8/99	Wed 4/7/99	12 hrs	0%	Incremental Fetching
	36	Wed 4/7/99	Tue 4/6/99	0 hrs	0%	Kernel dependency (need govern info)
Resource Names	redecesso	Finish	Start	Work	% Complete	Fask Name
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ID Task Name

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	102,105	Tue 4/20/99	Thu 4/15/99	28 hrs	0%	lests	108
Busse Stephane - QE,Cheng Lingxiang - QE	106	Wed 4/14/99	Wed 4/14/99	8 hrs	0%	CE lest Heview & Update	ō
Busse Stephane - QE,Cheng Lingxiang - QE		Wed 4/14/99	Tue 4/13/99	16 hrs	0%	QE Test Draft	106
	92	Wed 4/14/99	Tue 4/13/99	24 hrs	0%	Test Plan	105
		Tue 4/20/99	Tue 4/13/99	52 hrs	0%	OF.	104
Yuan Jun - INT, Wang Xinyi - INT		Thu 4/15/99	Thu 4/15/99	2 hrs	0%	Backend Integration	8
	99	Thu 4/15/99	Thu 4/15/99	2 hrs	0%	Integration	102
Yuan Jun - SW	100	Thu 4/15/99	Thu 4/15/99	1 hr	0%	Code Review	101
Yuan Jun - SW		Wed 4/14/99	Wed 4/14/99	4 hrs	0%	Memory Leak, Diagnostics work	ē
	96	Thu 4/15/99	Wed 4/14/99	5 hrs	0%	Standard work	99
Wang Xinyi - IMP		Tue 4/13/99	Tue 4/13/99	2 hrs	0%	Analytical Engine Support	8
Yuan Jun - IMP		Wed 4/14/99	Tue 4/13/99	10 hrs	0%	Enhanced Filtering Rule	97
	92	Wed 4/14/99	Tue 4/13/99	12 hrs	0%	Implementation	8
Yuan Jun - DES,Wang Xinyi - DES		Tue 4/13/99	Tue 4/13/99	4 hrs	0%	Design Review	95
		Tue 4/13/99	Tue 4/13/99	4 hrs	0%	Design	42
	82	Tue 4/20/99	Tue 4/13/99	75 hrs	0%	Nested Agregation (SQL engine only)	
Busse Stephane - QE	91	Wed 4/14/99	Wed 4/14/99	4 hrs	0%	Incorporation into Regression	92
Busse Stephane - QE		Tue 4/13/99	Tue 4/13/99	8 hrs	0%	New Feature Testing	9
	82,87	Wed 4/14/99	Tue 4/13/99	12 hrs	0%	lesis	8
Busse Stephane - QE	88	Fri 4/2/99	Fri 4/2/99	4 hrs	0%	CE lest Heview & Update	8 8
Busse Stephane - QE		Thu 4/1/99	Thu 4/1/99	4 hrs	0%	CE Test Dran	8
Total Control of the	77	Fri 4/2/99	Thu 4/1/99	8 hrs	0%	iest ran	3 9
		Wed 4/14/99	Inu 4/1/99	20 nrs	0%	Total	2 8
Yuan Jun - SW,Li Benjamin Z SW	84,83	Fri 4/9/99	Fri 4/9/99	2 hrs	0%	Code neview	8 8
Yuan Jun - SW		Wed 4/7/99	Wed 4/7/99	4 hrs	0%	0 Memory Leak Certification	2
Yuan Jun - SW		Fri 4/9/99	Wed 4/7/99	19 hrs	0%	Regression testing work	8
	80	Fri 4/9/99	Wed 4/7/99	25 hrs	0%	Standard work	82
Yuan Jun - IMP		Wed 4/7/99	Thu 4/1/99	24 hrs	100%	Implementation	82
	77	Wed 4/7/99	Thu 4/1/99	24 hrs	100%	Implementation	8
Li Benjamin Z DES	78	Thu 4/1/99	Thu 4/1/99	4 hrs	100%	Design Review & Update	79
Yuan Jun - DES		Wed 3/31/99	Tue 3/30/99	8 hrs	100%	Design Draft	78
		Thu 4/1/99	Tue 3/30/99	12 hrs	100%	Design	77
		Wed 4/14/99	Tue 3/30/99	81 hrs	45%	Non-agg w/ transformation	76
Busse Stephane - QE	74	Wed 4/21/99	Tue 4/20/99	4 hrs	0%	Incorporation into Regression	75
Busse Stephane - QE,Cheng Lingxiang - QE		Tue 4/20/99	Tue 4/20/99	12 hrs	0%	New Feature Testing	74
	67,70	Wed 4/21/99	Tue 4/20/99	16 hrs	0%	Tests	73

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% Complete Work

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Resource Names

			Page 4			
	141	Wed 4/28/99	Wed 4/28/99	4 hrs	0%	negranon
Yuan Jun - SW	142	Wed 4/28/99	Wed 4/28/99	2 hrs	0%	Code neview
Yuan Jun-SW		Wed 4/28/99	Wed 4/28/99	2 hrs	0%	o memory Leak Certification
	137	Wed 4/28/99	Wed 4/28/99	4 hrs	0%	Staintain Work
Chen Yinong - IMP		Fri 4/23/99	Fri 4/23/99	4 hrs	0%	rattern from VLDB
Ma Yuling - IMP		Fri 4/23/99	Fri 4/23/99	4 hrs	0%	Integration with Function Server
Yuan Jun-IMP		Fri 4/23/99	Fri 4/23/99	4 hrs	0%	Implementation
	134	Fri 4/23/99	Fri 4/23/99	12 hrs	0%	mpementation
Yuan Jun - DES,Li Benjamin Z DES	135	Fri 4/23/99	Fri 4/23/99	2 hrs	0%	Design Heview & Update
Yuan Jun - DES		Fri 4/23/99	Wed 4/21/99	8 hrs	30%	Design Cran
	131	Fri 4/23/99	Wed 4/21/99	10 hrs	27%	vesign
Bedell Jeffrey - SPEC	132	Wed 4/21/99	Wed 4/21/99	0 hrs	85%	Specification Drain
Engine - SPEC	170	Wed 4/21/99	Wed 4/21/99	0 hrs	85%	Specification Date
		Wed 4/21/99	Wed 4/21/99	0 hrs	0%	Specimental
	121	Thu 4/29/99	Wed 4/21/99	48 hrs	80%	rando o nobino
Busse Stephane - QE	128	Thu 4/22/99	Thu 4/22/99	4 hrs	0%	ilicorporation into Hegression
Busse Stephane - QE		Thu 4/22/99	Wed 4/21/99	8 hrs	0%	New Feature Lesting
	121,124	Thu 4/22/99	Wed 4/21/99	12 hrs	0%	10513
Busse Stephane - QE	125	Tue 4/20/99	Fri 4/16/99	4 hrs	0%	CE rest Heview & Opdate
Busse Stephane - QE		Fri 4/16/99	Fri 4/16/99	4 hrs	0%	CE Test Dian
	112	Tue 4/20/99	Fn 4/16/99	8 nrs	0%	OTTAL
		Thu 4/22/99	Fri 4/16/99	20 hrs	0%	There
Wang Xinyi - INT, Yuan Jun - INT		Wed 4/21/99	Wed 4/21/99	2 hrs	0%	Eld to Eld integration
	118	Wed 4/21/99	Wed 4/21/99	2 hrs	0%	megranon
Li Benjamin Z SW	119	Tue 4/20/99	Tue 4/20/99	2 hrs	0%	Code Heview
Wang Xinyi - SW, Yuan Jun - SW		Tue 4/20/99	Tue 4/20/99	3 hrs	0%	Memory Leak, Diagnostics work
	115	Tue 4/20/99	Tue 4/20/99	5 hrs	0%	Standard Work
Wang Xinyi - IMP		Fri 4/16/99	Fri 4/16/99	0 hrs	0%	Analytical Engine
Yuan Jun-IMP		Tue 4/20/99	Fri 4/16/99	8 hrs	0%	SQL Engine
	112	Tue 4/20/99	Fri 4/16/99	8 hrs	0%	mplementation
Wang Xinyi - DES, Yuan Jun - DES	113	Fri 4/16/99	Fri 4/16/99	2 hrs	0%	Design Review & Update
Wang Xinyi - DES,Yuan Jun - DES		Thu 4/15/99	Thu 4/15/99	4 hrs	0%	Design Draft
		Fri 4/16/99	Thu 4/15/99	6 hrs	0%	Design
	102	Thu 4/22/99	Thu 4/15/99	41 hrs	0%	rtical Function on Fact
Busse Stephane - QE	109	Tue 4/20/99	Fri 4/16/99	4 hrs	0%	Incorporation into Regression
Busse Stephane - QE,Cheng Lingxiang - QE		Fri 4/16/99	Thu 4/15/99	24 hrs	0%	New Feature Testing

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Task Name

% Complete 0% Work 24 hrs

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Resource Names

Fri 4/16/99 Finish

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Cappiello Scott - SPEC		Fri 4/16/99	Fri 4/16/99	0 hrs	0%	Spec Draft	180
		Fri 4/16/99	Fri 4/16/99	0 hrs	0%	Functional Specification	179
	168	Thu 4/29/99	Fri 4/18/99	63 hrs	0%	SQL Cancel	178
Busse Stephane - QE	176	Wed 4/21/99	Wed 4/21/99	4 hrs	0%	Incorporation into Regression	177
Busse Stephane - QE		Wed 4/21/99	Fri 4/16/99	16 hrs	0%	New Feature Testing	176
	168,172	Wed 4/21/99	Fri 4/16/99	20 hrs	0%	Tests	175
Busse Stephane - QE	173	Thu 4/8/99	Wed 4/7/99	3 hrs	0%	QE Test Review & Update	174
Busse Stephane - QE		Wed 4/7/99	Wed 4/7/99	5 hrs	0%	QE Test Draft	173
	155	Thu 4/8/99	Wed 4/7/99	8 hrs	0%	Test Plan	172
		Wed 4/21/99	Wed 4/7/99	28 hrs	0%	QE	171
169 i - INT, Yuan Jun - INT, Feng Xun - INT, Ma Yuling - INT	169	Fri 4/16/99	Fri 4/16/99	2 hrs	0%	End to End Integration	170
i - INT, Yuan Jun - INT, Feng Xun - INT, Ma Yuling - INT		Fri 4/16/99	Thu 4/15/99	4 hrs	0%	Backend Integration	169
	165	Fri 4/16/99	Thu 4/15/99	6 hrs	0%	Integration	168
Yuan Jun - SW	166	Thu 4/15/99	Wed 4/14/99	2 hrs	0%	Code Review	167
Feng Xun - SW, Wang Xinyi - SW, Ma Yuling - SW		Wed 4/14/99	Wed 4/14/99	6 hrs	0%	Memory leak, Diagnostics work	166
	158	Thu 4/15/99	Wed 4/14/99	8 hrs	0%	Standard work	165
Ma Yuling - IMP		Thu 4/8/99	Wed 4/7/99	8 hrs	0%	Smart Total	164
COM - IMP		Wed 4/7/99	Wed 4/7/99	0 hrs	0%	COM dependency ?	163
Paz Andres - IMP		Wed 4/7/99	Wed 4/7/99	0 hrs	0%	GUI dependency ?	162
Feng Xun - IMP, Wang Xinyi - IMP	160	Wed 4/14/99	Tue 4/13/99	16 hrs	0%	Data Population	161
Feng Xun - IMP	157	Tue 4/13/99	Wed 4/7/99	28 hrs	0%	SQL Generation and Population Instruction	160
Feng Xun - IMP		Fri 4/9/99	Wed 4/7/99	16 hrs	0%	DFC Conversion	159
	155	Wed 4/14/99	Wed 4/7/99	68 hrs	0%	Implementation	158
uan Jun - DES,Li Benjamin Z DES,Wang Xinyi - DES	156	Wed 4/7/99	Wed 4/7/99	4 hrs	0%	Design Review & Update	157
Yuan Jun - DES, Feng Xun - DES, Li Benjamin Z DES		Tue 4/6/99	Tue 4/6/99	16 hrs	0%	Design Draft	156
The second secon		Wed 4/7/99	Tue 4/6/99	20 hrs	%0	Design	155
		Wed 4/21/99	Tue 4/6/99	130 hrs	%0	Smart Totalling	154
Busse Stephane - QE	152	Thu 4/29/99	Thu 4/29/99	2 hrs	0%	Incorporation into Regression	153
Busse Stephane - QE		Thu 4/29/99	Wed 4/28/99	6 hrs	0%	New Feature Testing	152
	144,148	Thu 4/29/99	Wed 4/28/99	8 hrs	%0	Tests	151
Busse Stephane - QE	149	Wed 4/28/99	Wed 4/28/99	4 hrs	0%	QE Test Review & Update	150
Busse Stephane - QE		Wed 4/28/99	Fri 4/23/99	6 hrs	0%	QE Test Draft	149
	134	Wed 4/28/99	Fri 4/23/99	10 hrs	%0	Test Plan	148
		Thu 4/29/99	Fri 4/23/99	18 hrs	0%	QE	147
Yuan Jun-INT	145	Wed 4/28/99	Wed 4/28/99	2 hrs	0%	End to End Integration	146
Yuan Jun-INT		Wed 4/28/99	Wed 4/28/99	2 hrs	0%	Backend Integration	145
Resource Names	redecesso	Finish	Start	Work	% Complete	Task Name	₽

		Tue 5/4/99	Fri 4/23/99	18 hrs	0%	C r
Feng Xun - INT		Fri 4/30/99	Fri 4/30/99	2 hrs	0%	End to End Integration
	211	Fri 4/30/99	Fri 4/30/99	2 hrs	0%	Integration
Yuan Jun-SW	212	Thu 4/29/99	Thu 4/29/99	1111	0%	Code Heview
Feng Xun - SW		Thu 4/29/99	Thu 4/29/99	1 hr	0%	0 Memory Leak Certification
	209	Thu 4/29/99	Thu 4/29/99	2 hrs	0%	Standard work
Feng Xun - IMP		Wed 4/28/99	Wed 4/28/99	8 hrs	0%	Tasks to be added once Spec and Design are o
Total and the second se	206	Wed 4/28/99	Wed 4/28/99	8 hrs	0%	Implementation
Yuan Jun - DES	207	Fri 4/23/99	Thu 4/22/99	2 hrs	0%	Design Heview & Update
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Feng Xun - SW		Wed 4/21/99	Wed 4/21/99	4 hrs	0%	0 Memory Leak Certification
	186	Thu 4/22/99	Wed 4/21/99	5 hrs	0%	Standard work
Polana Ramprasad - IMP		Tue 4/20/99	Tue 4/20/99	4 hrs	0%	Kernel Call
Feng Xun - IMP		Wed 4/21/99	Tue 4/20/99	10 hrs	0%	Implementation
	182	Wed 4/21/99	Tue 4/20/99	14 hrs	0%	Implementation
Li Benjamin Z DES	184	Tue 4/20/99	Fri 4/16/99	2 hrs	0%	Design Review & Update
Feng Xun - DES, Yuan Jun - DES		Fri 4/16/99	Fri 4/16/99	6 hrs	0%	Design Draft
Dixit Sunil - DES		Fri 4/16/99	Fri 4/16/99	0 hrs	0%	ODBC Research
	179	Tue 4/20/99	Fri 4/16/99	8 hrs	0%	Design
Cappiello Scott - SPEC	180	Fri 4/16/99	Fri 4/16/99	0 hrs	0%	Spec Review & Update

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	247	Tue 4/20/99	Fri 4/16/99	12 hrs	0%	Tests
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Zhang Parker - INT	248	Fri 4/16/99	Thu 4/15/99	4 hrs	0%	End to End Integration
Zhang Parker - INT		Wed 4/14/99	Tue 4/13/99	4 hrs	0%	Backend Integration
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Zhang Parker - SW	245	Fri 4/9/99	Thu 4/8/99	8 hrs	0%	Code Review
Zhang Parker - SW		Thu 4/8/99	Wed 4/7/99	8 hrs	0%	Memory Leak, Diagnostics work
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Zhang Parker - IMP	242	Wed 4/7/99	Fri 4/2/99	16 hrs	0%	Populating usage
Zhang Parker - IMP		Fri 4/2/99	Wed 3/31/99	16 hrs	0%	Conversion
	238	Wed 4/7/99	Wed 3/31/99	32 hrs	0%	Implementation
Zhang Parker - DES	239	Wed 3/31/99	Wed 3/31/99	2 hrs	100%	Engineering Review
Zhang Parker - DES		Wed 3/31/99	Tue 3/30/99	6 hrs	100%	Design Review
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	227	Tue 5/4/99	Tue 5/4/99	1 hr	0%	Standard work
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	224	Fri 4/30/99	Fri 4/30/99	4 hrs	0%	Implementation
Feng Xun - DES	225	Fri 4/30/99	Fri 4/30/99	1 hr	0%	Engineering Review
Feng Xun - DES		Fri 4/30/99	Fri 4/30/99	1 hr	0%	Design Review
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	214,217	Tue 5/4/99	Fri 4/30/99	10 hrs	0%	Tests
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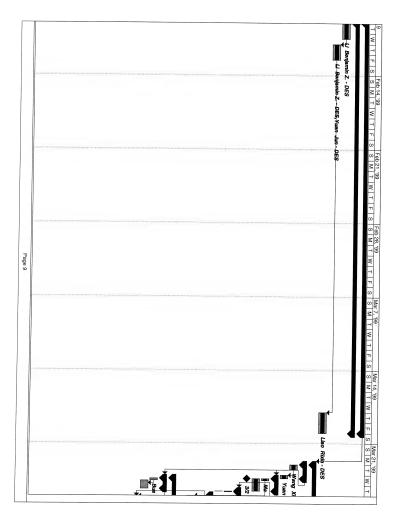
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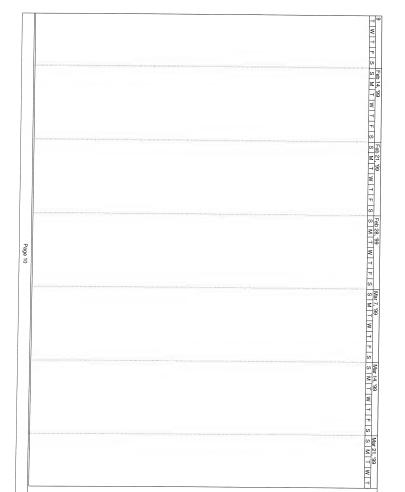
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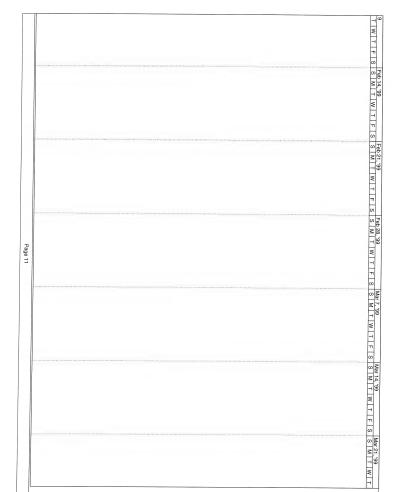
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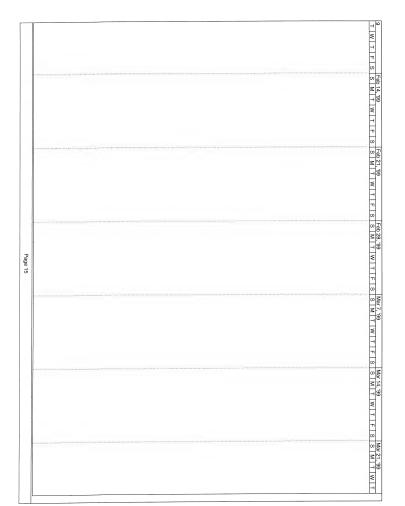




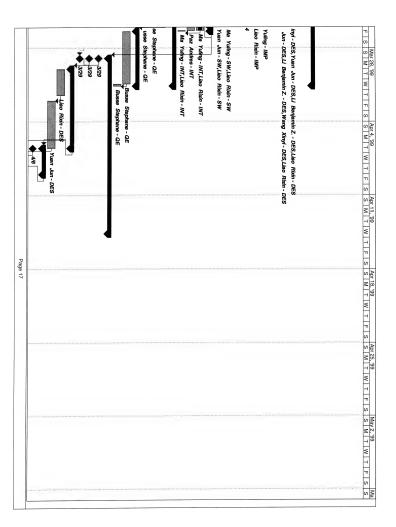
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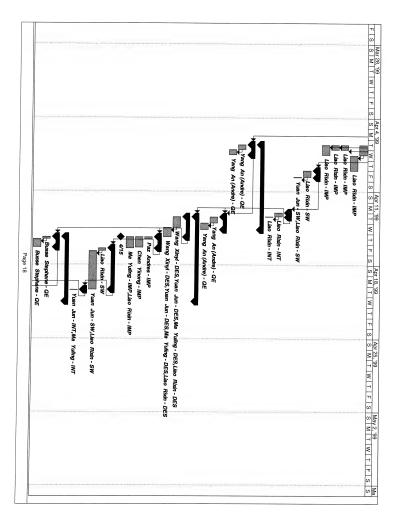
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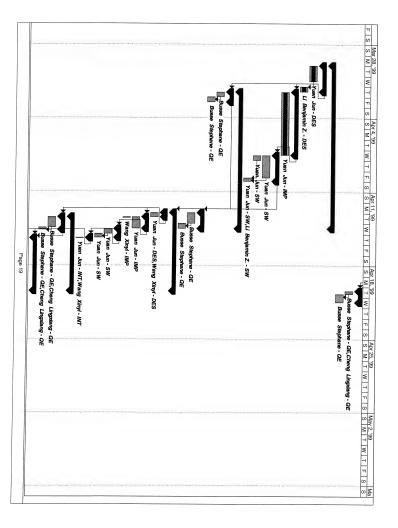
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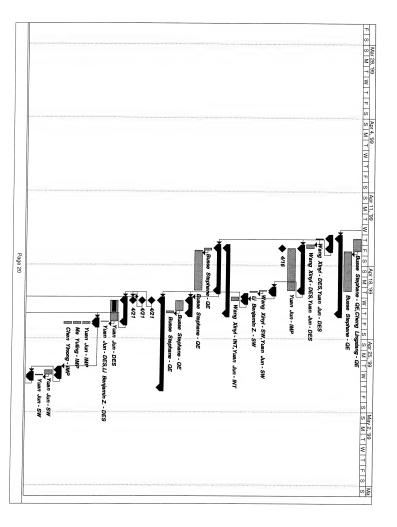


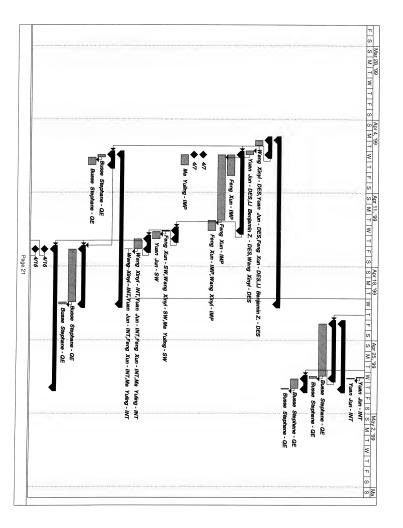
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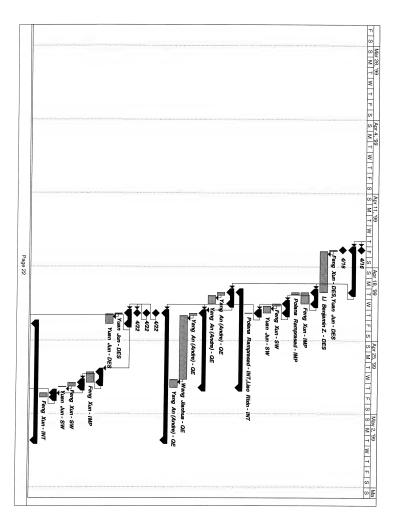


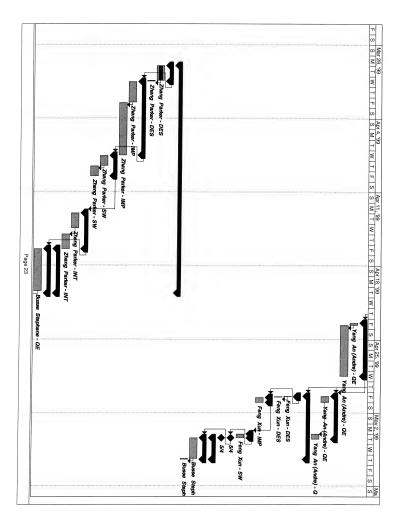










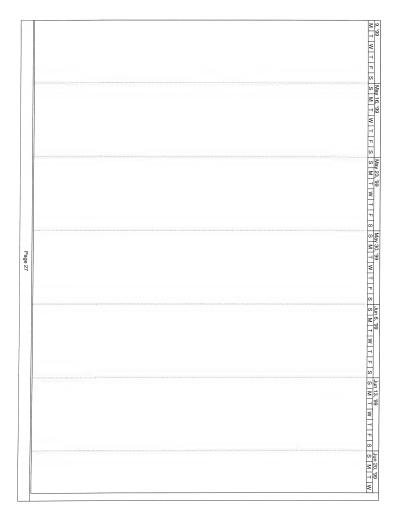


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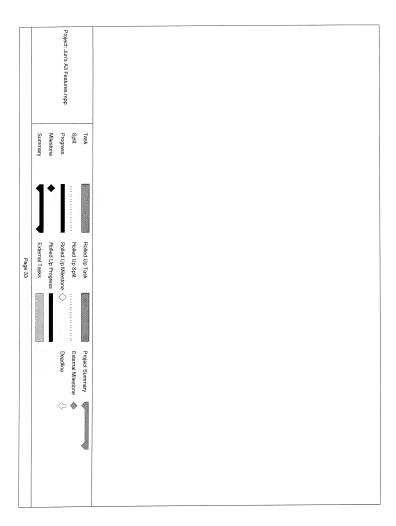


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Kemal Team Milestones - 1/30/98

Month	Objective	Status/Priority
1/98	Integration: Round-trip report execution	Done
	Execution as a service	Done – Fragile
	Encryption of passwords	Done
	Installation routine	In progress
	DSS Net over HTTP	Done
	Performance monitoring: Local	Done
	Internationalization infrastructure	Done
2/98	Update resource server	Minimum
2190	Diagnostics: Enhance error handling and tracing	Minimum
	Ability to backup Server structures	Expected
	Ability to restore Server structures	Upside
	Finalize monitoring (except scheduled jobs)	Expected
	Login from Win 95 clients	Upside
	Project idling	Minimum
	Remote server administration	Minimum
	Job cancellation	Minimum
	Finalize Server internationalization	Upside
3/98	Configuration: Finalize run-time parameters	Minimum
3/90	Performance monitoring: Remote	Minimum
	Job prioritization	Minimum
	Clustering	Expected
	Job statistics logging	Minimum
		Former
4/98	Load balancing	Expected
	Integrate datamarting capabilities	Expected
	Scheduling	Expected
5/98	Server optimizations	Expected
	Broadcaster integration	Expected

February 26, 1998

Summary

During the month of February, the Kernel team has focused on stabilization of the existing software and strengthening integration with other parts of the Server team. In addition, we invested time in re-examining our development process and identifying ways to improve our development as a whole. Specifically, the Kernel team has focused on closing outstanding issues found through testing, improving memory usage, and resolving issues that result from integration with COM and Engine modules. In addition to these tasks, the Server has added functionality including basic diagnostic functionality, and internationalization of Server modules.

From a quality engineering perspective, the Server team has focused on a scalability initiative. This effort focuses on providing the team the ability to monitor key scalability indicators as development proceeds. Specifically, the OE team has defined procedures for stressing the server and for monitoring memory leaks. These procedures include a set of quantifiable metrics that can be reported on a regular basis, as well as the testing infrastructure to do so (i.e. utility programs, etc.). Regular reporting of these metrics will serve as a key barometer of our development effort.

Finally, in documentation, we have begun work on conceptual material that will be included product manuals, as well as used to drive internal education on the Castor product suite.

Resources

Luis Orozco, engineering management Scott Cappiello, program management

Wayne Li, engineering lead, Integration Kevin Wei, engineering, Integration

Sunil Dixit, engineering, Server Modules

Ramprasand Polana, engineering lead, Execution Pipeline Kaushal Sanghavi, engineering, Execution Pipeline

Ashish Soni, quality engineering lead Jianhua Wang, quality engineering Abdel Ghalayini, quality engineering

Randy Hechinger, documentation

Feature Sets

The following features sets are used to drive functional specifications, engineering designs, implementation planning, and test suites for the Castor Kernel. Unifying all of these functions under a common feature set is an important step for our development process because it ensures that each function on the team is using a common roadmap for their activities.

ID	FEATURE SET	DESC
1	Administration	Ability to administer server through the Server Admin API
ż	Architecture	Features of the overall architecture that are not a specific feature set
4	Client Information	Capabilities of clients to request information from server
5	Configuration	Ability to set up and configure the server through the Admin API
6	Configuration-DBCs	Configuration of database connections
7	Configuration-Project	Configuration of projects within a server
8	Configuration-PU's & Tasks	Configuration of processing units within a server
9	Configuration-Queues & Priority	Configuration of queues within a server
10	Database Classes	Database-related features including connection caching
11	Diagnostics	All capabilities related to reporting errors and faults
12	Documentation	All documentation concerning server concepts and usage.
13	Fault Tolerance	Ability for Server to recover from errors and faults
14	Governing	Job governing parameters at all levels
15	Job Management	Server's internal management of jobs
16	Job Prioritization	Queues, queue sets, priority functions
17	Load Balancing	Performance optimizations within server
18	Monitoring	Ability to monitor jobs, users, and systems through the Admin API
19	Network	Communications with server
20	Object Server Integration	Server's interaction with the Object Server
21	Performance Monitor	Integration with the NT Performance Monitor
22	Processing Units	Operation of processing units and their component threads
23	Projects	Project defintion relevant to server
24	Report Server Integration	Server's interaction with the Report Server
25	Resource Server Integration	Server's interaction with the Resource Server
26	Scheduling	Ability to schedule jobs for execution
27	Security	All aspects of security
28	Job Statistics	Logging of server-related execution statistics
29	Synchronization Classes	Classes that govern timing within the Server
30	User Management	Creation, grouping, and management of users.
99	Other	Miscellaneous features
31	Installation	All aspects related to the installation of server and its components
32	Datamarting	Features related to Server's ability to create and manage datamarts
33	Internationalizaton	Ability for the Server to support multiple locales
34	Web Integration	Features related to accessing Server via the web
35	COM Integration	Integration with modules from the COM team
36	Engine Integration	Integration with modules from the Engine team

Milestones

See spreadsheet, "Server Engineering Q1 Plan".

March 27, 1998

Summary

During the month of March, the Castor Kernel team saw modest progress on our implementation goals. The team completed some key areas of functionality, but overall progression through our plan is somewhat slower than expected.

We made a lot of progress in the implementation of our diagnostic strategy, ensuring the proper use of error codes within the server and enabling the redirection of error messages to a variety of output devices. While incorporating this diagnostics infrastructure, we also ensured that server modules are able to report messages in a locale-independent way, in accordance with our internationalization strategy. We also added the ability to load, unload, idle, resume, and monitor projects through our Server Admin API. In addition, we completed a research project investigating the use of DHTML to access the Castor Server. A prototype and research document were presented to the entire Castor team. Finally, we also began work on logging iob statistics to a database and the ability to set the server's operational mode based on a schedule.

The Kernel quality engineering team continues to perform testing for Kernel-specific modules as well as testing for the integrated Castor Server. During the month, our quality engineering team has further formalized our process for monitoring memory consumption and stress capability in the Castor Server. A battery of tests is conducted against each weekly build with the results stored in TQMS. A DSS Broadcaster application is able to send reports out on a weekly hasis.

A considerable amount of time during the month was spent on design and documentation activities. The senior engineers on the team are spending little time actually implementing features, but rather designing, documenting, and communicating with other teams. While this is probably an appropriate use of their time, it is having an effect on the amount of feature implementation the team can take on. In particular, significant design energy was focused on the Kreml's integration with the Resource Server, logging of joh statisties, and the optimal management of database connections. The last topic (database connection management) may as prompted in part by some high-end requirements expressed by Kmart during the month.

Members of the team also invested time in delivering technical training to other members of the Castor team. Engineers from the Kernel team led training sessions in the Castor diagnostics strategy and in memory leak detection techniques.

Looking forward to the April build, we expect to implement the third phase of our diagnostics strategy, which focuses on tracing capabilities. Also, we will work on logging job execution statistics to a datahase, allowing server to idle a project or set any governing parameter based on a calendar schedule, and ensuring that the necessary kernel components can run under Windows 95.

Current Plan: April Build

Build Month	Feature Set	Feature
APR	Administration	Operational schedule
APR	Administration	Statistics integration
APR	Configuration	Diagnostic configuration
APR	Configuration	Thread servicing scheme
APR	Diagnostics	Error Handling: Admin API
APR	Diagnostics	COM Integration
APR	Diagnostics	Engine Integration
APR	Diagnostics	Boundary tracing
APR	Diagnostics	Startup diagnostics
APR	Diagnostics	Thread tracing
APR	Diagnostics	Network tracing
APR	Diagnostics	Job Cancel tracing
APR	Diagnostics	Profiling
APR	Diagnostics	User connection tracing
APR	Diagnostics	Job Execution tracing
APR	Diagnostics	Job ID tracing
APR	Diagnostics	Debug monitor
APR	Diagnostics	NT Event Log integration
APR	Diagnostics	Error logging
APR	Diagnostics	Configuration tracing
APR	Diagnostics	Database tracing
APR	Diagnostics	Basic Internationalization
APR	Monitoring	Summary information
APR	Projects	Project registration
APR	Resource Server Integration	Server integration
APR	Security	Win95 Login - Three-tier
APR	Security	Two-tier encryption
APR	Job Statistics	Server statistics
APR	Job Statistics	Statistics configuration
APR	Job Statistics	SQL configuration
APR	Job Statistics	Job submission
APR	Job Statistics	User connections
APR	Job Statistics	Job Source
APR	Job Statistics	View statistics
APR	Job Statistics	WH Monitor integration
APR	Web Integration	Connection pooling

Current Plan: May Build

Build Month	Feature Set	Feature	
MAY	Administration	Alter priority	
MAY	Administration	Governing integration	
MAY	Administration	Run time parameters	
MAY	VLDB Optimizations	Drop table modes	
MAY	VLDB Optimizations	Database per thread	
MAY	VLDB Optimizations	Database login per thread	
MAY	Configuration	Server Governors	
MAY	Configuration	Server-User Governors	
MAY	Configuration	Server-Project Governors	
MAY	Configuration	Server-Project-User Governors	
MAY	Configuration	Catalog Locking Workarounds	
MAY	Configuration	Change DSN	
MAY	Configuration-Project	User access	
MAY	Diagnostics	International log viewer	
MAY	Documentation	Server Concepts	
MAY	Fault Tolerance	Backup	
MAY	Fault Tolerance	Restore	
MAY	Fault Tolerance	Clustering	
MAY	Fault Tolerance	Alert notification	
MAY	Governing	Server level	
MAY	Governing	Server/User level	
MAY	Governing	Server/Project level	
MAY	Governing	Server/Project/User level	
MAY	Governing	Server governors	
MAY	Governing	Project governors	
MAY	Governing	User governors	
MAY	Governing	Shared login governors	
MAY	Governing	User connection governors	
MAY	Governing	Job governors	
MAY	Governing	Order of precedence	
MAY	Governing	Default governors	
MAY	Job Management	Incremental Fetching	
MAY	Job Management	Job retrieval	
MAY	Job Management	Job push back	
MAY	Job Management	Job timeout	
MAY	Job Management	Job kill	
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MAY	Job Prioritization	Cost prority	
MAY	Job Prioritization	Project priority	
MAY	Job Prioritization	Alter priority	
MAY	Job Prioritization	Priority formula	
MAY	Load Balancing	Intra-unit throughput	

MAY	Load Balancing	Inter-unit throughput
MAY	Monitoring	Database connections
MAY	Job Statistics	Job processing
MAY	Job Statistics	Job events
MAY	Job Statistics	User sessions
MAY	Job Statistics	User events
MAY	Job Statistics	Selective Purge
MAY	Datamarting	All Datamarting
MAY	Testing Automation	Database emulator
MAY	Function Server Integration	Integration

Current Plan: June Build

Build Month	Feature Set	Feature
JUNE	Administration	Logging integration
JUNE	Administration	Broadcast message
JUNE	Client Information	Cache Status
JUNE	Diagnostics	Install diagnostics
JUNE	Diagnostics	Scheduling tracing
JUNE	Diagnostics	Unique log file names
JUNE	Documentation	Server Configuration
JUNE	Documentation	What's new
JUNE	Governing	Governing schedule
JUNE	Monitoring	Scheduled tasks
JUNE	Performance Monitor	Remote monitoring
JUNE	Performance Monitor	Admin API integration
JUNE	Performance Monitor	Internationalization
JUNE	Scheduling	Basic scheduling
JUNE	Scheduling	Event-based scheduling
JUNE	Scheduling	Monitoring
JUNE	Scheduling	Change properties
JUNE	Job Statistics	Table Hits
JUNE	User Management	Timer class

May 31, 1998

Summary

Quality achievements

- Established Systems Integration team. Following University Week, resources from the Kernel team
 were reallocated to form a new task force on the Castor Server effort: the Systems Integration team.
 This team is responsible for implementation and integration issues within the integrated Castor Server
 that do not have clear ownership.
 - Integrated quality efforts across the castor Server teams. Luis Orozco is focusing on managing the integrated Castor OE effort.
- Improved build process. After Company Days, Significant effort to improve effectiveness of build
- Significantly reduced memory leaks. While a portion of the development teams focused on design
 work during the month of May, other team members focused on stabilizing the existing state of the
 software. Significant progress was made on memory leaks, through formalizing the process of
 reporting leaks and focused efforts to resolve memory leak issues.

Design achievements

- Focused on designs. All Castor Server teams targeted outstanding designs throughout the month, especially those crossing development teams. This allows us to identify cross-team dependencies early in our development process and to plan accordingly. The Kernel and Systems Integration teams made significant progress in the following designs:
 - · Job prioritization and servicing
 - Scheduling
 - · Backup and Restore
 - · Progress notification
 - Client login personalization
 Database management

Implementation achievements

- Developed set of integrated Server goals. This feature set will allow the Castor Server team to monitor
 progress and achieve small development victories around key cross-team features. The plan is in a
 living document located at Meich Peastorplan/server.
- Implemented Server components on Windows 95. This verifies our ability to run the Server components required by a Windows 95 client.
- Implemented asynchronous report execution.

Resources

The resource roster for the Kernel team and the Systems Integration team are shown below. Note that the quality engineers on the Kernel team provide quality engineering for the Kernel team's modules as well as integrated Server QE (Kernel, COM, Engine, Systems Integration.

Name	Role	Subteam	Allocation
Luis Orozco	Engineering manager		PT
Scott Cappiello	Program manager		PT
Wayne Li	Engineering lead	Systems Integration	FT
Kevin Wei	Engineering	Systems Integration	FT
Ningning Liu	Engineering	Systems Integration	FT
Janaki Goteti	Engineering	Systems Integration	FT
Ramprasand Polana	Engineering lead	Kernel	FT
Sunil Dixit	Engineering	Kernel	FT
Kaushal Sanghavi	Engineering	Kernel	PT
Ashish Soni	Quality engineering lead		PT
Abdel Ghalayini	Quality engineering		FT
Jianhua Wang	Quality engineering		FT
Randy Hechinger	Documentation		PT

Issues

- Dependencies with other teams. Implementation is slowed most often due to the subtle dependencies that exist between all the Castor teams. Naturally, we should remove unnecessary dependencies as much as possible. We are doing three things to address this. First, we have established the Systems Integration team to drive integration issues to completion that might otherwise not have a clear owner. Second, we front-loaded design activities, especially those that cross teams, to establish a clearer understanding of dependencies that may arise. Finally, we have assembled a set of integrated features that we will track as small victories on the road to Company Days and to Phase I Alpha.
- Ability to resolve stress- and performance-related issues. The Systems Integration team and quality
 engineers have been working on infrastructure to stress the Castor Server and apply tests to gauge
 performance-related information. To date, it has been difficult to resolve bugs that are logged in these
 situations. Part of the effort moving forward will be to maker it easier to track down and resolve issues
 in this category.
- Non-product tasks. We are beginning to get a better handle on our planning for feature design and implementation, although our plans our still aggressively scheduled through August. However, the plans do not account for time spent on stabilization and support development (e.g. internal training, migration utilities, beta programs) are not included. We are addressing the issue with stabilization with Luis Orozeo's effort to provide integrated planning and management of the quality process across teams. We are addressing the issue with support development by working more closely with External Education and identifying a Castor Beta program manager, but this is in the early stages.
- Fault tolerance lab. The hardware for our fault tolerance design and implementation is somewhere
 within MicroStrategy, but the Kernel team is not yet able to use it.

August 10, 1998

Brief Summary

Progress towards Phase 0 goals

- ZDB. We are still a significant way off of our quality goals. Many issues are system-level issues that
 are slow to troubleshoot or issues related to functionality that is not complete.
- Server and project configuration. We need to update the server installation and run through the end-to-end configuration scenario to confirm that this works. The goal is to be able to do a clean install of server and get a project available for use.
- Installation. We want the installation of Office to be available via the Web. The Server installation
 will be covered under the configuration scenario mentioned above. Web configuration will be
 manually-intensive, as we have not yet implemented Web administration features.

Issues

- · Resources who have Abell duties. The tasks are impacting progress on Castor.
- · System-level issue resolution. These issues take more time than expected to resolve.

Next Steps

Alpha 1

- · Primary features to implement.
 - Scheduling
 - Statistics
 - · Backup and restore
 - · Unify job monitoring
- Focus on system-level issues. We will likely allocate developers to focus on system-level issues rather than new feature development.

Resources

The resource roster for the Kernel team and the Systems Integration team are shown below. Note that the quality engineers on the Kernel team provide quality engineering for the Kernel team's modules as well as integrated Server QE (Kernel, COM, Engine, Systems Integration.

Name	Role	Subteam	Allocation
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Ningning Liu	Engineering	Systems Integration	FT
Janaki Goteti	Engineering	Systems Integration	FT
Ramprasand Polana	Engineering lead	Kernel	FT
Sunil Dixit	Engineering	Kernel	FT
Kaushal Sanghavi	Engineering	Kernel	PT (until 8/30)
Ashish Soni	Quality engineering lead		PT
Abdel Ghalayini	Quality engineering		FT
Jianhua Wang	Quality engineering		FT
Randy Hechinger	Documentation		PT

August 28, 1998

Summarv

Achievements during Phase 0

- ZDB. The primary achievement over the past month was realization of the Phase 0 ZDB. The team
 actually closed down all issues eligible for the ZDB.
- Memory leaks. The effort to drive memory leaks to an acceptable Phase 0 range (<3 MB per 1000 report jobs) was driven by the Systems Integration team.
- Major features for Phase 0. The features below represent significant functionality of the Phase 0.
 Castor kernel.
 - · Server installation and configuration utility.
 - · Installation of Office and Server available over the Web.
 - Server and project configuration.
 - · Monitoring of jobs and users.
 - · Job cancel and cleanup.
 - Administration of project idle modes.
 Web support; communication over HTTP.
 - Error codes bubble up from low-level components.
 - Error codes bubble up from low-level components.
 - Ability to route error messages and traces to a variety of output devices.
 - Server-level and some project-level governing parameters.
- Server and project configuration. A major goal of the Phase 0 milestone was to achieve a consistent
 en-to-end story, including the ability to install, configure, and start the server from scratch, then define
 a project and run a report. This represents a significant integration achievement.

Issues

- Resources who have Abell duties. The elfectiveness of the team overall is hampered by tasks that
 require individuals to divert their attention from Castor.
- Server Admin GUI coordination. The Kernel team management is principally responsible for delivering backend functionality. More time is required to spend with the Server Admin GUI team to coordinate effort on end-to-end feature development.
- Need for stability and performance metrics. The implementation has now reached a stage where we
 can begin to accurately measure metrics related to performance and availability. As we do so, we will
 uncover issues that need developers' attention. More time from Kernel developers will be shifted to
 resolving such issues than implementing new features.

Next Steps

Implementation Plans

Please see the integrated Kernel, COM, Engine, and SI development plans for the feature outlook over the next two months.

Resources

The resource roster for the Kernel team and the Systems Integration team are shown below. Note that the quality engineers on the Kernel team provide quality engineering for the Kernel team's modules as well as integrated Server QE (Kernel, COM, Engine, Systems Integration).

Name	Role	Subteam	Allocation
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Ningning Liu	Engineering	Systems Integration	FT
Janaki Goteti	Engineering	Systems Integration	FT
Ramprasand Polana	Engineering lead	Kernel	FT
Sunil Dixit	Engineering	Kernel	FT
Ashish Soni	Quality engineering lead		PT
Abdel Ghalayini	Quality engineering		FT
Jianhua Wang	Quality engineering		FT
Randy Hechinger	Documentation		PT

September 25, 1998

Summary

Phase 0 "Chinese" Milestone

The Phase 0 Chinese milestone represents an internal engineering milestone for conclusion of key pieces of functionality, most notably support for multi-byte and Unicode environments. We have had serious difficulty in actually closing out this milestone.

- No P1 issues. This actually has proven to be the most challenging objective to reach. See issues, below.
- Memory leaks. The effort to drive memory leaks to an acceptable Phase 0 range (< 0.4 MB per 1000 report jobs) is being driven by the Systems Integration team.
- Major features for Phase 0 Chinese. The features below represent new functionality during this
 milestone.
 - Backup and restore. If the server fails for any reason, it can restore the jobs that had been submitted prior to the failure.
 - Temp table cleanup at project startup. When a scrver restarts a project, it cleans up any temp tables left over due to server failure.
 - Database login mapping (backend only). Different DSS Users can be mapped to access the warehouse using different database logins.
 - Database connection monitoring for MD6 projects (including frontend). The Server Administrator shows the connections that the DSS Server opens against the database to access queries.
- Performance testing infrastructure. The QE team developed a Performance 1000 test that can be used
 to monitor Server throughput, much like our Memory 1000 test that monitors memory leaks on a daily
 basis. This infrastructure allows us to attach throughput objectives to our milestones, just like we have
 established memory leak objectives to milestones in the past.

October 23 Milestone

October 23 represents the external Alpha milestone for the entire Castor team. We have structured our objectives so that implementation for all features visible through the GUI is complete by September 30. After this date, we will turn the Kernel team towards stability, performance, and scalability. Specifically, we expect that our testing at this stage will reveal a number of issues that require considerable attention to close and resolve. Our resources will be the first to focus on closing down issues for October 23, as we expect our issues to take the longest to resolve.

To date we are on track to wrap up by 9/30 the development of the backend portion of the following features:

- Inbox. This will allow users to retrieve report results for reports that completed while they were
 logged out of Office.
- Statistics. The server will log statistics about report jobs and user connections to a relational database.
 We expect this to be helpful as we tune the server for performance.
- Project configuration. There is a set of functionality with the Server Administrator that will allow us
 to map DSS users to different database logins, define logical database definitions completely, set
 project-level governing parameters, and configure the logical databases used by a project.
- Web server administration. This will allow us to open, close, and configure the 4-tier gateway to the
- Failover with server recovery. This will allow us to support recovery of the server when running in a
 clustered configuration using Microsoft Cluster Server. When the failed server is restarted, it can
 restore the state of the previously running server.

In addition, the Systems Integration team is completing work on Report-level Caching.

Issues

• Difficulty in closing out the Phase 0 Chinese milestone. I believe there are two main reasons for the difficulty we experienced. First, we did not establish a huld process to complete this milestone early enough. We were trying to close out issues for a milestone on the same branch of code where new features were being introduced. In addition, we were slowed by issues that appeared because we have not yet set up the infrastructure to allow local builds that can eath issues before they are introduced at the team level. Second, the attention of the team was diluted by the urgency of the October 23 deadline. While the team considers the Chinese milestone to be important, we could not escape the planning and preparation required for meeting the October 23 milestone.

Next Steps

Implementation Plans

- Preparation for October 23. As mentioned above, we are closing in on the feature implementation
 objectives for September 30. Afterwards, we will focus on integration and system level testing and
 robustness.
- Performance measurement. Currently, our testing has shown that the Server supports throughput of
 about 250 johs per minute, with no caching. Although this is not a strictly apples-to-apples
 comparison to the Abell architecture, we interpret this to be slightly better than what Abell is capable
 of. Our target for October 23 is to reach 500 jobs per minute on a single processor machine. By Beta,
 we would expect to reach 800 jobs per minute. This is an interesting number for us because it
 represents I million jobs per day. Obviously, we need to refine these objectives to account for
 hardware constraints, usage profiles, and the use of caching; these estimates are meant to serve as
 general targets.

Resources

The resource roster for the Kernel team and the Systems Integration team are shown helow. Note that the quality engineers on the Kernel team provide quality engineering for the Kernel team's modules as well as integrated Server QE (Kernel, COM, Engine, Systems Integration).

Name	Role	Subteam	Allocation
Luis Orozco	Engineering manager		PT
Scott Cappiello	Program manager		PT
Wayne Li	Engineering lead	Systems Integration	FT
Kevin Wei	Engineering	Systems Integration	FT
Ningning Liu	Engineering	Systems Integration	FT
Janaki Goteti	Engineering	Systems Integration	FT
Ramprasand Polana	Engineering lead	Kernel	FT
Sunil Dixit	Engineering	Kernel	FT
Ashish Soni	Quality engineering lead		PT
Abdel Ghalayini	Quality engineering		FT
Jianhua Wang	Quality engineering		FT
Randy Hechinger	Documentation		PT
David Weld	Quality engineering		FT

Castor Server Status: Kernel and Server Administrator

November 23, 1998

Summary

Alpha 2 Progress

Key new features for Castor Server in the Alpha 2 release:

- Scheduling. We are implementing the Castor version of scheduling, which includes support for "true scheduling": the ability to specify that a report be submitted at a specific time. This phase of scheduling will focus on report scheduling. Our architecture has been designed to support the scheduling of administrative requests using the same scheduling mechanisms, but support for this will not be available in Albha 2.
- Job Prioritization and Servicing. We are implementing the first stage of our new prioritization and servicing design. In the Alpha 2 release, users will be able to prioritize reports based on project, user, or a user-specified report cost.
- Report Caching. While the Alpha 1 release supports memory-based report caching, the Alpha 2 release will extend this to file-based caching.
- Failover. We will continue to enhance our support for failure recovery of the server when running in a clustered configuration using Microsoft Cluster Server. When the failed server is restarted, it can restore the state of the previously running server.

Key new features for Server Administrator in the Alpha 2 release:

- Schedule monitoring. Server administrators will be able to monitor the scheduled report requests that
 the server maintains.
- Job Prioritization and Servicing. This is the GUI component corresponding to the feature described
- Cache monitoring. This is an aggressive target for us, but we are planning to be able to monitor report
 caches through the Server Administrator, similar to the functionality of DSS Server 5.5's Cache
 Manager
- Cache administration. In addition to monitoring caches, we will also support a few administrative
 capabilities, such as the ability to remove a cache.
- Database login editor. This functionality was left over from Alpha 1, but its inclusion rounds out the
 functionality of our "Database Definition Editors". This set of editors includes all the functionality
 required to let system administrators define database connectivity, share them across servers and
 projects, map users to various database logins, etc.

Next Steps

Feature Implementation

Preparation for January 22. As mentioned above, we are working towards implementation of a set of
new features for Alpha 2. One of the biggest challenges for us will be ensuring adequate productivity
through the holiday season. Our plans have been structured to accommodate the expected vacations of
the comine months.

Performance Measurement

- Current DSS Server Performance. Currently, our testing has shown that the Server supports
 throughput of up to about 300 jobs per minute, with no caching. Although this is not a strictly applesto-apples comparison to the Abell architecture, we interpret this to be slightly better than what Abell is
 capable of. Our target for January 22 is to reach 800 jobs per minute on our 4-processor performance
 testing machine. This number is a good course indicator because it represents the overhead involved
 with DSS Server processing, with the effects of caching and database response time removed. It is also
 an interesting number for us because it represents I million jobs per day.
- Testing and measurement infrastructure. Our performance testing efforts are currently focused on
 "architectural tuning". We are trying to identify bottlenecks in the general execution cycle and
 determine which modules represent the best opportunity for tuning. Our current test suites focus on
 the following areas:
 - · Differences between SQL generation, SQL execution, and crosstabbing.
 - · Differences between synchronous and asynchronous execution.
 - · Effects of caching.
 - Effects of using statistics logging.
 Effects of using diagnostics logging.

y ...*g*......

Resources

The resource roster for the Castor Server team is shown below.

Name	Role	Subteam	Allocation	
Wayne Li	Engineering manager		FT	
Kevin Wei	Engineering	Systems Integration	FT	
Ningning Liu	Engineering	Systems Integration	FT	
Janaki Goteti	Engineering	Systems Integration	FT	
Sunil Dixit	Engineering	Kernel	FT	
Ramprasand Polana	Engineering lead	Kernel	FT	
Ashish Soni	Quality engineering lead		PT	
Jianhua Wang	Quality engineering lead		FT	
Abdel Ghalayini	Quality engineering		FT	
David Weld	Quality engineering		FT	
Randy Hechinger	Documentation		PT	
Scott Cappiello	Program management		PT	

Castor Server Status: Kernel and Server Administrator

December 21, 1998

Summary

Over the past month, the entire Castor team has been focused on development of features for our Alpha 2 milestone. We have formed a number of feature teams that cross the familiar product-oriented teams in order to concentrate on delivery of the feature. The Kernel team had an active role in new features including report caching, scheduling, report subsetting, job prioritization and servicing, inbox, and report views. While completing this backend functionality, the Server also worked with the GUI teams to complete frontend work for prioritization and servicing, report schedule creation, schedule events creation, and diagnostics configuration.

In addition to work related to these features, our quality engineering efforts have been focused on controls to help us monitor memory leaks, performance, and platform compatibility of the Castor Server. Many people will be interested in our performance analysis to date. In these tests, we are currently focusing on minimizing the overhead introduced by our architecture. We use a weekly scorecard to monitor report job throughput at a high level. This scorecard pulls all external factors out of the equation (e.g. database execution time) hy running reports that return very quickly. The maximum throughput that we are achieving is around 375 report jobs per minute, which translates into about half a million jobs per day on a single server. With the current implementation of caching, we can achieve around 500 report jobs per minute. The machine we use for testing is a 4-proc box with fairly slow processors (<200 MHz). As we finalize the features for Alpha 2, we are expanding the scenarios for performance testing to generate numbers that reflect real-world usage (i.e. mixture of report complexity, cache hit ratios, non-report activity, etc.).

Also, we have run some "endurance" tests on the same configuration in which we bave pushed through over two million simple report executions through the server over a period of a few days. Again, these results are achieved under simplified scenarios that do not necessarily reflect real-world conditions, but the results are encouraging nonetheless. We are beginning to step up the degree of difficulty for the server in these tests, including running million-job endurance tests that include metric qualifications and ranking reports and running result sets with more than one million rows returned.

Demonstration Topics

Server Admin: Job Prioritization and Servicing

Milestone Schedule

Milestone	Description	Target Date
Alpha 2 ZDB	Quality milestone to coincide with Q1 Company Day. This ZDB will be taken to a set of customers for external testing.	1/22/1998
Alpha 3 ZDB	Feature complete for Server, API, and design tools. This ZDB will be available for customers for external testing.	4/2/1998

Status

Achievements of the past month

Feature development towards Alpha 2

- Inbox. Sergio Trejo and Ramprasad Polana completed implementation of core Inbox functionality.
 Using the Inbox, if a user submits a report that completes while the user is disconnected, a message appears in the Inbox to let the user know that the results are available. When combined with report caching, the user is able to retrieve results directly from the Inbox message.
- Report caching. Ningning Liu has been focused on using caching in the report execution cycle.
 Report caches allow result sets to be saved in memory and to disk so those queries do not have to be re-executed against the warehouse database. For Alpha 2, we have focused on adding file-based caches
- Report subsetting. Ningning Liu has also been working on subsetting functionality, along with
 members of the Engine and COM teams. Subsetting allows reports to use partial results of existing
 caches. This will be an important feature for Broadcaster personalization. For Alpha 2, the Server
 supports template subsettine. Filter subsettine will be added later.
- Report views. The Castor Server also supports multiple simultaneous views of the same report. This
 will allow a report viewer to display the same result set in multiple ways at the same time (e.g. a grid
 and a graph, for instance).
- Scheduling. Andres Paz, Janaki Goteti, and Ramprasad Polana have put in place the first iteration of
 the Castor Server scheduling functionality. For Alpha 2, we are able to define and execute time- and
 event-based schedules for individual reports. In the future, we will add the ability to define schedules
 for administrative requests and continue to flesh out the functionality.
- Failover. Yi Du has been able to demonstrate failover of the Castor Server in an MSCS-based cluster.
 The current implementation represents the minimal level of failover support: DSS Server is treated as a general anolication by the clustering software.
- Configuration Wizard. The DSS Labs team has taken ownership of the Configuration Wizard that will
 be launched from the installation. Previously, we had developed a QE tool for server configuration;
 during the past month, this functionality has been moved to the Configuration Wizard. This tool will
 be incrementally enhanced between now and Alpha 3.

Quality initiatives

- Platform testing plan. We want to aggressively expand the number of different RDBMS platforms
 used in our development and testing. Over the past month, Jianhua Wang and David Weld established
 an infrastructure for different platform environments so that hackend developers can each use a
 different RDBMS for their everyday work. At least 50% engineers are using the different platforms to
 develop, which means we have increased our platform testing coverage of the product.
- Alpha 1 test at NDC. Jianhua Wang participated in the last Alpha 1 site visit at NDC in Phoenix this
 month.
- Expanded memory leak coverage. Abdel Ghalayini has enhanced our automated tests for monitoring
 memory leaks by adding tests for a wider variety of reports, element browsing, object browsing, and
 client connections. As a result, we have been able to identify leaks outside of report execution Sunil
 Dixit has been focused on helping to track down these leaks.

Performance infrastructure

Weekly performance scorecard. During the past month, we completed our Performance Roadmap
document that highlights our strategy for improving performance, defining publishable benchmarks,
and developing sizing and configuration guidelines for the Server. The first step that he have taken is
to publish a weekly performance scorecard that shows report execution throughput under a number of
standard scenarios. Currently, these represent basic "baseline" scenarios and will be expanded to
include more real-life scenarios soon.

Work In Progress

Feature development towards Alpha 2

Job Priority and Servicing. Although we have completed the GUI front end to define report job
priority and servicing schemes, we are still completing some work on the backend. For Alpha 2, we
will be able to prioritize jobs by project, user, and report cost.

Feature testing for Alpha 2 features

Quality Engineering is focusing on the following features:

- · Scheduling.
- Failover.
- · File-based report caching.
- · Report views and subsetting.

Ouality initiatives

- International environment certification for Alpha 2. Abdel Ghalayini is executing certification test suites for the Server in German and Korean environments.
- Performance analysis project. We are developing a simple DSS project in the spirit of Warehouse
 Monitor that will allow us to use DSS Agent to analyze performance statistics generated by the Server.

Performance infrastructure

New multi-threaded performance test program. Zheng Wang is developing a new client executable
that can be used with our Server Blaster program. We are already using a client executable designed
for stress testing, but the new executable can be plugged-in specifically for performance testing. The
chief enhancements are the ability to control the job submission rate and the ability to submit object
browse and element browse requests. This new tool is important for running real-worth performance
scenarios because it allows us to control the distribution of report requests and the request profile of
each scenario.

Next Steps

- Preparation for Alpha 2 ZDB. As we wrap up the feature development for Alpha 2, we will turn our
 attention full-time towards closing down issues in TQMS and generally stabilizing the build.
- Planning for Alpha 3. Over the next month, we expect to begin planning for the Alpha 3 development
 cycle. Our challenge is to ensure that we can really be feature complete for this milestone.
- Designs for Alpha 3. As a result of the planning process, we will identify keys design issues that need
 to be resolved prior to Alpha 3. As some members of the team are focused on build quality, senior
 engineers will get a head start on addressing design issues for Alpha 3.

Issues

- Reaching feature completeness. A number of features have been implemented to the "stage 1" level.
 That is, essential functionality has been put in place so that we can perform meaningful testing and
 demonstrate proof of concept. It is tempting to check off these features as "complete" because the
 basic functionality is there, but in reality, there is quite a bit of work to do before we are feature
 complete.
- Clustering development environment. Over the past month, we had considerable difficulty resolving
 configuration issues with our Dell/MSCS cluster environment. We eventually had success with
 support from IS and our own development team, but we are not convinced that this is the right support
 infrastructure for clustering. Clustering environments are specialized configurations similar to the
 RDBMS platforms and we should support them through DSS Labs or similar means.
- Clustering strategy. Some recent observations have forced us to reevaluate our strategy for clustering.
 Note that clustering technology provides both high availability and distributed processing capability.
 Conventional wisdom and our own experience with our MSCS environment have prompted us to
 question how much we should rely on MSCS in our clustering strategy. Over the next month, we
 expect to refine our clustering strategy for failover and load balancing.

Resources

The resource roster for the Castor Server team is shown below.

Name	Role	Concentration	Allocation	
Wayne Li	Engineering manager		FT	
Kevin Wei	Engineering	Function plug-in	FT	
Ningning Liu	Engineering	Caching and subsetting, report execution	FT	
Janaki Goteti	Engineering	Scheduling, database connection	FT	
Sunil Dixit	Engineering	Stability, scalability analysis	FT	
Ramprasand Polana	Engineering lead	Scheduling, Inbox, Kernel	FT	
Yi Du	Engineering	Failover	PT	
Ashish Soni	Quality engineering lead	All backend teams	PT	
Jianhua Wang	Quality engineering lead	Kernel	FT	
Abdel Ghalayini	Quality engineering	Kernel	FT	
David Weld	Quality engineering	Kernel	FT	
Zheng Wang	Software test engineer		FT	
Randy Hechinger	Documentation		PT	
Scott Cappiello	Program management		FT	

Quality Report

Current issues meeting ZDB criteria for Alpha 2

TQMS Status	Issues
TBC by QE	0
TBA	11
Preassigned	10
Assigned	98
Unfixed	0
Ready To Test	8

Attachments

DSS Server Performance Roadmap

Castor Server Status: Kernel and Server Administrator

February 2, 1999

Summary

Over the past month, the entire Castor team has been focused on development of features for our Alpha 2 milestone. We have formed a number of feature teams that cross the familiar product-oriented teams in order to concentrate on delivery of the feature. The Kernel team had an active role in new features including report eaching, scheduling, report subsetting, job prioritization and servicing, inbox, and report views. While completing this backend functionality, the Server also worked with the GUI teams to complete frontend work for prioritization and servicing, report schedule creation, schedule events creation, and diaenostics configuration.

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Demonstration Topics

TBD

Milestone Schedule

Milestone	Description	Target Date
Alpha 2 ZDB	Quality milestone to coincide with Q1 Company Day.	1/22/1998
	This ZDB will be taken to a set of customers for	
	external testing.	
Alpha 3 ZDB	Feature complete for Server, API, and design tools.	4/2/1998
	This ZDB will be available for customers for external	
	testing.	

Status

Achievements of the past month

Feature development towards Alpha 2

- Inbox. Sergio Trejo and Ramprasad Polana completed implementation of core Inbox functionality. Using the Inbox, if a user submits a report that completes while the user is disconnected, a message appears in the Inbox to let the user know that the results are available. When combined with report caching, the user is able to retrieve results directly from the Inbox message.
- Report caching. Ningning Liu has heen focused on using caching in the report execution cycle.
 Report caches allow result sets to be saved in memory and to disk so those queries do not have to be re-executed against the warehouse database. For Alpha 2, we have focused on adding file-based caches.
- Report subsetting. Ningning Liu has also been working on subsetting functionality, along with
 members of the Engine and COM teams. Subsetting allows reports to use partial results of existing
 caches. This will be an important feature for Broadcaster personalization. For Alpha 2, the Server
 supports template subsetting. Filter subsetting will be added later.
- Report views. The Castor Server also supports multiple simultaneous views of the same report. This
 will allow a report viewer to display the same result set in multiple ways at the same time (e.g. a grid
 and a graph, for instance).
- Scheduling. Andres Paz, Janaki Goteti, and Ramprasad Polana have put in place the first iteration of
 the Castor Server scheduling functionality. For Alpha 2, we are able to define and execute time- and
 event-based schedules for individual reports. In the future, we will add the ability to define schedules
 for administrative requests and continue to flesh out the functionality.
- Failover. Yi Du has been able to demonstrate failover of the Castor Server in an MSCS-based cluster.
 The current implementation represents the minimal level of failover support: DSS Server is treated as a general application by the clustering software.
- Configuration Wizard. The DSS Labs team has taken ownership of the Configuration Wizard that will
 be launched from the installation. Previously, we had developed a QE tool for server configuration;
 during the past month, this functionality has been moved to the Configuration Wizard. This tool will
 be incrementally enhanced between now and Alpha 3.

Ouality initiatives

- Platform testing plan. We want to aggressively expand the number of different RDBMS platforms
 used in our development and testing. Over the past month, Jianhua Wang and David Weld established
 an infrastructure for different platform environments so that backend developers can each use a
 different RDBMS for their everyday work. At least 50% engineers are using the different platforms to
 develop, which means we have increased our platform testing coverage of the product.
- Alpha 1 test at NDC. Jianhua Wang participated in the last Alpha 1 site visit at NDC in Phoenix this
 month.
- Expanded memory leak coverage. Abdel Ghalayini has enhanced our automated tests for monitoring
 memory leaks by adding tests for a wider variety of reports, element browsing, object browsing, and
 client connections. As a result, we have been able to identify leaks outside of report execution Sunil
 Dixit has been focused on helping to track down these leaks.

Performance infrastructure

Weekly performance scorecard. During the past month, we completed our Performance Roadmap
document that highlights our strategy for improving performance, defining publishable benchmarks,
and developing sizing and configuration guidelines for the Server. The first step that we have taken is
to publish a weekly performance scorecard that shows report execution throughput under a number of
standard scenarios. Currently, these represent basic "baseline" scenarios and will be expanded to
include more real-life scenarios soon.

Work In Progress

Feature development towards Alpha 2

Job Priority and Servicing. Although we have completed the GUI front end to define report job
priority and servicing schemes, we are still completing some work on the backend. For Alpha 2, we
will be able to prioritize jobs by project, user, and report cost.

Feature testing for Alpha 2 features

Quality Engineering is focusing on the following features:

- · Scheduling.
- Failover.
- · File-based report caching.
- Report views and subsetting.

Quality initiatives

- International environment certification for Alpha 2. Abdel Ghalayini is executing certification test suites for the Server in German and Korean environments.
- Performance analysis project. We are developing a simple DSS project in the spirit of Warehouse
 Monitor that will allow us to use DSS Agent to analyze performance statistics generated by the Server.

Performance infrastructure

New multi-threaded performance test program. Zheng Wang is developing a new client executable
that can be used with our Server Blaster program. We are already using a client executable designed
for stress testing, but the new executable can be plugged-in specifically for performance testing. The
chief enhancements are the ability to control the job submission rate and the ability to submit object
browse and element browse requests. This new tool is important for running real-worth performance
scenarios because it allows us to control the distribution of report requests and the request profile of
each scenario.

Next Steps

- Preparation for Alpha 2 ZDB. As we wrap up the feature development for Alpha 2, we will turn our
 attention full-time towards closing down issues in TQMS and generally stabilizing the build.
- Planning for Alpha 3. Over the next month, we expect to begin planning for the Alpha 3 development
 cycle. Our challenge is to ensure that we can really be feature complete for this milestone.
- Designs for Alpha 3. As a result of the planning process, we will identify keys design issues that need
 to be resolved prior to Alpha 3. As some members of the team are focused on build quality, senior
 engineers will get a head start on addressing design issues for Alpha 3.

/ssues

- Reaching feature completeness. A number of features have been implemented to the "stage I" level.
 That is, essential functionality has been put in place so that we can perform meaningful testing and
 demonstrate proof of concept. It is tempting to check off these features as "complete" because the
 basic functionality is there, but in reality, there is quite a bit of work to do before we are feature
 complete.
- Clustering development environment. Over the past month, we had considerable difficulty resolving
 configuration issues with our Dell/MSCS cluster environment. We eventually had success with
 support from IS and our own development team, but we are not convinced that this is the right support
 infrastructure for clustering. Clustering environments are specialized configurations similar to the
 RDBMS platforms and we should support them through DSS Labs or similar means.
- Clustering strategy. Some recent observations have forced us to reevaluate our strategy for clustering.
 Note that clustering technology provides both high availability and distributed processing capability.
 Conventional wisdom and our own experience with our MSCS environment have prompted us to question how much we should rely on MSCS in our clustering strategy. Over the next month, we expect to refine our clustering strategy for failover and load balancing.

Resources

The resource roster for the Castor Server team is shown below.

Name	Role	Concentration	Allocation
Wayne Li	Engineering manager		FT
Kevin Wei	Engineering	Function plug-in	FT
Ningning Liu	Engineering	Caching and subsetting, report execution	FT
Janaki Goteti	Engineering	Scheduling, database connection	FT
Sunil Dixit	Engineering	Stability, scalability analysis	FT
Ramprasand Polana	Engineering lead	Stability, Kernel internals	FT
Yi Du	Engineering	Failover / clustering	PT
Ashish Soni	Quality engineering lead	All backend teams	PT
Jianhua Wang	Quality engineering lead	Kernel	FT
Abdel Ghalayini	Quality engineering	Kernel	FT
David Weld	Quality engineering	Kernel	FT
Zheng Wang	Software test engineering	Performance	FT
Nick Pratt	Software test engineering		
Randy Hechinger	Documentation		PT
Scott Cappiello	Program management		FT

Quality Report

Current issues meeting ZDB criteria for Alpha 2

TOMS Status	Issues	
TBC by QE	0	
TBA	11	
Preassigned	10	
Assigned	98	
Unfixed	0	
Ready To Test	8	

Attachments

DSS Server Performance Roadmap

Castor Server Status

February 25, 1999

Summarv

Over the past four weeks, the Castor Server team has prepared for the Alpha 3 development cycle and begun execution of the plan for this next milestone. A great deal of effort has been placed on contributing accurate engineering estimates to the cross-team project plan to ensure that we have an achievable amount of scope for the timeframes we have selected. The goal for the Kernel team in particular is to complete all Phase I feature implementation in the next of 8 week cycle so that we can turn our full attention to stability and performance. In fact, the Kernel engineering team has shifted the organization to allow some developers to focus full-time on non-feature work for the entire cycle.

One of the most significant implementation efforts for the Alpha 3 cycle will be the integration of the Web product. Under the Castor Web architecture, a great deal of work actually occurs within the DSS Server. We have worked with the Web team to share resources, which will let us grow server-side knowledge in engineers that will become the core of the Web development effort.

On the quality front, we have identified some difficult issues affecting the overall performance and stability of the server under high concurrent usage. We have made adjustments in the team organization and developed a task list during the A3 cycle that will help us resolve this set of issues. Meanwhile, the QE team is making good progress on feature test suites for expected features in Alpha 3 and beginning to execute those tests as features become available. The QE team is also putting effort into enhancing the testing infrastructure by rotating the RDBMS platform used by the 7x24 test server, converting our internal environment to take advantage of the new NT trusted security mode, and enhancing daily memory usage and performance tests.

Demonstration Topics

Schedule Wizard

Milestone Schedule

Milestone	Description	Target Date
Alpha 3 ZDB	Feature complete for Server and API. This ZDB will	4/30/1998
	be available for customers for external testing.	

Status

Achievements of the past month

Planning for Alpha 3

· Detailed engineering plans for Kernel engineers.

Designs for Alpha 3

- Impact of web architecture in server.
- Document object.
- Session manager.
- · Functional specs for Server Admin, Scheduling, Prioritization, Cache Administration.

Feature development towards Alpha 3

- Security control on server operations. Implemented security checks in the server to ensure that users
 only perform the operations they are supposed to.
- · Scheduling. Completed monitoring and admin interface for scheduling.
- · Server Admin. Enhancements to schedule manager and connection mapping interface.

Ouality initiatives

- Finalized Alpha 2 development cycle. Quite a bit of time was spent this month bringing the Alpha 2 development cycle to a close. The team as a whole hit a point of diminishing returns and ended up frustrated by not achieving our objectives.
- Alpha 2 visit to Glaxo Abdel Ghalayini and Pat Orie participated in the Alpha site visit to Glaxo this
 month
- Transitioned daily memory leak monitoring to build process. This will let us catch new memory leaks
 as quickly as possible.

Performance infrastructure

- Daily performance tests. We continued to execute performance tests as a way to monitor the daily build. These tests have been severely hampered by a set of bugs that are still lingering.
- Stress testing. We conducted all-hands stress testing as well as more structured stress testing of the server. These tests did not progress very far for the same issues uncovered by performance testing.

Migration efforts

- Alpha 2 visit to Western Digital. Pat Orie participated in the Alpha site visit to Western Digital this
 possible.
- Migration issue list. Began a list of frequently-asked questions and significant issues for customers
 facing a migration to the Castor platform. This will be a living document as we conduct more Alpha
 sites

Work In Progress

Feature development towards Alpha 3

- Job Priority and Servicing. Enhancements to cost-based priority, priority by user groups.
- Server Admin. Diagnostics enhancements, importing users from NT, security access to application functionality, VLDB properties editor.
- Web support. Continue work on Web API and server support for interpreting XML-based requests.
- Lock stack manager. Enhancements to our lock stack manager infrastructure will help us track down
 and even prevent the deadlock issues that are at the root of our performance problems.
- Prompt caching. Enhancements to report caching to resolve prompts than can access caches.

Feature testing for Alpha 3 features

- · Trusted security and access control on server operations.
- · Schedule monitoring.

Ouality initiatives

- Platform testing. Our 7x24 machine for running Castor Server has been configured to rotate database platform on a weekly basis. This will give us additional coverage for our platform testing "for free," as everyone exercises a wide variety of features against this machine.
- Test suites for Alpha 3 features. We are off to a good start with the test suites for features that are
 coming during the next 6-8 weeks.
- Trusted security mode. Dominique is working on configuring the 7x24 environment to operate using trusted security mode. This will let us operate in an more client-realistic environment, and flesh out corresponding issues.
- Usability testing. The QE Usability team is providing feedback on the Server Admin interface.
 Feedback on this functionality has been quite sparse to date.

Performance infrastructure

- Warehouse monitor project. We have hegun the development of a Castor project that runs against the
 Castor statistics tables. We expect to derive multiple henefits from this effort: 1) we will have a
 convenient way to analyze our own performance data, 2) we will refine our statistics module hased on
 our own analytical requirements, 3) we will identify any hugs in important paths of the statistics code,
 and 4) we will create the predecessor of a Warehouse Monitor that we can ultimately package as a
 product.
- Moving performance tests to a more complicated project. We have had some trouble setting up a copy
 of the Glaxo project in our performance lah. We are still working through this, as it will allow us to
 create more complex usage scenarios and gather more interesting performance numbers than the
 haseline numbers we a getting right now.

Issues

- Performance and stability issues. The issues hampering our performance and stability tests mentioned ahove are very serious for the health of the product. Excerpts from a recent email describes our approach:
 - To address these issues, we are planning tasks during Alpha 3 to ensure that all code modules are
 taking advantage of kernel infrastructure that can help us better troubleshoot concurrency issues
 when they occur. We will also make enhancements to the Server's Lock Stack Manager, which
 will allow us to detect concurrency issues without having to actually experience a problem.
 - We will also attack these issues via code review. Wayne Li is leading the effort on a list of specific (non-GUI) code reviews.
 - For the Alpha 3 development cycle, our plan calls for a separate team of developers who will
 focus on performance and stability (no feature development). This team currently consists of
 Sunii Dixit, with plan to grow after the T2 hootcamp.
 - The performance infrastructure team formed during Alpha 2 will continue to develop tools, test scripts, etc. for the purposes of assessing performance. This team currently consists of Zheng Wang, with plan to grow after the T1 hootcamp.
 - We have moved to daily performance monitoring (instead of weekly) so that we can catch issues
 as soon as they are introduced, optentially even as part of huild acceptance. We expect that we
 will receive feedback from the entire team on how to improve these tests so that the information
 we monitor is actionable. Ashish Soni is currently hroadcasting this information and will soon
 coordinate the effort with the QE Enterprise Systems Analysis group.
 - Some consolation is the fact that we have achieved hetter performance results through the Castor Server in previous builds (baseline report throughput in the range of 350-400 reports per minute).
 To some extent, we have taken our eye off the hall in letting performance slip to the levels reported this week. The action items described above will let us recover to previous levels and then hear in the process of optimizing to reach the throughput expected of the Castor Server.
- Migration to Clearcase. The migration to Clearcase has heen somewhat rocky. The critical aspect is
 that the daily huild has not heen consistent over several days. We are increasing the risk of not
 catching memory leak or performance issues introduced each day.
- Impact of Web effort. The majority of Kernel implementation work during the Alpha 3 development
 cycle is related to the Web. We are aggressively adjusting scope to he ahle to serve the Web as a
 priority and still he feature complete for Alpha 3.

Resources

The resource roster for the Castor Server team is shown below.

Name	Position	Team	Notes
Kernel Engineering			
Wayne Li	Engineering Manager		
Ramprasad Polana	Lead Engineer	System Debug Team	Implementation up to 3/6; vacation 3/8 - 4/2
Nick Pratt	Engineer	System Debug Team	
Sunil Dixit	Lead Engineer	System Diagnostics Team, Stability Team	
Parker Zhang	Engineer	Stability Team	Web integration up to 4/15
Zheng Wang	Test Engineer	Performance Team	
Tina Tian	Test Engineer	Performance Team	
Ningning Liu	Engineer	Report Execution	
Yi Du	Engineer	Clustering	
Kevin Wei	Engineer	Web API, Clustering	
Janaki Goteti	Engineer	Web Integration	Vacation 2/22 - 3/12
Sam Helwig	Engineer	Web Integration	On loan from Castor web team
Ping Xu	Engineer	Kernel; Web Integration	Implementation prior to T5 bootcamp
Server QE			
Ashish Soni	Quality engineering lead	All backend teams	
Jianhua Wang	Quality engineering lead	Kernel	
Abdel Ghalayini	Quality engineering	Kernel	
David Weld	Quality engineering	Kernel	
Dominique Paschoud	Quality engineering	Kernel	
Documentation			
Randy Hechinger	Tech Writer		
Programs			
Scott Cappiello	Program Manager		1
Pat Orie	Programs Engineer	Migration	

Quality Report

Current issues meeting ZDB criteria for Alpha 3.

TQMS Status	Issues
TBC by QE	1
TBA	18
Preassigned	5
Assigned	53
Unfixed	0
Ready To Test	3
Postponed	99

Attachments

Feature Release Plan

Castor Server Status

March 26, 1999

Summarv

During the past month, the Server team has continued work on the feature set for the Alpha 3 milestone. Features in progress include support for the Web version of the Inbox, enhancements to the report execution cycle, progress on the Castor Web API, and basic clustering membership. New engineers joining the team are making contributions to the web support effort as well as in areas such as report caching. We have also introduced two new test engineers to the team who will make an immediate impact in the areas of stability and performance.

On the quality front, we have been able to give testing coverage to some features that have come through in the daily build. In the past month, we have made progress on security access control on server operations, trusted security mode, scheduling, and job prioritization. Also, the Usability team executed usability studies on server-related user interfaces including Server Administrator and the Configuration Wizard.

One of the challenges we are facing in this stage of the product's development involves a set of stability issues that the server experiences under high user concurrency. In the past month, we completed one part of our action plan, which included enhancing the Server Kernel's infrastructure for detecting potential problems. The second part is still under way as other code modules are updated to take advantage of this infrastructure. It is very important that we continue to give this effort very high priority. The benefits should be great as we will be able to detect in our own labs the sort of bizarre issues that in the past have led to eutsometrifers and site visits for our energineers.

Another area where we have made progress is in focusing on the Castor Migration Experience. We should all recognize that the Castor architecture is significantly different from the current product architecture and that existing projects will undergo some important changes as they move into the Castor world. The goal for our Migration team is to ensure that customers can make the smoothest possible transition to Castor.

Based on our Alpha site visits, we have begun to compile a list of issues and frequently asked questions related to migration. On the product side, this helps us double-check our support for 100% of major 5.x functionality requirements and meeting major 6.0 enhancement requests. On the service side, this information will grow into a project methodology that tells customers/partners/consultants how they can migrate their current projects, including tips for dealing with workarounds in the old architecture. We expect this effort to continue to ramp up as we move through Alpha and Beta cycles.

Demonstration Topics

Schedule Wizard and Schedule Administration

Milestone Schedule

Milestone	Description	Target Date
Alpha 3 Backend Code Freeze	Code freeze for Alpha 3 feature set.	4/30/1999
Alpha 3 ZDB	Feature complete for Castor Phase 1. This ZDB will be available for customers for external testing.	5/15/1999

Status

Achievements of the past month

Planning for Alpha 3

Wrapped up final scope for Castor Phase 1.

Designs for Alpha 3

Undated functional specs for Configuration Wizard, Clustering.

Feature development towards Alpha 3

- Server Admin. Diagnostics enhancements, importing users from NT, security access to application functionality. VLDB properties editor, schedule monitoring.
- Lock stack manager. Enhancements to our lock stack manager infrastructure will help us track down
 and even prevent the deadlock issues that are at the root of our performance problems.
- Clustering. Basic cluster manager is in place, which allows servers to join and leave a cluster.
- Web support. Revised Web API and implemented server support for authentication, browsing objects, executing reports, browsing elements. Introduced Document definition object into backend.
- Enhancements to report execution cycle. Backend support for various improvements in report execution.

Quality initiatives

- Usability testing. The QE Usability team is providing feedback on the Server Admin interface.
 Feedback on this functionality has been quite sparse to date.
- Feature testing. Access control on server operations, trusted security mode, scheduling, prioritization, cluster membership.
- Platform testing. The 24x7 database rotation gave us coverage of Oracle 7.3, DB2/UDB, and Informix ODS.

Performance infrastructure

 Enterprise Systems Analysis. Enterprise systems analysis team has taken responsibility for running daily monitoring tests.

Migration efforts

- Migration FAQ. Completed the first iteration of the Castor migration frequently-asked questions list.
- Site visit to Allegheny Ludlum Corporation. Pat Orie and Olivier Marchal conducted an Alpha site
 visit to ALC.

Work In Progress

Feature development towards Alpha 3

- Server Admin. Changes to Database Instance editor, ability to import VLDB drivers, cluster administration.
- Web support. Continue work on Web API and server support for interpreting XML-based requests.

Feature testing for Alpha 3 features

- . Job Priority and Servicing. Preliminary testing while waiting for Ramp to return from India.
- · Scheduling. Preliminary testing while waiting for Ramp to return from India.

Quality initiatives

- Platform testing. Our 7x24 machine for running Castor Server has been configured to rotate database
 platform on a weekly basis. This will give us additional coverage for our platform testing "for free," as
 everyone exercises a wide variety of features against this machine.
- Alpha 2 visit to Payless. David Weld and Olivia Moncayo are on site at Payless ShoeSource.

Feature testing. Report execution enhancements.

Performance infrastructure

- Warehouse monitor project. We have begun the development of a Castor project that runs against the
 Castor statistics tables. We expect to derive multiple benefits from this effort:
 - 1) we will have a convenient way to analyze our own performance data,
 - 2) we will refine our statistics module based on our own analytical requirements,
 - 3) we will gain insight into the end-to-end process of building and managing a Castor project, and
 - we will create the predecessor of a Warehouse Monitor that we can ultimately package as a product.
- Moving performance tests to a more complicated project. We have converted the 5.x project from Premier into a Castor project in our performance lab. We are still working through the creation of more complex usage scenarios. This will allows us to gather more interesting performance numbers than the baseline numbers we a getting right now.

Issues

- Open stability issues. We are still working on a set of stability issues that the server experiences under
 moderate user concurrency. In the past month, we completed one part of our recovery plan, which
 included the enhancements to the Server's Lock Stack Manager to help us detect potential cycles. The
 second part is still under way as changes in COM modules are implemented to take advantage of
 centralized locking infrastructure. It is very important that we continue to give this effort very high
 priority.
- Stalled performance effort. Because of the stability issues above and our focus on planning and
 managing the remaining features that comprise minimum scope of the product, we are not giving
 enough attention to performance. The Enterprise Systems Analysis team and other QE teams have
 made resources available for running tests and monitoring performance

Resources

The resource roster for the Castor Server team is shown below.

Name	Role	Team	Notes
Kernel Engineering			
Wayne Li	Engineering Manager		
Ramprasad Polana	Software Engineering	System Debug Team	Vacation 3/8 - 4/2
Nick Pratt	Software Engineering	System Debug Team	
Sunil Dixit	Software Engineering	System Diagnostics Team, Stability Team	
Zheng Wang	Software Test Engineering	Stability and Performance	
Yonghui "Huge" Wang	Software Test Engineering	Stability and Performance	
Lixin Li	Software Test Engineering	Stability and Performance	
Ningning Liu	Software Engineering	Report Execution, Web Module	
Yuxiao Xiao	Software Engineering	Report Execution, Web Module	
Tina Tian	Software Engineering	Report Execution	
Yi Du	Software Engineering	Clustering	
Kevin Wei	Software Engineering	Web Module, Clustering	
Janaki Goteti	Software Engineering	Web Module; Session Manager	
Yuan Ding	Software Engineering	Web Module	On loan from Web
Sam Helwig	Software Engineering	Web Module	On loan from Web
Ping Xu	Software Engineering	Session Manager	Implementation prior to T5 bootcamp
Server QE			
Ashish Soni	Quality Engineering	Lead for all backend teams	Kernel QE 50%
Jianhua Wang	Quality Engineering	Lead for Kernel QE	
Abdel Ghalavini	Quality Engineering	Kernel QE	Vacation until 4/16
David Weld	Quality Engineering	Kernel QE	
Dominique Paschoud	Quality Engineering	Kernel QE	
Documentation			
Randy Hechinger	Tech Writer		
Programs			
Scott Cappiello	Program Manager		
Pat Orie	Programs Engineer	Castor Migration	

Quality Report

Current issues meeting ZDB criteria for Alpha 3.

TQMS Status	Issues
TBC by QE	2
TBA	29
Preassigned	20
Assigned	79
Unfixed	1
Ready To Test	4
Postponed	23
TOTAL	158

Attachments

Cross-team Development Plan Feature Release Plan

Castor Server Status

May 3, 1999

Summary

During the past month, the Server team has continued work towards the Alpha 3 milestone. Recent achievements include Web XML API support for the Inbox, as well as continued support for basic operations such as authentication, element browsing, object browsing, and report execution. Also, the engineering team has enhanced the caching feature set to include file-based caches and administration and monitoring capabilities. Finally, a number of new features are now available in the Server Administration GUI, reflecting the new functionality of the backend and addressing feedback from the Usability team.

As mentioned last month, we have dedicated team members working in the areas of stability and performance. This group is responsible for improving memory usage and leakage in the server, identifying areas for performance optimization, maintaining a usable and efficient diagnostics infrastructure, and otherwise enhancing the stability and scalability of the server. In the past month, this team has helped to lift overall system performance to more acceptable levels and begun the long road towards making sure the server is bulletproof. Realistically, this is probably the most daunting challenge facing the team. We know that the Castor product suite is considerably more complex than the existing architecture, and we have our work cut out for us to make sure that the next generation of software is as ready for customers as the

At the same time, quality engineers have been giving test coverage to the web backend, the new session manager and enhanced inbox, basic clustering and load balancing capability, and the report execution cycle. Server QE has also expanded platform coverage for major database platforms, including support for Oracle as a metadata platform. In the coming month, quality engineering will be focused on ensuring that the Alpha 3 build is ready for customer consumption. In addition, quality engineers are preparing for product knowledge transfer that will be essential as we move towards Beta; members of the Tech Support team are rotating through as "guest QE's" in the next few weeks.

A new effort that began this month was the creation of a Castor Warehouse Monitor team. Dave Hutz and Sascha Naujoks are responsible for requirements analysis and the delivery plan for a Castor Warehouse Monitor product. While the Castor Server already features a statistics module and Server QE has been maintaining a warehouse monitor project for internal use, the new Warehouse Monitor team is ready to take this to the next level. We look forward to rapid progress in the coming week.

Demonstration Topics

VLDB driver upgrade

Milestone Schedule

Milestone	Description	Target Date
Alpha 3 Backend Feature Freeze	Freeze on all feature development for backend teams.	4/30/1999
Alpha 3 Feature Freeze	Code freeze for Alpha 3 feature set.	5/14/1999
Alpha 3 ZDB	Feature complete for Castor Phase 1. This ZDB will be available for customers for external testing.	5/28/1999
Beta 1 ZDB target	Cleanup tasks complete and software is of sufficient quality for an MSI Way Beta.	7/3/1999

Status

Recent Progress

Feature Implementation

- Web XML API. Continued and enhanced support for basic operations (authentication, element browsing, object browsing, report execution, report sorting, report pivoting, report page-by and prompts). Completed integration of the Web Inbox. More details are available in the Web report.
- Cache administration. Added the ability to monitor and manipulate report caches that exist in server memory and on disk. Completed the implementation of file-based caches and swapping logic.
- Document processing. We are in the process of integrating the document object into the server for the first time.
- Graph processing for Web. We have recently integrated the ability to create graphs on the server for display via the Web.
- Clustering. Clustered servers now support metadata synchronization, ensuring that metadata objects
 that are changed on one server can be propagated to other servers. Also, user sessions submitted
 through the Web are load balanced according to which server have the fewest open sessions.
- Server Admin. New features include the database instance wizard, usability enhancements, cache
 monitoring and administration, cluster administration, and the multidimensional security editor.

Stability and Performance

- Performance enhancements. Identified frequently used code in our diagnostics infrastructure, and
 made enhancements in those modules to improve overall system throughput. Also, the Metadata
 Server team optimized the number of SQL statements that were being used and greatly enhanced
 object browsing.
- Diagnostics. We have implemented a number of changes to make our diagnostics output more readable. This will help us more easily identify unnecessary function calls and other inefficiencies just by looking at ordinary diagnostics output. Mala Viswanath is focused on analyzing this output and building a list of potential inefficiencies.
- Memory leak analysis. We are currently focused on memory leaks for basic server operations. We
 have not driven down leaks to zero for all of these operations, although we are making progress on
 server startun/shutdown and report execution for simple reports.
- Deadlock analysis. We have completed the infrastructure necessary to help us find potential deadlocks in the system and cleaned up a number of small deadlocks. Unfortunately, we are still plagued some known deadlocks that have proven difficult to track down and eliminate.

Ouality Initiatives

- Feature testing. Report execution enhancements, cluster membership, backend support for web, session manager and inbox enhancements, XML API test programs.
- Alpha 2 visit to Payless. David Weld and Olivia Moneayo completed a site visit to Payless ShoeSource in the beginning of April.
- Platform testing. The 24x7 database rotation program has given us coverage of all databases we plan
 to support except for Tandem and DB2/390. Also, we have tested Oracle as a metadata platform and
 included this in the rotation program.
- StockMarket project. We have migrated the StockMarket project used by Telepath to the Castor
 Environment and identified a subset of reports that run correctly.

Performance Analysis

- Daily monitoring. Enterprise Systems Analysis team has taken responsibility for running daily
 monitoring tests.
- Alpha 3 objectives. We are measuring two sets of metrics for Alpha 3. The first is a series of
 maximum throughput tests for standard server operations, such as element browsing, object browsing,
 and report execution (3- and 4-tier). The second is a series of user concurrency measurements for the
 same operations.

Standard benchmarks. The Performance Analysis team is defining customer-based scenarios to ensure
that our platform can scale to meet customer requirements.

Migration

- Migration FAQ. Continued development and maintenance of frequently asked questions list based on nine Alpha site visits, reviews with Tech Support, Consulting, and customer meetings.
- Castor knowledge base. Began development of knowledge base for Castor.
- Castor Upgrade manual. Continued to provide material for Upgrade documentation.

Warehouse Monitor

- Formed a WH Monitor team. David Hutz is driving the requirements for Castor Warehouse Monitor
 and directing the execution of the delivery plan. Sascha Naujoks is responsible for WH Monitor
 development.
- Reviewed existing warehouse monitor project. Dominique Paschoud has turned over the warehouse
 monitor project previously maintained by QE to the WH Monitor team.
- Reviewed Castor statistics implementation. The WH Monitor team has submitted a list of
 enhancement requests for the Castor statistics modules based on Warehouse Monitor requirements.
 This will be reviewed and addressed in May.

Next Steps

Planning

Beta 1. We will begin the planning process for the Beta 1 development cycle.

Feature Development

- Web XML API. Continue support for drilling, NT authentication, and anonymous authentication. Support for Document Execution. Enhance Inbox functionality. Enhance support for personalization.
- Security: Integrate multidimensional security into report caching, enhance report subsetting to take advantage of MD security. Finish object access check in server.
- Report Execution and Cachine: Add intelligent invalidation/update of cache contents.
- Document Object and Execution: Finish first end-to-end document creation and execution.
- Clustering. Complete testing of metadata synchronization and begin development of cache synchronization and session synchronization to support fail over.
- Miscellaneous cleanup. There are a number of miscellaneous feature-related tasks and enhancements
 that we expect to make hefore Alpha 3.
- · Bug fixing. We will clear out the backlog of TQMS issues.

Stability and Performance

- Memory leaks. Expand analysis scope to include usage of XML API and more code paths for report
 execution (i.e. more complex reports).
- Deadlocks. Continue to trace the five known deadlocks and periodically run all-hands stress tests to reproduce deadlock errors.
- Performance. Continue to gather more potential optimizations based on diagnostics analysis and code review. Also, we expect a new team member to research compiler optimization and the issues that will inevitably turn up when this occurs.

Feature Testing

- Web XML API.
- · Caching and cache administration.
- Document processing.
- · Graph server.
- · Clustering.
- · Server Admin.

Quality Initiatives

- Platform testing. We will tighten up the platform test suites to establish a platform certification
 process similar to the one we use for the current products. Also, we will continue the platform rotation
 program.
- DB2 as metadata platform. The development team expects to add support for DB2 as a metadata platform in the coming weeks. This will be incorporated into the platform testing plan.
- APS rotation. Several members of the Technical Support team will each spend a week on the Server
 OE team to transfer product knowledge.
- Alpha 3 site visits. The Castor QE team has scheduled site visits towards the end of May and Server QE will be involved onsite as well as providing remote support.

Performance Analysis

- Alpha 3 objectives. Measure throughput and concurrency numbers to ensure that we have met our Alpha 3 targets.
- Benchmark scenarios. Complete the first iteration of customer scenario benchmarks and take an initial reading.

Migration

 Enhance existing documentation. Continue to enhance and maintain the FAQ, migration knowledge base, and upgrade manual.

Warehouse Monitor

Begin earnest development. Develop project as new statistics features become available.

Issues

- Lacking Server QE resources. The team recently lost one QE and will lose another QE resource in
 July. In addition, the Kernel engineering team has doubted in size in the past two months. Two Server
 OE resources should be added.
- Project management support. The server team needs a dedicated project manager to handle resource scheduling for the 12-16 developers and test engineers on the team.
- Program management support. The server team needs additional program management resources to focus on the following areas within the program:
 - · Stability and performance.
 - · Feature completion during Beta.
- Stability and concurrency. As mentioned in the status above, we are still plagued by deadlocks under concurrency. We have set the objective for Alpha 3 that we must be able to run an all-hands stress on the server before we will let the Alpha 3 build go to customer site.

Resources

The resource rosters for the Castor Server team, Migration team, and Warchouse Monitor team are shown below.

Name	Role	Team	Notes
Development Engine	975		
Wayne Li	Engineering Manager		
Ramprasad Polana	Software Engineering, team lead	System Debug Team	
Nick Pratt	Software Engineering	System Debug Team	Dead lock detection, performance
Sunil Dixit	Software Engineering, team lead	Stability and Performance Team	Memory Leak
Zheng Wang	Software Test Engineering	Stability and Performance Team	Performance/tracing
Lixin Li	Software Test Engineering	Stability and Performance Team	Memory leak/foot print
Juan Muraira	Software Engineering	Stability and Performance Team	Memory access errors

Programs Scott Cappiello	Program Manager		
Randy Hechinger	Tech Writer	1	L
Documentation	12 1		,
Dominique Paschoud	Quality Engineering	Kernel QE	
David Weld	Quality Engineering	Kernel QE	
Jianhua Wang	Quality Engineering	Lead for Kernel QE	
Ashish Soni	Quality Engineering	Lead for all backend teams	Kernel QE 50%
Quality Engineers			
Yonghui "Huge" Wang	Software Test Engineering	Build Team	Team build
Sam Helwig	Software Engineering	Document Object and Document Execution	
Kevin Wei	Software Engineering	Server security	
Yi Du	Software Engineering	Clustering	
Yuan Ding	Software Engineering	Web XML API: Client component	
Ping Xu	Software Engineering	Web XML API: Session Manager	T5 bootcamp
Janaki Goteti	Software Engineering	Web XML API: Execution Flow	
Tina Tian	Software Engineering	Report Execution, Cache admin	
Yuxiao Xiao	Software Engineering	Report Execution, Graph Engine	
Ningning Liu	Software Engineering, team lead	Report Execution, Report Caching	

Name	Role	Team	Notes
Migration Team			
Pat Orie	Programs Engineer	Castor Migration	

Name	Role	Team	Notes
Warehouse Monitor	Team		
David Hutz	Program Manager	Warehouse Monitor	
Sascha Naujoks	Warehouse Monitor Engineer	Warehouse Monitor	

Quality Report

Current issues meeting ZDB criteria for Alpha 3.

TQMS Status	Issues
TBC by QE	12
TBA	46
Assigned	141
Unfixed	2
Ready To Test	8
Postponed	23
TOTAL	232

Attachments

Cross-team Development Plan Feature Release Plan Performance Summary

Castor Server Status

May 27, 1999

Summarv

During the past month, the Server team has been wrapping up work for the Alpha 3 milestone. Recent achievements include Web XML API support for prompts, report manipulation, general diagnostics, and generation of graphs for the Web. A particularly exciting new addition is the first stage of the Document object, which includes basic support in the execution cycle. Documents are essentially layouts that contain multiple reports. A client can now submit a single request for a document, and that request will be broken down into constituent reports, each executed independently within the server. In addition to these efforts, the development team has turned its attention to closing down known issues with features and preparing for the Alpha 3 release.

At the same time, we have a group of developers focused on stability and performance. We have made noticeable progress in our periodic "all-hands" stress tests of the server. These tests still introduce random behavior, generating good issues that our simulated stress tests do not uncover. In the past month, we have been able to extend the length of time that the server can withstand these stresses.

Server QE has focused a lot of effort on support for the XML API, helping the Web QE team troubleshoot and also providing a layer of preliminary testing on the API in order to increase the productivity of the Web development team. We have also given feature test coverage to SQL Cancel, Prioritization, Scheduling, Caching and Cache Administration, Inbox, and Clustering. Finally, Server QE has also expanded platform coverage for major database platforms, including support for Oracle as a metadata platform.

Demonstration Topics

Document editor and document execution

Milestone Schedule

Milestone	Description	Target Date
Alpha 3 ZDB	Feature complete for Castor Phase 1. This ZDB will be	6/3/1999
1 '	available for customers for external testing.	
Beta 1 ZDB target	Cleanup tasks complete and software is of sufficient	7/10/1999
	quality for an MSI Way Beta.	

Status

Recent Progress

Feature Implementation

- Web XML API. Added support for prompts, report manipulation, generation of graphs for the web, as
 well as general diagnostics and error handling.
- Document Object and Execution: Finished first end-to-end document creation and execution. This is
 the first stage, which does not include prompts or XML API support.
- Graph processing for Web. Integrated the ability to create graphs on the server for display via the Web.
- · Bug Fixing: We are earnestly fixing bugs for Alpha 3.

Stability and Performance

- Performance enhancements. We have made some changes to improve the performance of login authentication. This should also allow us to increase concurrency in general.
- Memory leak analysis. For some builds, we have been able to drive our leak tests for basic operations down to zero. We are confident in the results we find from tools like Boundschecker. However, our daily tests using our in-house test programs still reveal memory consumption. We are trying to determine if the issue is with the tests or with the product.
- Deadlock analysis. We have removed a number of deadlocks from the system. Nonetheless, as we
 exercise more code paths, we discover new potential cycles as well. We expect to monitor our
 progress including an indication of how much code coverage we are achieving with our analysis.
- All hands stress tests. The efforts above have been demonstrated in the periodic all-hands stress tests
 run against the server. Previously, moderate concurrent activity could cause a deadlock on the server
 after 5-10 minutes of use. Recently, we have been able to survive hour-long stress tests without
 deadlocks. There are still other bugs and performance issues that are uncovered during these stress
 tests, but we are seeiing progress.
- Compiler optimization. We have a dedicated person working on using compiler optimization. We
 expect many issues to unfold in the course of turning optimization on and Andres Murillo is
 responsible for driving the effort.

Quality Initiatives

- Feature testing. We have given test coverage to all features of the XML API, SQL Cancel, Prioritization, Scheduling, Caching and Cache Administration, Inbox, Clustering.
- Platform testing. The 24x7 database rotation program has given us coverage of all databases we plan
 to support except for Tandem and DB2/390.
- Metadata certification. Also, we have tested Oracle 7.3 as a metadata platform and included this in the
 rotation program. Next steps are DB2, Oracle 8.0, and Oracle 8i.
- Support for performance analysis. Ashish Soni continues to support the performance analysis team representing server QE.
- · Alpha site visit to NDC. Jianhua Wang visited NDC for an Alpha site visit.

Performance Analysis

- · Daily monitoring. Enterprise Systems Analysis team continues for running daily monitoring tests.
- Alpha 3 throughput objectives. We are measuring maximum throughput tests for standard server operations, such as element browsing, object browsing, and report execution (3- and 4-tier). These test results are the ones used for daily monitoring.
- Alpha 3 concurrency objectives. We are also measuring user concurrency for the same operations.
 Bugs in the product that are still under research have hindered these test results.
- Standard benchmarks. The Performance Analysis team is defining customer-based scenarios to ensure
 that our platform can scale to meet customer requirements. Once the concurrency tests are adequately
 passed, we expect to run a benchmark scenario based on Best Buy's usage profile.

Next Steps

Planning

Beta 1. We will continue the planning process for the Beta 1 development cycle.

Feature Development

- Web XML API. Add support for drilling, NT authentication, and anonymous authentication. Add support for Document execution. Enhance Inbox functionality. Enhance support for personalization. Add administrative capability through the XML API.
- Security: Integrate multidimensional security into report caching, enhance report subsetting to take advantage of MD security. Finish object access check in server.
- Report Execution and Caching: Add intelligent invalidation/update of cache contents.
- Document Object and Execution: Add support for prompts and graphs. Optimize for performance.
- Clustering. Add cache synchronization and session synchronization to support fail over.

- Miscellaneous cleanup. There are a number of miscellaneous feature-related tasks and enhancements
 that we expect to make during Beta 1.
- Warehouse Monitor support. Make changes to statistics tables based on Warehouse Monitor requirements.
- Broadcaster Aurora support. Enhance request object and other infrastructure to support Broadcaster integration.
- Web Deuce support. Provide translation layer so for Web Deuce product.

Stability and Performance

- Performance. Continue research on compiler optimization and the resolve issues that will inevitably
 turn up when this occurs.
- Memory leaks. Keep basic operations leak-free. Expand coverage to include operations through XML API and more engine features.
- Stability and deadlocks. Increase code coverage of deadlock analysis.

Feature Testing

- Web XML API.
- · Document processing.

Quality Initiatives

- Close out Alpha 3 milestone. Ensure that we reach ZDB.
- Platform testing. We will tighten up the platform test suites to establish a platform certification
 process similar to the one we use for the current products. Also, we will continue the platform rotation
 program.
- DB2 as metadata platform. The development team expects to add support for DB2 as a metadata
 platform in the coming weeks. This will be incorporated into the platform testing plan.
- Alpha 3 site visits. The Castor QE team has scheduled site visits in June and Server QE will be involved onsite as well as providing remote support.

Performance Analysis

- Alpha 3 objectives. Measure throughput and concurrency numbers to ensure that we have met our Alpha 3 targets.
- Benchmark scenarios. Complete the first iteration of customer scenario benchmarks and take an initial reading.

Issues

- Impact of Broadcaster Aurora and Web Deuce. In order for these development efforts to be successful, the Castor Server must make some changes for appropriate support. These efforts introduce code risk during an important part of our development cycle and also impact our resource allocation for both developers and quality engineers.
- Project management support. The server team needs a dedicated project manager to handle resource scheduling for the 12-16 developers and test engineers on the team.
- Lacking Server QE resources. The team recently lost one QE and will lose another QE resource in
 July. In addition, the Kernel engineering team has doubled in size in recent months. Finally, the scope
 of the server functionality continues to increase as we support Aurora and Deuce. Two Server QE
 resources should be added.

Resources

The resource rosters for the Castor Server team are shown below.

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Wayne Li	Engineering Manager		
Ramprasad Polana	Software Engineering, team lead	System Debug Team	
Nick Pratt	Software Engineering, team lead	System Debug Team	Dead lock detection.
NICK Pratt	Sollware Engineering	System Debug Team	performance
Sunil Dixit	Software Engineering, team lead	Stability and Performance Team	
Zheng Wang	Software Test Engineering	Stability and Performance Team	
Lixin Li	Software Test Engineering	Stability and Performance Team	
Juan Muraira	Software Engineering	Stability and Performance Team	
Andres Murillo	Software Engineering	Stability and Performance Team	
Ningning Liu	Software Engineering, team lead	Report Execution, Report Caching	-
Yuxiao Xiao	Software Engineering, team lead	Report Execution, Graph Engine	
Tina Tian	Software Engineering	Report Execution, Cache admin	
Tina Hari	SORWARE Engineering	Heport Execution, Osone domin	
Janaki Goteti	Software Engineering	Web XML API: Execution Flow	
Ping Xu	Software Engineering	Web XML API: Session Manager	
Yuan Ding	Software Engineering	Web XML API: Client component	
Yi Du	Software Engineering	Clustering	-
Kevin Wei	Software Engineering	Server security	1
Sam Helwig	Software Engineering	Document Object and Document Execution	
Yonghui "Huge" Wang	Software Test Engineering	Build Team	Team build
Longying Zhao	Software Engineering		
Quality Engineers			
Ashish Soni	Quality Engineering	Lead for all backend teams	
Jianhua Wang	Quality Engineering	Lead for Kernel QE	
David Weld	Quality Engineering	Kernel QE	
Dominique Paschoud	Quality Engineering	Kernel QE	
Elsa Polo	Quality Engineering	Kernel QE	
Documentation			
Randy Hechinger	Tech Writer		
Programs		-	
Scott Cappiello	Program Manager		

Quality Report

Current issues meeting ZDB criteria for Alpha 3.

TQMS Status	Issues
TBC by QE	13
TBA	19
Assigned	134
Unfixed	0
Ready To Test	45
Postponed	0
TOTAL	232

Castor Server Status

July 7, 1999

Summarv

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- Lacking Server QE resources. The team recently lost one QE and will lose another QE resource in
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Resources

The resource rosters for the Castor Server team are shown below.

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Nick Pratt	Software Engineering	System Debug Team	Dead lock detection, performance
Sunil Dixit	Software Engineering, team lead	Stability and Performance Team	
Zheng Wang	Software Test Engineering	Stability and Performance Team	
Lixin Li	Software Test Engineering	Stability and Performance Team	
Juan Muraira	Software Engineering	Stability and Performance Team	
Andres Murillo	Software Engineering	Stability and Performance Team	
Ningning Liu	Software Engineering, team lead	Report Execution, Report Caching	
Ningning Liu Yuxiao Xiao	Software Engineering, team lead	Report Execution, Graph Engine	
Yuxiao xiao Tina Tian	Software Engineering	Report Execution, Cache admin	
lina lian	Software Engineering	rieport Execution, Outrie demini	
Janaki Goteti	Software Engineering	Web XML API: Execution Flow	
Ping Xu	Software Engineering	Web XML API: Session Manager	
Yuan Ding	Software Engineering	Web XML API: Client component	
Yi Du	Software Engineering	Clustering	
Kevin Wei	Software Engineering	Server security	
Sam Helwig	Software Engineering	Document Object and Document	
Yonghui "Huge" Wang	Software Test Engineering	Execution Build Team	Team build
Longving Zhao	Software Engineering		
Quality Engineers	.12		-
Ashish Soni	Quality Engineering	Lead for all backend teams	T T
Jianhua Wang	Quality Engineering	Lead for Kernel QE	
David Weld	Quality Engineering	Kernel QE	
Dominique Paschoud	Quality Engineering	Kernel QE	
Elsa Polo	Quality Engineering	Kernel QE	
Documentation	-		
Randy Hechinger	Tech Writer		
Programs			
Scott Cappiello	Program Manager		

Quality Report

Current issues meeting ZDB criteria for Alpha 3.

TOMS Status	Issues
TBC by QE	13
TBA	19
Assigned	134
Unfixed	0
Ready To Test	45
Postponed	0
TOTAL	232





Castor Program Status - 7/30/99

Status	
Overall Summary	:
Summary – Web	
Summary – COM API & SDK	
Summary – Kernel	
Summary – Engine	
Summary – Interfaces	
Summary – Quality Engineering	٠.
Status Details	٠,
Quality Engineering Detailed Status	
Resources & Roles	
Engine Resources & Roles	
Server Resources & Roles	
COM Resources & Roles	
Interface Resources & Roles.	
Unterface Resources & Roles	
Extended OF Resources & Roles	

Status

Overall Summary

July = Moving, planning, company days, and stabilizing Alpha 3. It hasn't been the most productive of months for the technology organization, but all things considered we managed to accomplish a few key qoals during a month filled with distractions.

First and foremost, we successfully moved buildings over the span of two weeks – while enduring a week with teams split between the two facilities in the midst of trying to complete our Alpha 3 goal. While the move could have gone a bit smoother, we were able to get settled into our new offices in record time. DSS Labs did a remarkable job of moving all of our servers and getting them operational in the matter of a few days.

During and around the move we focused on rooting out the few remaining bugs in our Alpha 3 build. We have managed to drive our overall bug count down considerably and deliver a solid product. This build qives us a stable platform to build on during our push to Beta 1.

In addition to trying to meet our Alpha 3 goals during July, we have finalized our plans for Beta 1. The plans are designed to finish our remaining feature development while ensuring quality development, and to do all this in an aggressive timeframe. Given our past stabilization efforts we need roughly a month to hunt down and kill our bugs before a major ZDB milestone. Given this, we need to wrap all development up by early to mid September without increasing our bug count significantly. If we can achieve this, we will deliver our Beta 1 build in time for DSS World and be on track to ship the GA software sometime in 0.12000.

Summary - Web

Summary - COM API & SDK

Summary - Kernel

The Kernel team efforts are divided into three areas: Execution and Caching, the Web API, and Stability/Performance. Highlights for each subteam during the month of July are listed below.

Execution and Caching

The Execution and Caching team is primarily completing functionality for document execution and report caching. Recent contributions include caching enhancements to support the Web API inbox work, as well as progress on Cache Invalidation. The latter feature rounds out our cache-matching algorithm so that report caches are not used when the underlying report definition changes.

In addition, this team continued requirements analysis and preliminary design for Broadcaster integration. The scope of this work will not be completed in the Beta 1 timeframe, but the work is independent enough that we will be able to provide a separate development branch for the Broadcaster team to work with. In the past month, the team has worked with the Broadcaster team to complete a requirements document, an interface specification proposal, and a preliminary design document. Next steps are to complete design work and put a development plan in place.

Web XML API

The Web API team has drastically revised its development plans in order to reach a September Beta. The team has a significant amount of feature development to complete, and probably represents the critical path to feature completion for the backend. During the month, the team has continued design work for Beta 1 features, including a revised Inbox, Drilling, Searching, and Save as. The team has recently completed API support for NT authentication, anonymous authentication (guest users), the ability to change password, and the ability to display personal folders based on each user. The team is working at a very aggressive pace towards weekly deliverables to support the Web GUT team.

Stability and Performance

(Input from Dave Hutz)

The Stability and Performance team is seeing incremental improvements in performance and stability, though we are still short of our Alpha 3 objectives in both areas. The team is finding and fixing lots of good Issues, but from a total product level, we are still lacking visibility into how much further we need to go. In happier news, we are making solid progress in memory leaks, meeting our A3 objectives. Members of the team dedicated to tracking memory leaks are moving on to get additional code coverage as planned for Beta 1.

Towards our stability goals, we are nearing the stage where we can run an all-hands-stress through web for object browsing and report execution. It should happen sometime during the week of 8/2. We have uncovered a significant issue in the processing of XSL in our ASP-based products that is a significant problem for Castor Web and probably also Subscriber. It could be as much as a 1 week impact to schedule.

In terms of performance, we should see a 15-35% performance gain in our Alpha 3 branch, as soon as the teams merge into main. There are also some significant improvements (mostly to properties) in Beta scope for COM. The team is cherry-picking some obvious bottlenecks now, but thinks that XML generation is a performance risk (estimating ~30% CPU time in XML generation) and may need to be reworked.

For infrastructure, we are enhancing our suite of automated test tools. Soon, we should be able to setup and run automated Web stress tests, putting more of the test burden on machines.

In addition to supporting the several efforts of the above three teams, the Kernel QE team is responsible for system-wide quality activities. During the past month, Kernel QE began the Customer Project Rotation plan, in which real customer projects are upgraded and tested in regression mode, to broaden our exposure to project-specific quirks. Also, we participated in the Castor-wide mini-regression on A3 candidate builds to flesh out last-minute P1 and P2 issues.

From an overall program perspective, we are facing the following top risks:

- Need visibility into Stability and Performance status. Even if the feature development teams succeed in hitting their aggressive plans, we have a hard time determining whether the product is ready for Beta in terms of performance and stability.
- · Need OE support on Web API.

Summary - Engine

Summary - Interfaces

Summary - Quality Engineering

Status Details

Quality Engineering Detailed Status

Resources & Roles

Engine Resources & Roles

Name	Role	Sub Team/ Responsibility
Ben Li	CTA	
Jeff Bedell	Program Management	
Ash Jhaveri	Program Management	
Xinyi Wang	Engineering Team Lead	Analytical Engine
Yuling Ma	Engineering	Analytical Engine
Andrea Torsello	Engineering	Analytical Engine
Xiaonan Han	Engineering	Analytical Engine
Hani Soewandi	Quality	Analytical Engine
Jun Yuan	Engineering Manager	Query Engine, SQL Engine
Xun Feng	Engineering	Query Engine
Yi Luo	Engineering	Query Engine
Parker Zhang	Engineering	Query Engine
Leon Bun	Engineering	SQL Engine
Yinong Chen	Engineering	SQL Engine
Sadanand Sahasrabudhe	Engineering Emeritus (Product Management)	SQL Engine
Lingxiang Chen	Quality	Lead QE
Jun Shun	Quality	SQL Engine
Hank Wang	Quality	Query Engine

Server Resources & Roles

Wayne Li	Engineering Manager		
Stability and performan	ce team		
Ramprasad Polana	Software Engineering	Technical lead	
Nick Pratt	Software Engineering	Development lead	
Zheng Wang	Software Test Engineering		
Lixin Li	Software Test Engineering		
Juan Muraira	Software Engineering		
Yi Du	Software Engineering		
Abhijit Hayatnagarkar	Software Engineering		
Execution and caching	team		
Ningning Liu	Software Engineering	Technical lead	
Sam Helwig	Software Engineering	Development lead	
Tina Tian	Software Engineering		
Liqun Jin	Software Engineering		Broadcaster integration
XML API team	_		
Janaki Goteti	Software Engineering	Technical lead	

Yuan Ding	Software Engineering	Development lead	
Ping Xu	Software Engineering		
Yuxiao Xiao	Software Engineering		
Longying Zhao	Software Engineering		
Build and regression to	nam		
Andres Murillo	Software Engineering	Team lead	
Huge Wang	Software Test Engineering		
Quality Engineering			
Ashish Soni	Quality Engineering	QE lead for all backend teams	
Jianhua Wang	Quality Engineering	QE lead for Kernel team	
Dominique Paschoud	Quality Engineering		
Elsa Polo	Quality Engineering		
Ngone Fall	Quality Engineering		
Documentation	A management was a second and a second a second and a second a second and a second a second and a second and a second and		
Randy Hechinger	Tech Writer		
Programs		And the second of the second o	
Scott Cappiello	Program Manager		
Patrick Vinton	Program Management Engineer	Execution and caching	
David Hutz	Program Manager	Stability and performance	Shared time with Abell products WH Monitor, Object Manager

Migration Team

Name	Role	Sub Team/ Responsibility	Notes
Pat Orie	Programs Engineer	Castor Migration	

Warehouse Monitor Team

Name	Rote	Sub Team/ Responsibility	Notes
David Hutz	Program Manager	Warehouse Monitor	
Sascha Naujoks	Warehouse Monitor	Warehouse Monitor	
	Engineer		

COM Resources & Roles

Name	Role	Sub Team/ Responsibility
Sean McCafferty	Program Manager	Development team project management.
Will Hurwood	Managing Architect	Overall design and architecture for DSS Objects.
Gary Xue	Engineer	Object Management
Zhiying Chen	Engineer	Object Management
Cezary Rascko	Engineer	Object Management
Jing Li	Engineer	Object definitions schema and application.
Dan Preotescu	Engineer	Object definitions and parser development
lan Falicov	Engineer	Object definitions.
Fabian Camargo	Engineer	Element Browsing, Prompting, Report Resolution
Glenn Boysko	Manager	SDK program management and test engineering
Yansong Wang	Quality Engineer	Object Management, Prompting, Element Browsing
Peter Hefner	Documentation	Developer Guide and API Specification

Jitendra Shirolkar	Software Test Engineer	DSS Web 5.x API Customer Migration, Web API Testing
Lawrence Lun	Software Test Engineer	Drilling, SDK Test Framework/Infrastructure
Lixin Shou	Software Test Engineer	XML Validation (all forms)
Chen Qian	Software Engineer	Application EngineeringSample Applications
Fernando Gonzalez	Quality Engineer	TQMS Management, Regression Tests, Acceptance Tests

Interface Resources & Roles

Name	Role	Sub Team/ Responsibility
Fabrice C. Martin	Program Manager	Castor GUI program management
Eduardo Carranza	Engineering Manager	Overall engineering management
Arturo Gav	Engineering Manager	Administration GUI management & engineering
Erika Kuswa	QE Manager	Castor GUI Quality Engineering management
Javier Aldrete	Engineer	Castor Architect Editors design and engineering
Sudhakar Nelamangala	Engineer	Filter Editor & Castor GUI Engineering and design
Jing Ning	Engineer	Administration tools and dialogs design and engineering
Andres Paz	Engineer	Metric Editor & Castor GUI Engineering and design
Sergio Treio	Engineer	Object Browser and Castor GUI design and engineering
Pankaj Bengani	Quality Engineer	Castor GUI performance quality engineer
Frances Chao	Quality Engineer	Administration quality engineering
Adel Elcheik	Quality Engineer	Metric and Filter functionality quality engineering
Olivia Moncayo	Quality Engineer	Castor Architect quality engineering
Chaitan Kansal	Software Test Engineer	Castor GUI quality engineering
Victor Peña	Engineer	Desktop Viewers
Jorge Garcia	Engineer	Schema Printing Component
Mayra Madrigal	Quality Engineer	Application level editors quality engineering
Hector Aquilera	Quality Engineer	Castor Architect quality engineering
Carlos Madrid	Quality Engineer	Object Browser quality engineering

Web Resources & Roles

Doug Everhart	Program Manager
Gunther Brenes	Software Architect, GUI Design
Raul Camacho	Engineering Manager
Arturo Oliver	Web GUI Design & implementation, Engineering Manager
Jiefeng Li	Web GUI Design & implementation (XSLs)
Jupiter Munoz	Web GUI Design & implementation (asp/XSL)
Victor Arjona	Software Engineer
Andrew Smith	QE Lead
Alda Cheng	Quality Engineer
Jonathan Jiang	QE

Extended Web Team

Name Wayne Li	Web Server, Server implementation
Janaki	Web Execution flow
Sam Helwig, NingNing	Document Object
Will Hurwood, Jin Li, Zhiying	COM designs and implementation for Web
Chen, Fabian Camargo	
Yuxiao Xiao	Graph object

Glenn Boysko, Jitendra Shirolkar	Review of the Web Script Library and additional support (as the SDK Team has its own website based on the Web API and the Web Team's script library).
Yuan Ding	Web Server side implementation

Extended QE Resources & Roles

OE Integration Team

Name	Role
Olivier Marchal	QE Lead
Mala Viswanath	Installation, configuration wizard, and diagnostics (for Beta 1)
José Rosas	End-to-end story

QE Cross Team

Name	Role
Ana López	QE Release Manager
Dan Kerzner	Alpha and Beta Programs Lead
Cuong Bui	VMALL Engineer



Castor Program Status - 8/27/99

6
4
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Status

Overall Summary

Summary - Web

Summary - COM API & SDK

Summary - Kernel

The Kernel team efforts are divided into three areas: Execution and Caching, the Web API, and Stability/Performance. Highlights for each subteam during the month of August are listed below.

Execution and Caching

The execution and caching team has had a steady and consistent development process the past month. The team added Inbox, graph, drilling, pivoting, and sorting support to documents, which ultimately completes backend document support for Web. The team also refined the report cache matching algorithm to include prompt comparison for reports with filter or template prompts.

In order to complete the Beta 1 build, the team will continue development on cache synchronization in a clustered environment and will enhance the client connection mechanisms. After this is complete, no new feature development is planned. Proactively, the team will then focus its efforts on performance; reactively, the team will respond to QE scalability tests and wrap up small details on features to complete story-lines.

Working in parallel to the rest of the team on a separate timeline, Liqun Jin has worked with the Broadcaster team to design a Server interface, and is currently half way done with its development. This work has been put on a separate timeline because it is not critical to the beta releases of the product since Broadcaster Aurora development will be still in infant stages at this time. However, this new interface is expected to be complete in two weeks, and QE is already poised to begin testing then.

Web XML API

The month of August was a very aggressive development period for the Web API team. The team executed on an ambitious five-week plan for delivering weekly functionality for the Web GUI team. Execution success was due to well-thought-out designs, frequent communication in daily meetings, and the hard work of engineers and QEs working long hours and weekends.

Key features now available through the API include a completely revised Inbox, which is the basis for a significant number of web features; drilling support for reports; support for drilling, prompts, and graphs with documents; searching; "save as" support for reports; and administration of web-specific settings.

Looking ahead, the Web API team plans to focus on stability and performance of the Web API. In addition to addressing any issues uncovered by the Web GUI team and by QE testing, the team will engage in code reviews and stress testing to improve the stability of the product.

Stability and Performance

The Stability and Performance team continues to find and fix lots of good issues, but from a total product perspective, there is a great deal of work to do. The product overall has fallen short of our Alpha 3 objectives for Performance and Stability. We had hoped at this point to be able to survive an all-hands stress test in either 3-tier or 4-tier. We have succeeded with automated tests using simulated clients, and the server has survived both 3-tier and 4-tier manual stress tests, but we continue to identify new issues with each test that prevent us from really stressing the server in the all-hands scenario. In terms of performance, the A3 build is close to our performance targets for low user concurrency, but well off the mark for high concurrency.

In addition to performance and stress objectives, the team is also responsible for memory leak analysis and for code/design reviews of key modules critical to overall server stability. During the month of August, the team expanded the scope of automated memory leak tests to include additional operations: server admin commands, inbox retrieval, and document execution. The team also optimized the service manager module to improve performance for dealing with requests to the server. Finally, the team implemented major changes to the database connection modules to improve robustness and error-handling capabilities.

As we move towards the Beta release, the team has produced itemized lists of changes and optimizations for both stability and performance. In addition to proceeding through these lists, the team will continue to conduct regular all-hands stress tests to generate new issues. For memory leak analysis, the team is trying to shift its role from fixing memory leaks to identifying leaks and providing infrastructure so that the actual resolution may be distributed to engineering teams. The Enterprise Analysis team will continue to run daily tests to monitor performance on a build-by-build basis and also monitor progress in terms of the I-Renchmark goal for Beta 1.

The Server QE team supports the development efforts of each of the above teams. QE has been testing features for the Exec/Caching team, such as the use of security filters with caching. QE also played an instrumental role as the gatekeeper of the XML API team's weekly deliverables, validating all features mentioned above. In addition to supporting these efforts, the Server QE team is responsible for system-wide quality activities. During the past month, Server QE ran regression tests to help us close out feature issues for Alpha 3, while also updating the suite of regression tests. We also continued the customer project rotation program, looking for issues with the infamous Western Digital project.

From an overall program perspective, we are facing the following top risks:

- Need better visibility into performance and stability. We need to get better at measuring where we
 are and how close we are to where we would like to be. We know we are making progress at the
 micro level where a lot of fixes are made, but the bigger picture is not as clear.
- Performance analysis to date has neglected response time objectives, particularly for three-tier.
 While we may make progress with throughput numbers, the perceived response time of the product continues to be an issue.
- Direct QE resource is needed for stability work. This role is being played in part by Ashish Soni and members of the EA team. However, the engineers need dedicated QE resources who can work more closely with engineers.

Summary - Engine

Summary - Interfaces

Summary - Quality Engineering

Status Details

Quality Engineering Detailed Status

Resources & Roles

Engine Resources & Roles

Server Resources & Roles

Name	Role	Sub Team/ Responsibility	Notes
Engineering			
Wavne Li	Engineering Manager		
Stability and performan	ce team		
Ramprasad Polana	Software Engineering	Technical lead	
Nick Pratt	Software Engineering	Development lead	
Zheng Wang	Software Test Engineering		
Lixin Li	Software Test Engineering		
Juan Muraira	Software Engineering		
Abhijit Hayatnagarkar	Software Engineering		
		1	
Build and regression te	Software Engineering	Team lead	
Andres Murillo	Software Engineering	1 Curi IGGU	
Huge Wang	Software rest Engineering		
Execution and caching	team		
Ningning Liu	Software Engineering	Technical lead	
Sam Helwig	Software Engineering	Development lead	
Tina Tian	Software Engineering		
Liqun Jin	Software Engineering		Broadcaster integration
XML API team			
Janaki Goteti	Software Engineering	Technical lead	
	Software Engineering	Development lead	Part of the Part o
Yuan Ding	Software Engineering	Development lead	
Ping Xu	Software Engineering		
Yuxiao Xiao	Software Engineering		
Longying Zhao	Software Engineering		
Yi Du	Software Engineering		
Quality Engineering			
Ashish Soni	Quality Engineering	QE lead for all backend teams	
Jianhua Wang	Quality Engineering	QE lead for Kernel team	
Dominique Paschoud	Quality Engineering		
Elsa Polo	Quality Engineering		
Ngone Fall	Quality Engineering		
Documentation	Annual value of the total control of the control of	1	
Randy Hechinger	Tech Writer		
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Programs			
Scott Cappiello	Program Manager		
Patrick Vinton	Program Management Engineer	Execution and caching	
David Hutz	Program Manager	Performance analysis	Shared time with Abell products WH Monitor, Object Manager

Migration Team

	Name	Role	Sub Team/ Responsibility	Notes	
ì	Pat Orie	Programs Engineer	Castor Migration		

Warehouse Monitor Team

Name	Role	Sub Team/ Responsibility	Notes	
David Hutz		Warehouse Monitor	Shares time with Abell products,	
David Flotz	, rogram manage		Performance Analysis, Object	
			Manager	
Sascha Naujoks	Warehouse Monitor	Warehouse Monitor		
	Engineer			

COM Resources & Roles

Interface Resources & Roles

Web Resources & Roles

Extended OE Resources & Roles



Castor Program Status - 9/24/99

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Interface Resources & Roles	0
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Status

Overall Summary

Summary - Web

Summary - COM API & SDK

Summary - Kernel

The Kernel team is divided into three subteams: Execution Flow team, the XML API team, and the Stability/Performance team. Highlights for each subteam during the month of September are listed below.

Execution and Caching

The Execution and Caching team has continued their steady development process the past month. All Beta 1 features are complete, so the team can now concentrate keeping the bug count low and cleaning up its code.

The team is now gearing up for the Beta 2 cycle. Most planned tasks include code cleanup for stability and performance, such as dividing the Report Server and Report Instance (for stability and ease of maintenance) and tuning user authentication mechanisms (for performance).

Ther team also does plan to do some feature development in Beta 2. The marquee Beta 2 feature is Broadcaster Aurora support. Although this is a fairly significant feature that typically would not be part of beta development, this work is reasonably independent of code used by the Desktop and Web. The remaining Beta 2 feature development is minor but necessary to complete end-to-end stories and preserve backward compatibility with the Abell product suite.

Web XMI APT

The first half of September was focused on getting the features developed during August into the main build. After an arduous merge process, the main build now supports the Beta 1 web feature set in its entirety, free of memory leaks, and passing regression testing. In the second part of the month, the XML API team turned its attention to stability and performance and fixing TQMS issues. Now that the main build supports all web features, we are able to run 4-tier stress tests and these tests have uncovered several useful issues for the team. In addition, we are beginning to reduce the overall issue count, although some OE feature testing is still outstanding.

Looking ahead, the Web API team plans to concentrate on TQMS issues and on stability and performance of the Web API. The team is also planning for the Beta 2 development cycle. Once again, this team probably has the heaviest load of planned development for the cycle. Although the planned work is not nearly as extensive as the Beta 1 cycle, there are "loose end" features to support the Web GUI and two minor enhancements to support the SDK team's analysis of requirements of existing Web API users.

Stability and Performance

Last month, one of the top issues was gaining visibility into the progress of the performance and stability team, since a lot of their work is interrupt-driven. We have developed a set of management controls that the team reviews with Steve Trundle and the project management team on a weekly basis. These controls are aligned with the key initiatives of the team:

- Enforcing the adoption of coding standards throughout the backend teams.
- Monitoring and resolving potential deadlock situations in our software.
- Running semi-weekly all-hands stress tests and resolving resulting issues.
- Monitoring and enforcing the resolution of memory leaks and memory usage in the server.

Now that the 4-tier features are available in the main build and we have added Sumeet Bhalla on the QE team, we are able to add the following additional initiatives:

- Running automated stress tests on a regular basis.
- Running stability tests that target boundary cases in the server.

For the Beta 2 cycle, the marquee feature contribution of the stability and performance team will be revised database connection code, which has been enhanced for stability and robustness for a critical part of the server's responsibility.

Quality Engineering

The Server QE team supports the development efforts of each of the above teams. QE expects to finish Beta 1 feature testing by the end of September, including cache synchronization for clustering and database certification. Most of the next month will be spent reaching the quality objectives for Beta 1.

Risks/Issues

From an overall program perspective, we are facing the following top risks:

- Progress on stability work needs to accelerate. We are making progress and have better controls to
 monitor the progress, but it is clear that we need to move faster. A lot of the stability issues that we
 turn up in our various stress tests do not make their way to TQMS, so metrics based on TQMS issue
 counts can be misleading in judging stability of the product.
- Performance analysis to date has neglected response time objectives, particularly for three-tier.
 While we may make progress with throughput numbers, the perceived response time of the product continues to be an issue.
- Need to keep tight control on scope. Although each subteam knows of some additional development
 work to be done, we need to carefully limit the amount of code changes we allow at this stage of
 development.

Summary - Engine

Summary - Interfaces

Summary - Quality Engineering

Status Details

Quality Engineering Detailed Status

Stability and Performance Management Scorecard

Deadlocks

Deadlock Metric	Current	Beta 1 Goal
Known cycles	9	0
Code exercised	Automated Stress Test	Full Regression

Stability Tests

Metric	Current	Beta 1 Goal
Percent of cases tested	0%	N/A
Percent of cases passed	0%	N/A

New QE joined Server team 9/21 to begin executing these tests.

Automated Stress Tests (see Simulated stress scorecard below)

· Most successful test to date:

• 500 users, ~6000 jobs, 25 minutes

· 4-tier: report execution

All-hands Stress Tests (see All-hands stress scorecard below)

- · Last all-hands stress test:
 - 101 users, 700 jobs
 - 4-tier: report execution, inbox operations, prompt execution, report caching

Memory Leaks and Usage (see Memory Leak scorecard below)

Memory Metric	Leak	Usage	Beta 1 Goal
Scenarios in automated tests	94%	56%	100%
Scenarios assigned owners	97%	97%	100%
Tested scenarios that are clean	87%	66%	100%
Total scenarios that are clean	81%	38%	100%

Performance

Performance Benchmark	Current Status	Beta 1 Goal	GA Goal	Abeli
I-Benchmark-Beta Throughput	Test fails	300 rpm	N/A	

Resources & Roles

Engine Resources & Roles

Server Resources & Roles

Name	Role	Sub Team/ Responsibility	Notes
Engineering			
Wayne Li	Engineering Manager		
Traying Li			
Stability and performan	ce team		
Ramprasad Polana	Software Engineering	Technical lead	
Nick Pratt	Software Engineering	Development lead	
Zheng Wang	Software Test Engineering		
Lixin Li	Software Test Engineering		
Juan Muraira	Software Engineering		
Abhijit Hayatnagarkar	Software Engineering		
Thompson and the second			
Build and regression te			7
Andres Murillo	Software Engineering	Team lead	
Huge Wang	Software Test Engineering		
Execution Flow team		The state of the s	
Ningning Liu	Software Engineering	Technical lead	
Sam Helwig	Software Engineering	Development lead	-
Tina Tian	Software Engineering		
Ligun Jin	Software Engineering		Broadcaster integration
XML API team			
Janaki Goteti	Software Engineering	Technical lead	
Yuan Ding	Software Engineering	Development lead	
Ping Xu	Software Engineering		
Yuxiao Xiao	Software Engineering		
Longying Zhao	Software Engineering		
Yi Du	Software Engineering		
1100			
Quality Engineering			
Ashish Soni	Quality Engineering	QE lead for all backend teams	
Jianhua Wang	Quality Engineering	QE lead for Kernel team	
Dominique Paschoud	Quality Engineering		XML API
Elsa Polo	Quality Engineering		Execution Flow
Ngone Fall	Quality Engineering		Execution Flow
Sumeet Bhalla	Quality Engineering		Stability and Performance
Documentation	Tech Writer		
Randy Hechinger	Tech Willer		
Programs			
Scott Cappiello	Program Manager		
Patrick Vinton	Program Management Engineer	Execution and caching	
David Hutz	Program Manager	Performance analysis	Shared time with Abell product WH Monitor, Object Manager

Migration Team

Name	Role	Sub Team/ Responsibility	Notes
Pat Orie	Programs Engineer	Castor Migration	

Warehouse Monitor Team

Name	Role	Sub Team/ Responsibility	Notes
David Hutz	Program Manager	Warehouse Monitor	Shares time with Abell products,
	-		Performance Analysis, Object
			Manager
Sascha Naujoks	Warehouse Monitor	Warehouse Monitor	
	Engineer		

COM Resources & Roles

Interface Resources & Roles

Web Resources & Roles

Extended QE Resources & Roles



Castor Program Status - 11/22/99

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Status

Overall Summary

Summary - Web

Summary - COM API & SDK

Summary - Kernel

The Kernel team is divided into three subteams: Execution Flow team, the XML API team, and the Stability/Performance team. Ordinarily, these subteams operate fairly independently. Like all backend teams during the past month, all three have been focused on reaching the Beta 1 Performance and Stability objectives.

Stability and Performance

The charter of the Stability and Performance team has been to serve as a clearinghouse for all backend teams with regard to the multiple performance and stability objectives. These objectives include targets for

- eliminating potential deadlocks from the system,
- · reducing memory leaks and memory usage for key operations,
- · stressing the server with automated tools,
- · stressing the server with manual usage, and
- · achieving acceptable scores on the I-Benchmark.

As of 11/19, all objectives are still in progress. Deadlocks and memory usage seem to have reasonably predictable paths to completion. We still have difficulty predicting when we can reach the stress testing objectives.

Top Issues

From an overall program perspective, we are facing the following top issues in addition to those already discussed in the Quality Engineering section:

- Ability to execute lowards cross-team objectives. During the course of the past cycle, we have had
 difficulty reaching objectives that require work across all backend teams. There are a number of
 contributing factors: we seem to be lacking aggressive owners who can drive cross-team issues,
 owners lack perceived authority to rally the resources they need, and the team as a whole tends to
 aed distracted when working towards multiple objectives.
- Level of confidence in our ability to hit stability and performance goals in general. Since it has taken
 more effort than anticipated to hit the Beta 1 objectives, we need to adjust our plans for stability and
 performance work in the next development cycle. We need to devote more of our time and
 resources towards such objectives and make sure that we can effectively drive the work across
 teams.

Impact of Beta 1 slippage on Beta 2 plans. Given the issue mentioned above, as well as the time lost
trying to close the Beta 1 objectives, we have had to revisit our strategy for Beta 2. While the
majority of the remaining for Beta 2 falls in the category of bug fixing and stabilization, there are a
set of tasks to complete unfinished features. Instead of completing these features, we expect to
remove them outright. Features at risk include support for clustering with Inbox synchronization,
server statistics on DB2 and Oracle, 3-tier project creation, support for Broadcaster Aurora, and Web
API enhancements for customers who are migrating.

Summary - Engine

Summary - Interfaces

Summary - Quality Engineering

Status Details

Quality Engineering Detailed Status

Stability and Performance Management Scorecard

Resources & Roles

Engine Resources & Roles

Server Resources & Roles

Name	Role	Sub Team/ Responsibility	Notes
Engineering			
Wayne Li	Engineering Manager		
Stability and performan		1	
Ramprasad Polana	Software Engineering	Technical lead	
Zheng Wang	Software Test Engineering		
Lixin Li	Software Test Engineering		
Abhijit Hayatnagarkar	Software Engineering		In Bootcamp
Execution Flow team	1		
Ningning Liu	Software Engineering	Technical lead	
Sam Helwig	Software Engineering	Development lead	
Tina Tian	Software Engineering		
Liqun Jin	Software Engineering		Broadcaster integration
XML API team	1		
Janaki Goteti	Software Engineering	Technical lead	
Yuan Ding	Software Engineering	Development lead	
Ping Xu	Software Engineering		
Yuxiao Xiao	Software Engineering		
Longying Zhao	Software Engineering		
Yi Du	Software Engineering		
Quality Engineering			
Ashish Soni	Quality Engineering	QE lead for all backend teams	
Jianhua Wang	Quality Engineering	QE lead for Kernel team	
Dominique Paschoud	Quality Engineering		XML API
Elsa Polo	Quality Engineering		Execution Flow
Ngone Fall	Quality Engineering		Execution Flow
Sumeet Bhalla	Quality Engineering		Stability and Performance
Hengky Suryadi	Quality Engineering		Acceptance
Documentation	I was a second or		1
Randy Hechinger	Tech Writer		
Programs			
Scott Cappiello	Program Manager		
Patrick Vinton	Program Management Engineer	Execution and caching	

System Component Team

Name	Role	Sub Team/ Responsibility	Notes
Doug Meyer	Engineering Manager		
Nick Pratt	Software Engineering		
Juan Muraira	Software Engineering		
Andres Murillo	Software Engineering		
Javier Leija	Software Engineering		Testing architecture

Migration Team

Name	Role	Sub Team/ Responsibility	Notes
Pat Orie	Programs Engineer	Castor Migration	

Warehouse Monitor Team

Name	Role	Sub Team/ Responsibility	Notes
Sascha Naujoks	Warehouse Monitor	Warehouse Monitor	
1	Engineer		

COM Resources & Roles

Interface Resources & Roles

Web Resources & Roles

Extended QE Resources & Roles



Castor Program Status - 11/22/99

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Status

Overall Summary

The past two months have been exciting and frustrating at the same time. The team is still driving towards its Beta 1 milestone, a mark that we had hoped to achieve by MicroStrategy World. While the team was in fairly good shape with feature development at the time of the last review, we have not been able to achieve our performance and stability goals required to call it Beta 1. This reality has been extremely frustrating for everyone involved and still plagues us. The team continues to test and attempt to isolate the root of the instability problems though we are still uncertain as to when we will achieve the Beta 1 milestone as we had in titially defined it.

The bright spots over the last couple months relate to the Castor presentations we have given. During the week of MicroStrategy world we ran two successful product demonstrations that went off without a hitch – one during the company meetings and another during Futures Day. The Futures Day presentation was received with many rounds of applause indicating customers' approval of the product's new feature set. Additionally, we showed the product at the Spanish User Conference in La Toja and at the European Company days in London. As with the previous presentations, Castor showed well and generated some positive excitement.

Given that the product is relatively stable – stable enough to conduct customer site visits, but not stable enough to meet our B1 criteria – we have begun our B1 customer testing. This has allowed us to continue pushing our testing cycle forward in spite of still being officially in Alpha. At this point we have visited six different sites including our dear friends at La Caixa. So far testing has gone well (more detail to follow).

In short, we are in crunch mode with Castor. The interface teams are working on Beta 2 development and are only somewhat impeded by the delay in the back end. The server teams have been directed to focus solely on stability and testing, and will hopefully get the product in Beta shape in the near future.

Summary - Engine

The engine team has completed almost all of the feature work for Castor. The few remaining pieces of functionality are more bug fixing than feature development, with a primary area being SQL optimization. As part of the beta testing, we are gathering test data about the performance and syntax differences between Abell and Castor SQL. We expect to be added SQL and general processing optimizations into engine during entire course of beta.

In addition, the team is helping out with stability testing and performing code reviews. Many of the issues with SQL and engine optimization relate to assumptions made in the initial design of the code. Consequently, these require review and some design work before making any changes. No changes will be made until the server achieves Beta 2 though design work on these optimization "bugs" is ongoing.

Along with the beta testing, the team continues to perform customer project testing and feature combination testing. As we begin to stress the engine we are finding more and more issues which is to be expected. As a result, we will continue to expand our test coverage as quickly as possible.

Summary - Kernel

The Kernel team is divided into three subteams: Execution Flow team, the XML API team, and the Stability/Performance team. Ordinarily, these subteams operate fairly independently. Like all backend teams during the past month, all three have been focused on reaching the Beta 1 Performance and Stability objectives.

Stability and Performance

The charter of the Stability and Performance team has been to serve as a clearinghouse for all backend teams with regard to the multiple performance and stability objectives. These objectives include targets for

- eliminating potential deadlocks from the system,
- · reducing memory leaks and memory usage for key operations,
- stressing the server with automated tools,
- · stressing the server with manual usage, and
- achieving acceptable scores on the I-Benchmark.

As of 11/19, all objectives are still in progress. Deadlocks and memory usage seem to have reasonably predictable paths to completion. We still have difficulty predicting when we can reach the stress testing objectives.

Top Issues

From an overall program perspective, we are facing the following top issues in addition to those already discussed in the Quality Engineering section:

- Ability to execute towards cross-team objectives. During the course of the past cycle, we have had
 difficulty reaching objectives that require work across all backend teams. There are a number of
 contributing factors: we seem to be lacking aggressive owners who can drive cross-team issues,
 owners lack perceived authority to rally the resources they need, and the team as a whole tends to
 get distracted when working towards multiple objectives.
- Level of confidence in our ability to hit stability and performance goals in general. Since it has taken
 more effort than anticipated to hit the Beta 1 objectives, we need to adjust our plans for stability and
 performance work in the next development cycle. We need to devote more of our time and resources
 towards such objectives and make sure that we can effectively drive the work across teams.
- Impact of Belat I slippage on Belat 2 plans. Given the issue mentioned above, as well as the time lost
 trying to close the Beta 1 objectives, we have had to revisit our strategy for Beta 2. While the majority
 of the remaining for Beta 2 falls in the category of bug fixing and stabilization, there is a set of tasks to
 complete unfinished features. Instead of completing these features, we expect to remove them
 outright. Features at risk include support for clustering with Inbox synchronization, server statistics on
 DB2 and Oracle, 3-tier project creation, support for Broadcaster Aurora, and Web API enhancements
 for customers who are migrating.

Summary - COM API

The COM Team spent the month of November reaching and maintaining ZDB as well as participating in the memory usage and deadlock elimination efforts run by Kernel. We have been successful in maintaining our Beta 1 ZDB status and have eliminated all deadlocks assigned to the COM team. We are currently running daily stress tests to assist in find Access Violations and tracking down memory usage scenarios. Our plan for Beta 2 is set. It ontains minor enhancements, bug fixes and API documentation reviews. We are just beginning the planning stage for Castor 2. Our goal for the next two months is to begin beta 2 development, lock down Castor 2 plans so that we can begin the design process and continue bug fixing and eliminating poor memory usage scenarios.

Summary - Desktop

The Desktop team closed successfully the Beta 1 milestone and development cycle a couple of weeks ago and has now completely moved to Beta 2 development. A good part of our senior engineers and quality engineers will be travelling at least for some days during the Beta 1 period, testing and presenting their work and obtaining direct feedback from our customers on the different targeted sites.

On the Beta 2 front, as we did for Beta 1 our initial focus will be purely on stabilization and robustness work. The top team-wide priority will be to get to a ZDB (zero defect build) status as soon as possible. The team will also focus during at least some part of the Beta 2 time in performing extensive code reviews of some of the "high exposure" components. Once we reach a level of comfort in terms of product stability and performance and if time permits, we will attack a few of the enhancements that have come up during the different feature reviews, usability labs and customer visits.

Summary - Web

The Web GUI team successfully completed the Beta 1 milestone in compliance with MSI Way guidelines. The team is now moving forward with Beta 2 plans, while providing support for the backend teams as needed. Coming in Beta 2 is an update to the look and feel theme of the interface, based on customer input. The team will also complete loose ends on remaining functionality. Finally, the team will focus on code cleanup and tackle performance optimizations.

Summary - Quality Engineering

All planned QE tasks for accomplishing an MSI Way Beta 1 release by DSSWorld were carried out. However, we were unable to achieve this goal due to stability issues.

An 'assessment' document was developed as a checklist for B1 readiness, in terms of site visits and compliance with the MSI Way. The latest copy is available at the end of the QE section.

In the period between 7/31/99 and today, the Castor team has resolved these issues (defects, enhancements, feature development):

Severity	Number of issues
1	131
2	655
3	2065
Total	2851

This past month, the backend QE teams (Engine, COM, Kernel) got involved in the task forces set up to address stability issues (stress tests and memory usage tests).

Acceptance rotation has proven to be very good training for new Castor QE's. We'll continue this practice, in coordination with the QE Cross-Team led by Olivier and the Build team led by Jim Bennett.

QE worked with APS and Beta Programs to define the procedure to process issues coming from the field.

The site visits coordinated by Beta Programs kicked off on 11/8/99. Issues have started to trickle in, and both QE's and Engineers have been involved in the visits.

The sign off documents for the Castor product suite have been drafted and we've begun the process of reviewing each of them, with the understanding that though a team may be ready for Beta 1, we cannot declare victory until we achieve the Stability goals.

In the next week, QE will finalize the plans for B2. These will account for the recent addition of Japanese to the roster of languages to be certified by GA. There will be a lag between the execution of the plans from the backend teams, since they will continue to work on wrapping up B1 stability goals. All teams will continue to support our Beta effort, interacting with APS, Beta Consultants, and the clients.

Summary - Migration

After months of preparation, we are beginning to see the fruits of our efforts as the Castor Beta Preview product was released to a handful of our customers for Beta testing on 11/8/99. Most of the migration issues that we encountered in the first 2 weeks of Beta 1 we anticipated. These issues need to be addressed further as we go forward.

- Lack of Excel Workbook functionality on Web
- ActiveX flexibility (drilling and outline mode) on Web
- VLDB properties not upgraded to Castor
- Castor repository sizing unknowns
- SQL inconsistencies

Over the next few months we expect to encounter other migration issues that once addressed will help us narrow the gap between Abell and Castor. Concentration on enhancing the Castor Upgrade Manual, Technical Support expertise, and the Castor KBase will be critical as we continue the Beta 1 testing.

As we approach Beta 2, migration will become more externally focused. We need to be prepared from both a product and education standpoint so that all customers and MSI personnel who evaluate the product do so successfully. To assist in this effort, we will need to work closely with Education to ensure that the Castor Migration course is completed and ready for delivery and that all materials accompanying the migration are undated and accurate.

Quality Report

Recent progress

Release Management

Highlights:

- Beta Program officially started on 11/8/99. QE's and Engineers have been visiting client sites during the month.
- Ran an Installation BugFest to certify the B1 install in international environments and US English.
- Coordinated creation of sign off documents for Beta 1.
- New assignment: University Week courses for PUC (Product Use Competition)
- Vmall Working on adding a customized Web 'store front'. Added document objects.
- StockMarket integration of ASP pages for document objects, more reports.
- Affiliate Reporting Project for Strategy.com now in production.
- Corporate_Dev use of ASPs, Web API, and XML
- TQMS on Castor reports for sign off documents, use of caching.

Lowlights:

- Missing Beta 1 stability goals.
- Possible scope creep due to addition of Japanese.

Server

Highlights:

- . Have QE 100% devoted to server stability.
- Server lasts longer and better under stress condition.
- QE begin to setup automated test infrastructure, every QE need to automate his(her) test to reduce the man-hour spend on repetitive regression and acceptance test. The entire test program developed will confirm to a same SDK standard.

Lowlights:

Not Beta yet.

сом

Highlights:

- TQMS issues were under control in COM QE side (It was a big concern for last month).
- New members speeded up in handling QE work.
- New Test development environment in ClearCase has been set and ready for developers to write unit tests.

Lowlights:

- · No new tests are developed vet
- Distracted from Memory leak tests.
- . The document for writing COM API tests got delayed.

Engine

Hiahliahts:

- · New member Gong Rui joined Engine QE team
- Engine feature combination testing has started. More than 30 issues have been found. We expect
 this test will last 4 months and greatly improve Engine quality.

- Two recent fixes in Engine code have greatly reduced the Castor number of intermediate tables to Abell level in Metro project:
- The total number of Engine Acceptance reports is now 1,500
- The Engine team has been working on memory leak. The goal is to certify all 1,500 Engine acceptance reports.

Lowlights:

- · Engine performance is an important issue now;
- We have conducted only less than 10% of the feature combination test, but already found lots of issue, we might have problem fixing all these issues

Interfaces

Hiahliahts:

- The GUI is caught up as far as TQMS issues go which means more stability.
- QE is automating more tests in order to cover more in less time.
- Initial feedback from beta has been productive.

Lowlights:

No new lowlights aside from the fact that we still have a lot to do.

Web

Highlights:

- . We are considered MSI way compliant Beta1 for Castor Web
- · Got a lot of great feedback from Customers how to drive the new interface direction
- · Estee Site visit was very insightful for migration issues

Lowlights:

- Performance like a pig
- · ActiveX faithful customers are not ecstatic about all-html in Castor Web

Cross team

Hiahliahts:

- All the goals we were given for Beta1 have been achieved except for the cleaning of the COM diagnostics (lower priority)
- The Kernel, COM and GUI branches now run a fully automated GUI script as part of their acceptance
- . We have started getting several GUI team members to use our new GUI automation tool
- . We have started rethinking our acceptance processes in parallel with the build processes

Lowlights:

 We are still far from a model in which the build when ready would kick-off different set of tests (memory leaks, stress tests, XML and COM API regression + GUI regression) and report the results in a single file. Thus we require human intervention, and acceptances are felt as resourceconsuming...

Next steps

The focus for QE in November and December will be wrapping up B1 (stability) and start work on Beta 2. The summarized goals are:

- Stability (stress tests, memory leaks, performance)
- 2. Feature testing for Beta 2 features (postponed Beta 1 scope + issues from client site testing)
- 3. Regression testing for most features (major focus on automation).
- Platform testing (additional DBs, languages, OS).

- Internal Beta sites MSI DSS applications + projects from customers.
- 6. Regular QE tasks (TQMS, support site visits, support APS and Beta consultants, etc.)

Issues

Major risks for Beta 1:

Stability

Major risks for Beta 2:

- There are several Engineering plans for Beta 2 that have not been defined: XML API, Stability, Object Manager, SDK, and Diagnostics. QE needs this information to prepare for Beta 2 adequately.
- Japanese this hasn't been fully accounted for in the Engineering plans yet.
- Stability we need all teams to continue to allocate resources to this effort throughout the milestone, not just at the end.
- Supporting Beta sites adequately. We've define procedures and have been working with Tech Services to have as many of the client projects in-house as possible, to alleviate this risk. However, when we get to Beta 2, it will become an open enrollment program, with up to 70 clients signed on.
- Licensing of IE 5.0 DLLs components remains an open issue. For Beta 1, we will require IE 5.0 to be installed on clients and server machines.
- Number of issues open for Mercury GA: We have 356 issues open for engineering, 1117 issues open for Program Management, and 343 issues open for QE. This is before QE even begins to test B2 features, or the Beta program is in full swing.

QE in action

Status	1	2	3	Total
Ready to Test	5	27	180	212
TBC by QE	1	4	126	131
Total	6	31	306	343

· Engineering in action

Status	1	2	3	Total
Assigned	8	53	285	346
Unfixed	1	1	8	10
Total	9	54	293	356

Program Management in action

Status	1	2	3	Total
Postponed	2	49	697	748
Reevaluate		2	16	18
TBA	6	31	314	351
Total	8	82	1027	1117

Castor Mercury Assessment

Author(s)	Comments	Date
Ana L. & Dan K.	First Draft	10/4/1999
Ana L	Update	10/8/99, 10/12/99, 10/14/99, 10/19/99, 10/26/99, 10/29/99, 11/2/99, 11/9/99, 11/12/1999, 11/19/99
Ashish	Update	10/20/99, 10/22/99

Goals for B1 = These goals reflect the quality criteria defined in the MSI Way.

Required for Phase I Client-Site Testing = These goals represent risks to the success of client-site testing. They are separate from the B1 goals that need to be met before we can ship Castor with the quality criteria defined in the MSI Way.

	Goals for B1	Current Status	Required for Phase I Client- Site Testing	Comments
Feature Completeness	Server	Y	Y	MD Synch fixed in 600 LBD declared Monday 10/11
QE signs off on	Engine	Y	Y	Unit tests and some feature combinations done; further feature combination testing over the next couple of months LBD declared Monday 10/11
designs, test suites,	COM	Υ	Y	LBD declared Monday 10/11
and feature testing	Web	Y	Y	LBD declared Monday 10/11
as complete	GUI	Υ	Y	Beta Preview scope only for GUI LBD declared by Monday 10/11
Documentation Documentation will be required for Phase II. B1 deliverables include on-line versions and PDF files.	Administrator	Y	N	Files for Install available on 10/11. Incorporated in 590. Available through Desktop by 0.0.603 (11/2/99) Item progress. 56%
	Report Designer	Y	N	Item progress: 51%
	Project Designer	Υ	N .	Item progress: 49%
	Upgrade	Υ	. N	Item progress: 96%
	Getting Started Guide	Y	N	Item progress: 19%
	Installation and Configuration	Υ	N	Item progress: 93%
	Developer (SDK)	Y	N	Item progress: 76%
	Web online help	Υ	N	Item progress: 100%, including hooks in interface
	How do I? online help	Y	N	Item progress: 50%
Stability	Deadlocks = 0	N	N	Known cycles as of 604.2.8 = 3 Lock order in 600 (10/25). Due date: 11/20 Violations are logged instead of being displayed.
	Endurance Stress Tests	N	N	Automated stress tests should last for 48 hours via the Web with 00 users doing report execution. Best 4-t result ~ 16 hours. No date estimate for meeting goal. Working on closing gap between automated tests and Web manual tests. New task force in place.
	All-hands stress	۸	N	Last one hour with the operations listed in the stress scorecard: 3- and 4-tier. Last test: 141 users, -800 jobs, 94% CPU usage, 3- and 4-tier On hold until automated stress tests are successful. No date estimate for meeting goal
	Memory leaks and	N	N	Leaks reported by the automated tool for 32
	usage = 0			scenarios in the scorecard = 100% clean.

	Goals for B1	Current Status	Required for Phase I Client- Site Testing	Comments
				Current values: 100% for leaks, 53% for usage (17 of 32). No date estimata for meeting goal. Entire backend team tackling these tasks.
Performance	Performance Index = 300 rpm	N	N	Current value = 183 rpm, 0.0.604.2.7 (309 rpm was achieved w/0.0.600, Date: 10/28/99) Nice to have for site visits
WH Platform certification	Oracle 7.3	Υ	Y	
	Oracle 8.0	Υ	Y	
	Oracle 8i	Υ	Y	
	DB2 UDB 5.2	Υ	Y	
	DB/400 V4R3	Y	Y	
	DB2/390	Y	Y	20-30% reports don't run. Engine team investigating – 4 issues, 1 related to timeouts in the DB will remain open. Catalog workaround not implemented, so Server needs to run with a single thread (impacts testing at Marks&Spencer)
	Teradata V2R3	Υ	Y	
	Informix OL 7.3	Υ	Y	
	SQL Server 7.0	Υ	Y	
MD Platform certification	Oracle 7.3	Υ	Y	Statistics are not fully implemented.
	Oracle 8.0	Υ	Y	1
	Oracle 8i	Υ	Y	
	DB2 UDB 5.2	Υ	Y	
	SQL Server 7.0	Υ	Y	
Internationalization	German	Υ	Y	Web fixes confirmed.
Homogeneous environments only	Spanish	Υ	Y	All other languages have been tested several times.
GUI will only cover German and Spanish by 10/15	French	Y	N	
Exploratory testing in Japanese done; no major issues	Italian	Υ .	N	
no major issues	Korean	Υ	N	Web issue 84046 postponed to B2
Installation	Server	Y	Y	IE 5.X details have been fixed.
IIIstaliatori	Web	Ÿ	Y	'Bugfest' happened 10/14 and 10/15 (10/19 for SDK in French, Italian, and Korean)
	GUI	Υ	Y	
	SDK	Y	Y	
Schema Support	Customer Projects	Υ	. Y	
	Vmall	Y	Y	
	Internal Beta Sites	Υ	Y	
End-to-end story	No S1, S2, high profile S3	Y	Y	Test to be done as part of final regression. Tests on 10/20 revealed no S1 or S2. 11/02 tests produced 1 S2 (resolved), 1 S3
Operating Systems	Windows 95	Y	Y	Exploratory testing done on Win 2000 – Web APS pages couldn't load, under investigation.
	Windows 98	Υ	N	1
	NT 4.0 SP4	Υ	Y	1
	Windows 2000	Υ	N	
ZDB - TQMS	Server	N	N	1 Eng issue open for features. 2 TBC, 17 RTTs
See notes below	Engine	N	N	4 open Eng issue (most will be fixed today), 4 TBCs, 5 RTTs
	COM	N	N	ZDB for Eng, 4 TBCs, 13 RTTs
	Web	Υ	N	ZDB for Eng and QE
	GUI	N	N	5 Eng in action (unfixed S3s) 10 TBC (S3), 7 RTTs for B1, 46 RTTs overall.

Beta Programs - Notes from Dan K.

Based on the lessons of the Alpha program, from talking with Johnetta and given the high expectations our customers have for Castor there are a number of things that must be true before we begin Phase! Beta testing.

Required

- No S1s
- No S2s
- No high profile S3s. This means any S3 that will annoy a customer or give that customer an unduly bad impression of the product. For example, S3s for project creation and upgrade can really hinder testing.
- If there are open S3 issues by the ZDB date, the guidelines for successful site visits, per team, are:
 - Server <= 30
 - COM <= 30
 - Engine <= 30
 - Web <= 30
 - GUI <= 30 (Excluding bugs impacted by feature development)
- A successful regression of the Castor suite. That means we hold at least a two-day regression and then fix all the S1, S2 and high profile S3s that are found.
- The product must be qualitatively stable when running in 3-tier with 1 concurrent user. This is
 definitely required for internationalized builds of Castor and presently we have not met this
 standard.

Highly Recommended

- Graphs should look good most of the time by default in 3-tier. This is very important for the Europeans who tend to be less tolerant of Beta software.
- Graphs should look the same in 3-tier and 4-tier. (At the very least graphs should look reasonable in 4-tier)
- . 2-3 'nice' grid styles for the Web and Agent.
- Agent, although it's only pre-Beta1, should be clean. No obvious re-paint issues, all the
 appropriate icons and graphics should be in place, etc.

There are 2 key lessons that we should take away from the Alpha program.

- Better to not go then to go with a bad build. (A bit extreme given that Castor is much more stable then it was a few months ago. However, the expectation for Beta software is also much higher then it was for Albas aoftware.)
- 2) Look & feel matter. If there are a few little things that we can do to make the product look more mature it will go a long way towards building momentum and support for the Castor program.

Program Review Summary Castor Beta Programs: Site Overview

		The state of the s	CALLY TO STATE SHOP DO NOT THE PARTY OF THE PARTY.	
Region	Сотрапу	Metadata 6.x	Warehouse	Vertical
Central	Sprint	Oracle 8.0.5.0.0	Oracle 8.0.5.0.0	Telecom
North	Alleghany Ludlum	SQL Server 7.0	Tandem	Manufacturing
North	Estee Lauder	Oracle 7.3	Redbrick 5.1.2	Cnsmr Pkg Goods
North	Warner Lambert	Oracle 8i	Oracle 8i	Cnsmr Pkg Goods
South	Coca Cola	Oracle 8.0.5.0.0	Teradata	
South	First Union Natl. Bank	Oracle 8.0.4.2.1	Oracle 8.0.4.2.1	Banking
South	Glaxo Wellcome	Oracle 7.3	Oracle 7.3	Healthcare/Pharm.
South	Michelin North America	Oracle 7.3	Oracle 7.3	Manufacturing
South	Premier, Inc.	Oracle 7.3	Oracle 7.3	Healthcare/Pharm.
South	USAA	SQL Server 7.0/Oracle	Tandem	Insurance
West (LA)	Earthlink	Oracle 8.0.5.0.0	Oracle 8.0.5.0.0	lSP
West (SF)	Bank Of America	Oracle 7.3	Oracle 7.3	Banking
West (SF)	Visa International	SQL Server 6.5	Informix XPS 8.1	Banking
West (LA)	Western Digital	Oracle	Teradata V2R2	Manufacturing
International				
Int'l (GE)	Bonndata	DB2/UDB	DB2/UDB	Insurance
Int'l (Spain)	La Caixa	Oracle 7.3.3	Oracle 8.1.5	Banking
Int'l (UK)	Marks& Spencer	DB2 MVS	DB2 MVS	Retail
Int'l (GE)	Metro	Oracle	Teradata	Retail
API Beta Program				
North	Estee Lauder	Oracle 7.3	Redbrick 5.1.2	Cnsmr Pkg Goods
South	Glaxo Wellcome	Oracle 7.3	Oracle 7.3	Healthcare/Pharm.
Channels	Lancet			
Channels	Net.Genesis			
Channels	Retek			
Channels	NCR			



Castor Beta Programs: Site Visit Schedule

Start Date	Region	Company	Beta Consultant
8-Nov	North	Estee Lauder	Sandip Mehta
8-Nov	South	Glaxo Wellcome	John Chon
15-Nov	Central	Sprint	Luis Villafana
15-Nov	West (LA)	Western Digital	Tania Chozet
15-Nov	Int'l (Spain)	La Caixa	Xabier Ormazabal
15-Nov	Int'l (UK)	Marks& Spencer	Arturo Jimenez
6-Dec	Int'l (GE)	Metro	Francesco Biasi
6-Dec	South	First Union Natl. Bank	John Chon
6-Dec	South	Premier, Inc.	Javier Diaz
6-Dec	South	USAA	Luis Villafana
6-Dec	West (SF)	Visa International	Su Yoon
6-Dec	South	Michelin North America	Sandip Mehta
8-Dec	West (LA)	Earthlink	Tania Chozet
8-Dec	Int'l (GE)	Bonndata	Peter Jonnson
Jan-00	North	Alleghany Ludlum	1
Jan-00	North	Warner - Lambert	
Jan-00	Int'l (GE)	Filiadata	
Jan-00	West (SF)	Bank Of America	Jeff Rosen
Jan-00	South	Coca Cola	

Castor Beta Programs: Site Status

Late Broaking Mems: In some cases the data returned by Castor will have a different level of precision than the data returned by Abell. That often causes the Data Comparison Tool to generate erroneous results. Many of the Beta Consultants have been struggling with this issue and it may be tainting their findings. Further investigation is underway so that we can more accurately represent any issues with data integrity.

Glaxo Wellcome

John had a breakthrough of sorts yesterday. After being held up by the engine initialization error for a while, he was able to complete the upgrade by first copying the Abell metadata from Oracle into SQL server and then upgrading from SQL server into Oracle. He was never able to upgrade directly from Abell in Oracle to Castor in Oracle without getting the engine initialization error. He updated Tech Support with this information. The downside is that the "Report Comparison Tool" is saying that about half of the initial 17 reports he tested return different results in Castor than they do in Abell. He is currently investigating to find the cause of the different data on a report by report basis. Technology has been working with John to trouble shoot the problem. A defect has not been logged yet.

Estee Lauder

Sandip's P1 (TQMS 86155) forced him to delete a few folders in order to complete the migration. He has now migrated the project, but is finding that many of the reports are returning different data in Castor than they did in Abell. Like John, he is investigating on a report by report basis to see why the data returned is different. Technology is currently working on a fix for this problem.

Western Digital

They didn't have the Oracle space ready. It will be ready next week. In the meantime, Tania upgraded the project into SQL server. The reports are running but again we are having data comparison issues between Abell and Castor. 60 of the 92 reports ran returned incorrect data (TS: 77351). Technology has been working with Tania to trouble shoot the problem. A defect has not been logged yet.

Sprint

The metadata has been migrated into Castor and reports run. The "Report Comparison Tool" has not yet been run so we don't know if the data comparison problems will be as severe as they have been at other sites.

La Caixa - Spain

The initial meetings on Monday were more focused on technical aspects, while the Product Management presentations were scheduled for Friday 19. The customers seem very pleased with the Castor features presented during the demos in both meetings.

The partner company (CP Software) that is in charge of the development and customization through the API also attended the meetings. They are looking forward to meet Xabier again to discuss more technical details.

Status of the upgrade:

Xabier is working on Access database as they haven't assigned yet a database space in Oracle for the upgrade. The DBA is expected to do this next Monday. Object Manager detected some corrupted objects in the MD (reports with missing children) and was not able to fix them. Xabier is working on this. The upgrade was very fast because the project currently available is very small. Unfortunately about 30% of the objects upgraded reported errors. Xabier is waiting to have the DB space allocated on Oracle to run the upgrade again and investigate more in detail on this.

Marks and Spencer - UK

The initial meetings on Monday included the Product Management presentations from Claudio. We received a positive feedback from the customer. They seem pretty excited with the Beta Programs, and they allocated many resources to this.

They have an important project under development and they are willing to roll it out with Castor. Status of the upgrade:

Arturo is currently using SQL Server as DB2 MVS is not supported for MD. The upgrade itself went fine but currently there are still problems related to DB2 MVS database space for temp table. Therefore it's not possible to test if the reports are running properly, even if they were upgraded with no errors. The worksround is to allow a single Server thread to connect to the WH.

The problem is that the upgrade was not able to set the DB properties in Castor from the DSS file and due to a bug it's not possible to set these properties manually. tech Support is working on this issue. This sounds like case 77325, which according to the Engine team, can be worked around by doing the following:

When upgrading a project, most settings in the dss file will not be upgraded. If the user wants to add Table Space to the intermediate table names, they should set the Table Space setting in vidbprop.pds. The 'Table Space' in vidbprop.pds should be set before you upgrade the project. It will not affect reports in an upgraded project because we do not read from vidbprop.pds when we run reports in an upgraded project. This file is located at Program Files/Common Files/Microstrategy/.

Castor Resources & Roles

Engine Resources & Roles

Name	Rale	Sub Team/ Responsibility
Management		
Ben Li	CTA	
Jeff Bedell	Program Management	
Ash Jhaveri	Program Management	
Braxton Robbason	Engineering Manager	Query Engine, SQL Engine
Jun Yuan	Engineering Manager	Query Engine, SQL Engine
Xinyi Wang	Engineering Team Lead	Analytical Engine
Analytical Engine		
Yuling Ma	Software Engineer	Analytical Engine
Andrea Torsello	Software Engineer	Analytical Engine
Xiaonan Han	Software Engineer	Analytical Engine
Guanlin Shen	Software Engineer	Analytical Engine
Hani Soewandi	Quality Engineer	Analytical Engine
Query Engine		
Xun Feng	Engineering	Query Engine, Lead
Yi Luo	Software Engineer	Query Engine
Parker Zhang	Software Engineer	Query Engine
Hank Wang	Quality Engineer	Query Engine
Doug Meyer	Advisor/Engineering	Query Engine, Database Classes
Rixin Liao	Engineering	Query Engine
SQL Engine		
Leon Bun	Software Engineer	SQL Engine
Yinong Chen	Software Engineer	SQL Engine, Lead
Sadanand Sahasrabudhe	Engineering Emeritus (Product Management)	SQL Engine
Harinarayan Paramahamsan	Quality Engineer	SQL Engine
Quality		
Lingxiang Chen	Quality Engineer	Lead QE
Jun Shan	Quality Engineer	Customer Projects

Server Resources & Roles

Name	Role	Sub Team/ Responsibility	Notes
Engineering			
Wayne Li	Engineering Manager		
Stability and performan	ice team		
Ramprasad Polana	Software Engineering	Technical lead	
Zheng Wang	Software Test Engineering		
Lixin Li	Software Test Engineering		
Abhijit Hayatnagarkar	Software Engineering		In Bootcamp
Execution Flow team			
Ningning Liu	Software Engineering	Technical lead	
Sam Helwig	Software Engineering	Development lead	
Tina Tian	Software Engineering		
Liqun Jin	Software Engineering		Broadcaster integration
XML API team	1		
Janaki Goteti	Software Engineering	Technical lead	
Yuan Ding	Software Engineering	Development lead	
Ping Xu	Software Engineering		
Yuxiao Xiao	Software Engineering		
Longying Zhao	Software Engineering		
Yi Du	Software Engineering		
Quality Engineering		1	
Ashish Soni	Quality Engineering	QE lead for all backend teams	
Jianhua Wang	Quality Engineering	QE lead for Kernel team	
Dominique Paschoud	Quality Engineering		XML API
Elsa Polo	Quality Engineering		Execution Flow
Ngone Fall	Quality Engineering		Execution Flow
Sumeet Bhalla	Quality Engineering		Stability and Performance
Hengky Suryadi	Quality Engineering		Acceptance
Documentation	1		
Randy Hechinger	Tech Writer		
Programs	L	L	
Scott Cappiello	Program Manager		
Patrick Vinton	Program Management Engineer	Execution and caching	

System Component Team

Name	Role	Sub Team/ Responsibility Notes
Doug Meyer	Engineering Manager	
Nick Pratt	Software Engineering	
Juan Muraira	Software Engineering	
Andres Murillo	Software Engineering	
Javier Leija	Software Engineering	Testing architecture

Migration Team

Name	Role	Sub Team/ Responsibility	Notes
Pat Orie	Programs Engineer	Castor Migration	

Warehouse Monitor Team

Name	Role	Sub Team/ Responsibility Notes
Sascha Naujoks	Warehouse Monitor	Warehouse Monitor
	Engineer	

COM Resources & Roles

Name	Role	Sub Team/ Responsibility
Sean McCafferty	Program Manager	Development team project management.
Will Hurwood	Managing Architect	Overall design and architecture for DSS Objects.
Gary Xue	Development Team Lead	Object Management
Zhiying Chen	Software Engineer	Object Management
Cezary Rascko	Software Engineer	Object Management
Jing Li	Development Team Lead	Object definitions schema and application.
Dan Preotescu	Software Engineer	Object definitions and parser development
lan Falicov	Software Engineer	Object definitions.
Fabian Camargo	Development Team Lead	Element Browsing, Prompting, Report Resolution
Ozgur Huseyinoglu	Software Engineer	The second secon
Glenn Bovsko	Manager	SDK program management and test engineering
Yansong Wang	Quality Engineer	Object Management, Prompting, Element Browsing
Peter Hefner	Documentation	Developer Guide and API Specification
Jitendra Shirolkar	Software Test Engineer	DSS Web 5.x API Customer Migration, Web API Testing
Lawrence Lun	Software Test Engineer	Drilling, SDK Test Framework/Infrastructure
Lixin Shou	Software Test Engineer	XML Validation (all forms)
Chen Qian	Software Engineer	Application EngineeringSample Applications
Fernando Gonzalez	Quality Engineer	TQMS Management, Regression Tests, Acceptance Tes

Desktop Resources & Roles

Name	Role	Sub Team/ Responsibility
Fabrice C. Martin	Program Manager	Castor GUI program management
Eduardo Carranza	Engineering Manager	Overall engineering management
Arturo Gay	Engineering Manager	Administration GUI management & engineering
Erika Kuswa	QE Manager	Castor GUI Quality Engineering management
Javier Aldrete	Engineer	Castor Architect Editors design and engineering
Sudhakar Nelamangala	Engineer	Filter Editor & Castor GUI Engineering and design
Jina Nina	Engineer	Administration tools and dialogs design and engineering
Andres Paz	Engineer	Metric Editor & Castor GUI Engineering and design
Sergio Trejo	Engineer	Object Browser and Castor GUI design and engineering
Adel Elcheik	Quality Engineer	Metric and Filter functionality quality engineering
Olivia Moncayo	Quality Engineer	Castor Architect quality engineering
Roya Khaizard	Quality Engineer	Desktop viewers quality engineering
Chaitan Kansal	Software Test Engineer	Castor GUI quality engineering
Victor Peña	Engineer	Desktop Viewers
Jorge Garcia	Engineer	Schema Printing Component
Mayra Madrigal	Quality Engineer	Application level editors quality engineering
Hector Aguilera	Quality Engineer	Castor Architect quality engineering
Carlos Madrid	Quality Engineer	Object Browser quality engineering
Quyen Diep	Quality Engineer	Quality Engineering
Ji Jin	Engineer	Viewers design and engineering
Iraciy Kakushadze	Engineer	Viewers design and engineering
Brian Shanahan	Quality Engineer	Automated testing design & development

Web Resources & Roles

Name	Role
Doug Everhart	Program Manager
Gunther Brenes	Software Architect, GUI Design
Arturo Oliver	Web GUI Design & implementation, Engineering Manager
Jiefeng Li	Web GUI Design & implementation (XSLs)
Jupiter Munoz	Web GUI Design & implementation (asp/XSL)
Victor Arjona	Software Engineer
Andrew Smith	QE Lead
Alda Cheng	Quality Engineer
Jonathan Jiang	QE
Jonathan Jiang	

Extended QE Resources & Roles

QE Integration Team

Name	Role
Olivier Marchal	QE Lead
Mala Viswanath	Installation, configuration wizard, and diagnostics (for Beta 1)
José Rosas	End-to-end story and installation

QE Cross Team

Name	Role
Ana López	QE Release Manager
Dan Kerzner	Alpha and Beta Programs Lead
Cuong Bui	VMALL Engineer
Shandee Chernow	Internal Beta Sites Engineer
Srinivas Rayarao	Acceptance QE

QE Systems Analysis team

Name	Role
AnneMarie Ferraro	QE Manager
Mario Guagnelli	QE Lead, Enterprise
Yi Liu	Server, EA
Jorge López	Server, EA
Pankaj Bengani	Web, EA
Claudia Rodríguez	GUI, EA
Sheila Somani	Usability
Jeanette Chian	Usability
Florence Lu	Usability
Nat Venkataraman	CAG
Plinio de los Santos	CAG, Global
Benny Sukamto	CAG



Castor Program Status - 12/23/99

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Status

Overall Summary

The happiest news of the past month was the Castor Team's achievement of the Beta 1 milestone. On Tuesday, December 13, we announced this significant achievement, which was culminated by formal signoff of the quality of the product. In order to achieve the Beta 1 milestone, the product had to:

- Pass a 48 hour automated regression test
- Survive multiple all-hands stress tests
- Achieve a score of 250 reports per minute on the I-Benchmark
- Resolve all known open Severity 1, Severity 2, or Severity 3 defects, subject to the formal sign-off
 from a broad set of technology managers who will see that any unresolved issues are addressed prior
 to General Availability.

The final barrier that prevented the team from reaching the Beta 1 milestone earlier was a set of stability and performance objectives defined for the product suite as a whole. In the weeks leading up to the Beta 1 release, the backend teams focused on these stability objectives while the frontend teams were able to make progress on Beta 2 plans.

After going through the Beta 1 signoff process, we recognized the need for more frequent milestones as we progress towards GA. The signoff documents included an alarming number of known issues, many of which are pending additional development work. We need to make a serious effort to manage the risk associated with these issues staving open in the Beta 1 release.

As a result, we have reorganized our development path to GA to consist of more frequent milestones. The individual teams are arranging their plans so that we can issue a series of monthly builds that are each stable and of good quality. The team is currently driving towards our January milestone, which will essentially bring the frontends and backend back together and also include issue fixes.

The team is also driving towards a set of defined release criteria. This set of objectives includes targets for stability, scalability, performance, and other cross-team desiderata. This model worked for the drive towards the Beta 1 objective, so we are extending it for the GA release. This method provides a useful set of management controls; as we release each monthly build, we'll know how close we are to GA.

In the meantime, the Beta Program continues to exercise the product at customer sites. We are currently working with 16 partners and customers as part of the first phase of the Beta program. A group of Beta consultants are devoted full-time to working on these sites. Our strategy is to ensure referenceable success with this targeted set of customers. We will also open up the Beta program to a broader audience in the second phase of the Beta program. We expect this to coincide with the March build milestone and it will include 60-70 new participants.

We have also made progress on our so-called "internal Beta" projects. The internal beta team has published to Technology and Product Management the URL to a Castor-powered version of the Corporate Development site. The team has also developed the Product Education Portal (PEP) which showcases the full functionality of the Castor release. The PEP project is the centerpiece of this month's demonstration and we plan to enhance it and unveil if for the rest of the company on the cruise.

Finally, a large part of the Castor Team participated in Technology's University week. Another substantial portion of the team will participate in week 2 of University Week after the cruise.

As we go out to customer sites with the product, we are seeing more and more demand for services associated with the release, such as training and project guidance through the migration process. We look forward to working with other functions within the company as everyone begins to prepare for and rally around the Castor release.

Team highlights

Web

- Working with Olympus Group to redesign the Web GUI to be more consistent with Strategy.com.
- Continuing to work on Beta 2 changes.
- With the recent changes to the Beta release schedule, the Web team will focus from now until the Cruise on stabilizing the Beta 2 branch to ensure that it meets or exceeds the quality criteria for a Reta release.

Desktop

- · Worked for the most part on Bug Fixing & Stabilization tasks
- · Completed Impact Analysis functionality for all Schema Objects
- · Completed designs and preliminary implementation for Report Export functionality
- · Completed designs and implementation for Custom Subtotaling and Report Sorting

Server

COM

- · Bug fixing
- Beta 2 Planning Consists mostly of bug fixing and performance enhancements. A few small feature improvements remain:
 - Filter Details Need to cleanup representation and verify content
 - Number Formatting
 - Consolidate 3T and 4T usage.
 - · Add addition % recognition through parsing
 - · Add fraction support
 - Evaluate 3rd party formatting libraries
 - New XML DOM eliminate overhead and performance constraints of Microsoft's DOM. XML generation is currently a major performance bottleneck.
 - Prompt on TemplateCustomGroup (NetGenesis request)
 - Linked Properties cache This is should improve the performance and scalability of our linked properties which allows for user personalization. The linking of users to specific DSS Objects.
- · Documentation of final interfaces

Kernel

- · Focused our efforts on achieving Beta 1 performance and stability goals:
 - Eliminating potential deadlocks from the system.
 - Reduce memory leaks and memory usage for key operations.
 - Stress the server with automated tools in a 48-hour endurance test.
 - · Stress the server with manual usage in all-hands tests.
 - Achieve a score of 250 rpm on the I-Benchmark.
- · Refined release criteria for second phase of Beta and GA.
- · Developed initial plans in pursuit of those criteria.
- · Participated in University week.

SDK

- Enhanced the diagnostic Web site to add new features such as, drilling, searching, and element browsing.
- Initiated work on the Migration tool kit, Extended Properties Editor, User Manager for Web, and Function Server Plug-In.
- · Participated in the IBM mentored workshop.

- IBM WebSphere Phase II investigation progress includes, upgrading to Web Sphere 3.02, and migrating key pieces of DSS Web GUI from ASP to JSP. The key pieces involve login, object browsing, and report execution.
- Visited Estee Lauder and Lancet. Provided them with the Web API training course and discussed functionality migration issues.
- . Met with ProVantage and net.Genesis to discuss Castor COM and Castor Web API.
- · Provided Web API training during University week.

Project Progress

High-level Schedule

Milestone	Description	Duration	Start	Finish
Beta 2	Merge frontend feature changes with backend bug fixes	6 weeks	Mon 12/20/99	Fri 1/28/00
Beta 3	Remaining feature development, bug fixing, stabilization.	4 weeks	Mon 1/31/00	Fri 2/25/00
Beta 4	Expected build to use for Phase II of the Beta Program	5 weeks	Mon 2/28/00	Fri 3/31/00
Beta 5	Bug fixing and stabilization.	4 weeks	Mon 4/03/00	Fri 4/28/00
RC	Release candidate	2 weeks	Mon 5/01/00	Mon 5/15/00
GA				Tue 5/16/00

Cross-Team Release Criteria

Area	Objective	Goal
Features	Test suites	Complete testing and QE sign-off for scoped features
TQMS	ZDB	Meet MSI-Way ZDB criteria for a Beta/GA release
Cross-product	Documentation	Complete hard-copy documentation
	WH Platforms	Certify all scoped RDBMS's
	MD platforms	Certify all scoped RDBMS's
	OS platforms	Certify all scoped operating systems
	International environments	Certify all international requirements
	Diagnostics	Complete testing and certify compliance with Diagnostics spec
	End-to-end story	Complete and pass end-to-end, cross-product feature test
	Installation	Certify installation routines
Stability	Stress acceptance test	Pass daily acceptance test
	Endurance test on customer site	Pass overnight stress test on site
	Endurance test in-house	Pass 20000 users, 5% concurrency, 2 million jobs test for 48 hours on clustered configuration
	4-tier all-hands stress	Pass stated test, including performance expectations on clustered configuration
	Boundary cases	Finish stated list of tests
Scalability	Mem usage acceptance test	Pass daily acceptance test
	Footprint analysis	Finish stated list of tests, including desktop and backend analysis
Performance	Performance acceptance test	Pass daily acceptance test
	3-tier single-user response time	Surpass response time index for 3-tier operations with single user
	4-tier multi-user response time	For 4-tier operations, ensure 8 s response time for typical operations and 3 s response time for key operations, with 300 users load on server
Successful Applications	15 external beta sites	15 external sites of which 3 are new projects must be referenceable
	5 internal beta sites	5 internal sites must be production ready production readiness to be determined beforehand by executives
Engine	SQL Execution Time -	For customer projects, complete performance comparison and ensure that new Castor reports are faster than Abell
	SQL Execution Time - External	Complete the performance comparison using new Castor reports on 15 beta sites
	Data Accuracy	For 15 Beta sites, 99% of Castor reports will match Abell results within acceptable tolerance for precision
	In-house customer projects	Finish stated list of tests, e.g. upgrade and run all reports for 10 metadatas in house
	SQL Execution	99% of reports from 15 Beta sites must execute (i.e. SQL Can be generated)
Strategy.com	Analytic sophistication	Ensure that the Castor Engine supports the analytical requirements of Strategy.com's Investment Channel

QE Assessment

QE Metrics

 Number of issues open for Mercury GA: We have 1036 issues open for engineering, 172 issues open for Program Management, and 315 issues open for QE.

QE in action

Status	1	2	3	Total
Ready to Test	1	20	219	240
TBC by QE	0	5	70	75
Total	1	25	289	315

Engineering in Status	action:	2	3	Total
Assigned	5	82	945	1032
Unfixed	0	0	4	4
Total	5	82	949	1036

Program Management in action:

Status	1	2	3	Total
Postponed	0	0	19	19
Reevaluate	0	0	6	6
TBA	1	19	127	147
Total	1	19	152	172

Risk Assessment

Major risks going forward

- Database Classes will not be in Beta 2. This is a major change and delaying this into the main build
 may lead to high severity issues being uncovered at a late stage.
- Need to expand test coverage. As an example: our Beta 1 memory leak/usage scenarios showed 0
 memory leaks. However in an all hands stress environment large memory usage is observed.
- Supporting Beta sites adequately. We've defined procedures and have been working with Tech Services to have as many of the client projects in-house as possible, to alleviate this risk. However, when we get to Beta 2, it will become an open enrollment program, with up to 70 clients signed on.
- Number of issues open for Mercury GA: We already have 1036 issues open for engineering, 172 issues open for Program Management, and 315 issues open for QE.

Beta 1 Sign Off Issues

Web

Issue Type	1	2	Total
Defects	0	3	3
Feature Development	0	0	0
Enhancement	0	3	3
Total	0	6	6

Cross Team

Issue Type	1	2	Total
Defects	0	3	3
Feature Development	0	0	0
Enhancement	0	0	0
Total	0	3	3

Engine

Issue Type	1	2	Total
Defects	1	37	38
Feature Development	0	6	6
Enhancement	1	13	14
Total	2	56	58

SDK

Issue Type	1	2	Total
Defects	0	0	0
Feature Development	0	0	0
Enhancement	0	0	0
Total	0	0	0

GUI

Issue Type	1	2	Total
Defects	0	7	7
Feature Development	0	0	0
Enhancement	0	0	0
Total	0	7	7

Serve

Issue Type	1	2	Total
Defects	0	3	3
Feature Development	0	29	29
Enhancement	0	21	21
Total	0	53	53

СОМ

Issue Type	1	2	Total
Defects	1	11	12
Feature Development	0	0	0
Enhancement	0	4	4
Total	1	15	16

QE Team Highlights

CrossTeam 2 6 1

Hiahliahts:

- We are Beta1!:) Let's enjoy the moment even though the finish line is still far away...
- We have had only one case logged about the Castor install during the Beta Programs so far (which turned out to be an issue from PC Anywhere)
- We are currently setting the roadmap structure in terms of diagnostics implementation for the Web. Server and GUI teams
- We are preparing an SQA class for miniversity to train our testers in front-end automation
- We have been reorganizing the build room to gather all the team build machines and acceptance
 machines. This will allow us to better overview our processes and work as a team

Lowlights:

We need to increase the coverage of the acceptance, and we are not fast enough in doing this.

Web

Hiahliahts:

- getting a good start with B2. (are we allowed to say that??)B2 pages
- · are approaching stability.
- we now have a 6-ppl castor web qe team, new people are getting up to
- speed
- chongvan gave birth to a boy.
- from visa: "The customer loves HTML web. They have been waiting for
- . Castor Web for a web rollout. In the future they expect 90% of their
- users to be through the Web."

Lowlights:

- code-changes to improve performance still needs to be tested.
- we do not have much automation in testing, but as Arvind and chongyan return, we will expect to see much of that in place in Jan and Feb.

GUI

Highligh

Our University week will focus on automation. We expect this to improve our test coverage, and possibly the time it takes to run regression.

Lowlights:

We have a very high number of severity 3 defects to clean out before GA. QE will have to help prioritize these in order to get the worst ones fixed first.

Server

Highlights:

- We are Beta.
- Finished Automated 50% of the 3T testing and 95% of the 4T API testing.
- Meet with APS and Beta consultant on the weekly basis, greatly improved the communication.
- Diagnostics turned out to be THE most useful tool to trouble shoot issues found in the client site.
- Half of the team participated technology University week, gained a lot of new knowledge about the product.

 Team building: We have built a very knowledgeable Kernel QE team with 3 people specialized in stress testing, 3 people specialized in castor web API, everyone can write VB testing program, and for each server feature there are at least 2-3 people have expertise.

Lowlights:

- A lot of issues found in the client side doesn't need to reach technology if we disseminate our knowledge to APSI Communication between TS and our need to be improved even further.
- . We haven't done a lot of stress test in cluster environment.

Engine

Highlights:

- Engine team passed Beta 1 sign off;
- Engine QE has adjusted customer projects testing strategy to make the test much more effective;
- Engine QE has finished the test case review of all major Engine features;

Lowlights:

- We realized that we do not have a good way to measure the Engine quality and present it to the outside world;
- Engine features are getting out of control, i.e., we allow people to build many kinds of reports that either break or return ridiculous results. We are addressing this issue;

COM

Highlights:

- Got the Beta 1 document signed off!
- · Test Framework in place, and COM Developers help to write testing code.
- · TQMS issues under control.
- Start work with Engine team on Engine Random Report test.

Lowlights:

Many issues come from field test

Beta Program Summary

Table of Site Progress				
Client Site	Beta Consultant	Date Started	Progress Level	Is the Consultant Currently On this Site?
Estee Lauder	Sandip Mehta	11/08/99	5	No (at Michelin)
Glaxo Wellcome	John Chon	11/08/99	6	No (at First Union)
La Caixa	Xabier Ormazabal	11/15/99	5	Yes
Marks and Spencer	Arturo Jimenez	11/15/99	6	Yes
Sprint	Luis Villafana	11/15/99	5	No (at USAA)
Western Digital	Tania Chozet	11/15/99	6	Yes
Bonndata	Peter Jonsson	12/06/99	5	Yes
First Union	John Chon	12/06/99	6	Yes
Metro	Francesco Biasi	12/06/99	5	Yes
Michelin	Sandip Mehta	12/06/99	5	Yes
Premier	Javier Diaz	12/06/99	5	No (on Vacation)
USAA	Luis Villafana	12/06/99	6	Yes
Visa	Jeff Rosen	12/07/99	6	Yes
net.Genesis	Su Yoon	12/13/99	3	Yes

	Scale of Site Progress				
Level Name Description					
1	Presentation and Demonstration	The client has attended an on-site MicroStrategy 7 presentation and demonstration that was conducted by the Beta Consultant and Product Management.			
2	Project Plan Creation	The Beta Consultant and the client have discussed the MicroStrategy 7 project plan that the Beta Consultant intends to implement before the end of Beta One.			
3	Product Installation	The Beta Consultant has successfully installed the MicroStrategy 7 software in the client's test environment and has secured the necessary database space and permissions for testing.			
4	Metadata Migration (Upgrade)	The Beta Consultant is in the process of migrating the client's project from the old MicroStrategy 6 metadata format to the new MicroStrategy 7 metadata format.			
5	Migration Acceptance	The Beta Consultant is ensuring that the metadata migration was successful. A representative sample of reports must be run from the project in both the original MicroStrategy 6 architecture and the new MicroStrategy 7 architecture. Any discrepancies in the results must be examined, logged, and troubleshooted.			
6	Test Suite Execution (Front End)	The Beta Consultant has a stable MicroStrategy 7 project on the client site and is now performing front end related test suites. Among these test suites are the GUI test suites and the Web interface test suites.			
7	Test Suite Execution (Back End)	The Beta Consultant has a stable MicroStrategy 7 project on the client site and is now performing back end related test suites. Among these test suites are the Server test suites including stress testing on selected sites.			

8	Implementation (Phase 1)	The Beta Consultant is implementing the first major feature in the MicroStrategy 7 project plan for the client. The actual feature being implemented varies from site to site. See a site's full weekly update document for more information on its site specific project plan.
9	Implementation (Phase	The Beta Consultant is implementing the second major feature in the MicroStrategy 7 project plan for the client. The actual feature being implemented varies from site to site. See a site's full weekly update document for more information on its site specific project plan.
10	Visit Completion	The client has a fully functional MicroStrategy 7 project in the development environment which includes advanced MicroStrategy 7 functionality that has been implemented by the Beta Consultant.

Resources & Roles

Engine Resources & Roles

Name	Rofe	Sub Team/ Responsibility
Management		
Ben Li	CTA	
Jeff Bedell	Program Management	
Ash Jhaveri	Program Management	
Jun Yuan	Engineering Manager	Query Engine, SQL Engine
Xinyi Wang	Engineering Manager	Analytical Engine
Analytical Engine		
Yuling Ma	Software Engineer	Analytical Engine
Xiaonan Han	Software Engineer	Analytical Engine
Guanlin Shen	Software Engineer	Analytical Engine
Hani Soewandi	Quality Engineer	Analytical Engine
Rui Gong	Quality Engineer	Analytical Engine
Query Engine		
Xun Feng	Engineering	Query Engine, Lead
Yi Luo	Software Engineer	Query Engine
Parker Zhang	Software Engineer	Query Engine
Hank Wang	Quality Engineer	Query Engine
Rixin Liao	Engineering	Query Engine
Hai Sho	Software Engineer	Query Engine
SQL Engine		
Leon Bun	Software Engineer	SQL Engine
Yinong Chen	Software Engineer	SQL Engine, Lead
Harinarayan Paramahamsan	Quality Engineer	SQL Engine
Quality		
Lingxiang Chen	Quality Engineer	Lead QE
Jun Shan	Quality Engineer	Customer Projects
Pivali Dev	Quality Engineer	

Server Resources & Roles

Kernel Team

Wavne Li	Engineering Manager		
wayne Li	Engineering Manager		
Stability and performance t	eam		
Ramprasad Polana	Software Engineering	Technical lead	
Zheng Wang	Software Test Engineering		
Lixin Li	Software Test Engineering		
Abhijit Hayatnagarkar	Software Engineering		
Execution Flow team			
Ningning Liu	Software Engineering	Technical lead	
Sam Helwig	Software Engineering	Development lead	
Tina Tian	Software Engineering		
Ligun Jin	Software Engineering	Broadcaster integration	

XML API team		
Janaki Goteti	Software Engineering	Technical lead
Yuan Ding	Software Engineering	Development lead
Ping Xu	Software Engineering	
Yuxiao Xiao	Software Engineering	
Yi Du	Software Engineering	
Quality Engineering		
Ashish Soni	Quality Engineering Manager	QE manager for all backend teams
Jianhua Wang	Quality Engineering	QE lead for Kernel team
Dominique Paschoud	Quality Engineering	XML API
Elsa Polo	Quality Engineering	Execution Flow
Ngone Fall	Quality Engineering	Execution Flow
Sumeet Bhalla	Quality Engineering	Stability and Performance
Hengky Suryadi	Quality Engineering	Acceptance
Documentation		
Randy Hechinger	Tech Writer	

System Component Team

Name	Role	Sub Team/ Responsibility
Doug Meyer	Engineering Manager	
Nick Pratt	Software Engineering	
Juan Muraira	Software Engineering	
Andres Murillo	Software Engineering	
Javier Leija	Software Engineering	Testing architecture

Programs

Name	Role	Sub Team/ Responsibility
Scott Cappiello	Program Manager	
Patrick Vinton	Program Management Engineer	Execution and caching features
Pat Orie	Program Management Engineer	Castor Migration
Sascha Naujoks	Programs Associate	PEP project development, Warehouse Monitor research

COM Resources & Roles

Name	Role	Sub Team/ Responsibility
Engineering		
Will Hurwood	Managing Architect	Overall design and architecture for DSS Objects.
Object Management Team		
Gary Xue	Development Team Lead	Object Management
Zhiying Chen	Software Engineer	Object Management
Cezary Razcko	Software Engineer	Object Management
Parser Team		
Dan Preotescu	Development Team Lead	Object definitions and parser development.
DSS Objects Definitions		
Jing Li	Development Team Lead	Object definitions schema and application
lan Falicov	Software Engineer	Diagnostics, Object definitions.
Yasser Mufti	Software Engineer	Log Viewer

Prompt Resolution and Element Browsing		
Fabian Camargo	Development Team Lead	Element Browsing, Prompting, Report Resolution
Ozgur Huseyinoglu	Software Engineer	XML generation for element browsing, prompting, searching.
Harpreet Duggal	Software Engineer	Save As functionality
Other		
Gary Anderson	Software Engineer	New.
Yuesong Wang	Test Engineer	COM unit tests and drivers.
Quality Engineering		
Yansong Wang	Lead COM QE	
Fernando Gonzalez	QE	
Nilesh Gandhi	QE	
Programs and Project Management		
Sean McCafferty	Program Manager	

Interface Resources & Roles

Name	Role	Sub Team/ Responsibility
Fabrice C. Martin	Program Manager	Castor GUI program management
Eduardo Carranza	Engineering Manager	Overall engineering management
Arturo Gay	Engineering Manager	Administration GUI management & engineering
Erika Kuswa	QE Manager	Castor GUI Quality Engineering management
Javier Aldrete	Engineer	Castor Architect Editors design and engineering
Sudhakar Nelamangala	Engineer	Filter Editor & Castor GUI Engineering and design
Jing Ning	Engineer	Administration tools and dialogs design and engineering
Andres Paz	Engineer	Metric Editor & Castor GUI Engineering and design
Sergio Treio	Engineer	Object Browser and Castor GUI design and engineering
Adel Elcheikh	Quality Engineer	Metric and Filter functionality quality engineering
Olivia Moncayo	Quality Engineer	Castor Architect quality engineering
Chaitan Kansal	Software Test Engineer	Castor GUI quality engineering
Victor Peña	Engineer	Desktop Viewers
Jorge Garcia	Engineer	Project Upgrade & Duplication
Mayra Madrigal	Quality Engineer	Application level editors quality engineering
Hector Aguilera	Quality Engineer	Castor Architect quality engineering
Carlos Madrid	Quality Engineer	Object Browser quality engineering
Quven Diep	Quality Engineer	Quality Engineering
Ji Jin	Engineer	Viewers design and engineering
Iracly Kakushadze	Engineer	Viewers design and engineering
Juan Ontiveros	Engineer	Castor Object Manager

Web Resources & Roles

Name Arturo Oliver	Role Engineering Manager	
Gunther Brenes	Software Architect, GUI Design	
Luis Dector	Lead Software Engineer	The control of the co
Jiefeng Li	Software Engineer	
Jupiter Munoz	Software Engineer	1275-7582-127 TESS 12.00 1.00
Victor Arjona	Software Engineer	LA PARTER CARREST LANGE STORE MAY
Wenging Deng	Software Engineer	TO DESCRIPTION OF THE PROPERTY
Nader Akhnoukh	Software Engineer	

Andrew Smith	QE Lead	
Alda Cheng	Quality Engineer	
Daniel Esparza	Quality Engineer	
Chongyan Huo	Quality Engineer	
Rachel Kem	Quality Engineer	
Arvind Narayanaswamy	Quality Engineer	
Doug Everhart	Program Manager	
Kato Hersey	Program Manager Associate	

SDK Team

Name	Role	Sub Team/ Responsibility
Glenn Boysko	Development Manager	
Jitendra Shirolkar	Senior Software Engineer	Web migration toolkit/Sample application development/Customer training and migration support.
Lixin Shou	Software Design Engineer	Web and COM API based web samples and test applications.
Qian Chen	Software Design Engineer	Web API based web samples/COM API based samples.
Lawrence Lun	Software Design Engineer	Test applications and Web API based samples.
Kevin Maurer	Software Engineer	IBM Websphere investigation.
Craig Silverstein	Principal Quality Engineer	Web migration toolkit. On temporary rotation from QE.
Cupid Chan	Software Quality Engineer	Testing sample applications. Under training.
Peter Hefner	Senior Technical Writer	Documentation.

Cross-Product QE Teams

QE Release Management Team

Name	Role
Ana López	QE Release Manager
Dan Kerzner	Alpha and Beta Programs Lead
Cuona Bui	VMALL Engineer
Shandee Chernow	Internal Beta Sites Engineer
Srinivas Rayarao	Acceptance QE

QE Integration Team

Name	Role	
Olivier Marchal	QE Lead	
Mala Viswanath	Installation, configuration wizard, and diagnostics (for Beta 1)	
José Bosas	End-to-end story and installation	

OF Sustame Analysis team

QE Systems Analysis team		
Name	Role	
Mario Guagnelli	QE Lead, Enterprise	
Yi Liu	Server, EA	
Jorge López	Server, EA	
Pankaj Bengani	Web, EA	
Claudia Rodríguez	GUI, EA	
Sheila Somani	Usability	
Jeanette Chian	Usability	
Florence Lu	Usability	
Nat Venkataraman	CAG	
Plinio de los Santos	CAG, Global	
Benny Sukamto	CAG	

Deliverables by Week

2/12

SM - Project Upgrade

2/19

No deliverables

2/26

SM - Embedded Objects

WL - Report Subsetting: Filter Subsetting

3/5

XW – Nested Aggregation – Resolution of Dimty

XW - Nested Aggregation - Expression Evaluation

XW - Olap functions - Applying sort

XW - Olap functions - converting sort

WL - Access control, privilege checking on server operations

EC - Custom Groups - SQL Engine - Conversion BE

3/12

XW - Nested Aggregation - Resolution of rcp

SC - Job Prioritization

WL - Enhancement in report execution cycle

RR – Login/Authentication

RR - Object Browsing

3/19

SC - Schedule Definition

EC - Object Browser Improvements

EC - Populating Custom Group BE

EC - Relationship Filter BE

EC - Toggle between Grid and Graph - Abell

Functionality

RR - Report Execution

3/26

SS - Partitioning - Heterogeneous/Incongrous

JY - Null/Zero Handling

SC - SERVER ADMIN - Security: Application Access

SC - SERVER ADMIN - VLDB Properties

WL - XML API - History-list, Inbox

 $EC-Consolidations - Backend\ Integration - SQL$

and Analytical Engine

EC – Custom Groups - Custom Group Population Instruction BE

4/2

SC - SERVER ADMIN - Cluster Admin

WL - Caching Enhancements

EC - Attribute Editor

EC - Custom Groups - Banding Operator BE

EC - Custom Groups - SQL Engine

4/9

MW - Element Browsing - Web Support

SC – SERVER ADMIN - Scheduling Administration

SC - SERVER ADMIN - Database Objects

SC – Config Wizard - Sample DB Creation

WL - Backup/restore inbox messages

WL - XML API - Element Browsing

EC - Hierarchy Editor

EC - Custom Groups COM

RR – Element Browsing (w/ incremental fetch)

RR - Inbox

RR – export to excel

4/16

SS - Distributed Databases - Abell Functionality

SS - VLDB - Syntax Pattern Abstraction

JY - SQL Cancel

JY - Governing

JY - Nested Agregation (SQL engine only)

XW - Compound Metrics - Integration with consolidation

XW – Olap functions – OLAP function in AE

SC - SERVER ADMIN - Caching: Admin and Monitoring

SC - SERVER ADMIN - Helper applet

WL – Load Balancing and Fail Over

WL - Web Server API support

EC - Metric Expression Qualification BE

EC - Filter SQL Engine

EC - Metrics - Usability improvements

EC – Report Editor – Usability improvements

RR - Graphs

RR - sorting

RR - Pivoting

RR - Page by

4/23

SS - VLDB - RDBMS First Class Object

JY - Count/Rank Consider NULL

JY - Analytical Function on Fact

JY - SQL Function Type

MW - Web Prompt Support

MW - Authentication

MW - User Group Management

WL - Incremental Fetch

WL - Session Manager

WL - Session Manager to support Incremental fetching

WL - Administration Monitoring and Statistics -

Cache Admin and Monitoring

EC - Folder Reorganization

EC - Project Manager - Project Upgrade and

Duplicate

RR - Prompting

MW - MD Security

MW - Access Control

SM - Linked Properties

XW - OLAP Function Support in SQL Engine

XW - Compound Metrics - Smart Totalling

MW - Drilling BE

WL - Session based history list/inbox

WL - XML API - Prompts

WL – Web Server - Modify all output messages into

XML

WL - Gif file generation for Report

RR - Document

5/7

JY - OLAP Function of RDBMS

JY - Catalog Lock Workarounds

JY - Total Dimension VA

WL - Document Processing

EC - Logon Improvements

EC - Metric Editor

EC - Grid

RR - Drilling

5/14

MW – Support for Date time prompts

WL - XML API - Grid transformation: Pivot,

Outline, Sorting

EC - Custom Groups End to End

EC - Project Manager - Project Creation and Update

EC - Integration of ThreedGraphics and MSI

RR – default desktop

RR-Printing